

GLITCHHIKER



GLOBAL GAME JAM 2011

THEME: EXTINCTION

6 PERSONS

48 HOURS

JAN WILLEM NIJMAN

JONATHAN BARBOSA DIJKSTRA

RAMI ISMAIL

RUTGER MULLER

PAUL VEER

LAURENS DE GIER

GLITCHHIKER PRIZES & NOMINATIONS

1ST PRIZE @ GGJ 2011, HILVERSUM

AUDIENCE AWARD @ GGJ 2011, HILVERSUM

NOMINATION, CONTROL INDUSTRY AWARD 2011

HONORABLE MENTION, IGF 2012 NUOVO AWARD



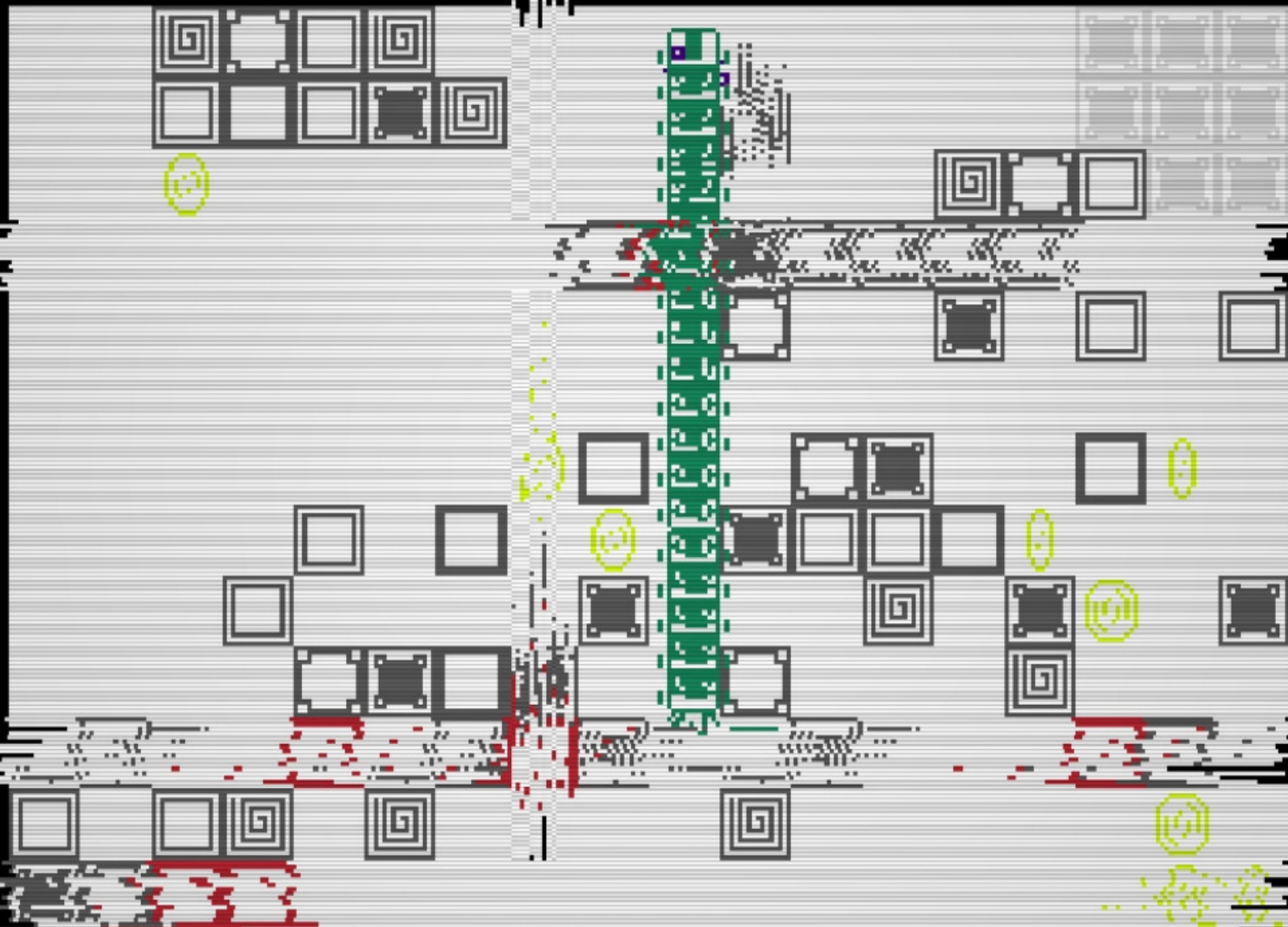
GLITCHHIKER HOW DOES IT WORK?

COLLECT COINS & AVOID HARMFULL GLITCHES

START A GAME : YOU COST THE SYSTEM ONE LIFE

>100 & < 200 : NO HARM, BUT YOU DIDN'T HELP EITHER

> 200 AND UP : A LIFE FOR EVERY 100 COINS



GLITCHHIKER

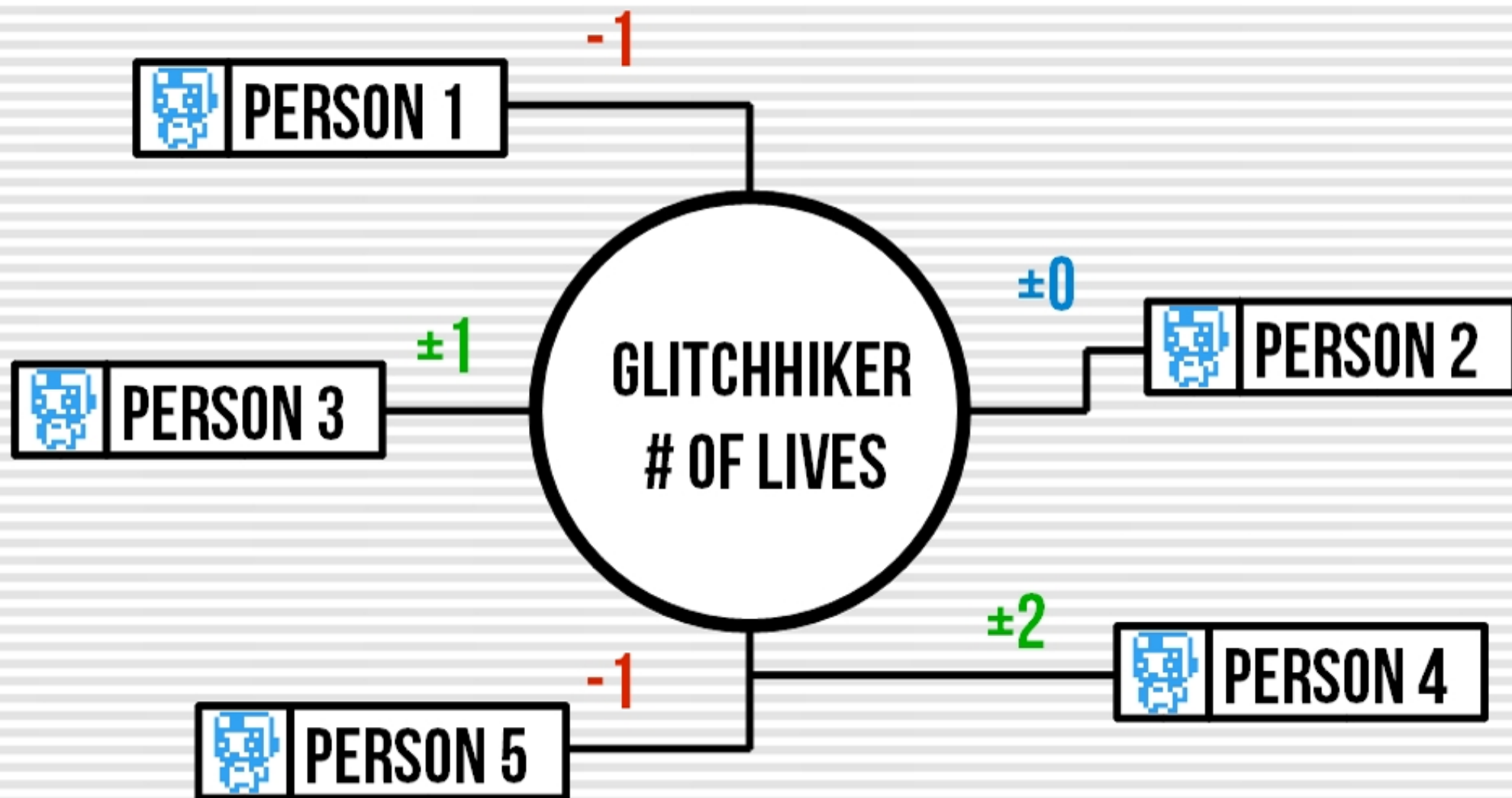
HOW DOES IT WORK?

THE GAME HAS 100 LIVES

NOT THE PLAYER

GLITCHHIKER

HOW DOES IT WORK?



GLITCHHIKER

HOW DOES IT WORK?

SYSTEM DECAY

VISUAL & AUDIO GLITCHES
LESS LIVES — MORE DECAY

GLITCHHIKER

HOW DOES IT WORK?

PERMANENT STATE OF DEATH

0 LIVES

PERMANENTLY UNPLAYABLE

GLITCHHIKER

EMOTIONS

INTERACTIVITY

GLITCHHIKER

WHAT MAKES IT SPECIAL?

RESPONSIBILITY

GLITCHHIKER

GUILT

WHAT MAKES IT SPECIAL?

GLITCHHIKER

WHAT MAKES IT SPECIAL?

EMPATHY

GLITCHHIKER

WHAT MAKES IT SPECIAL?

NON-NARRATIVE

GLITCHHIKER

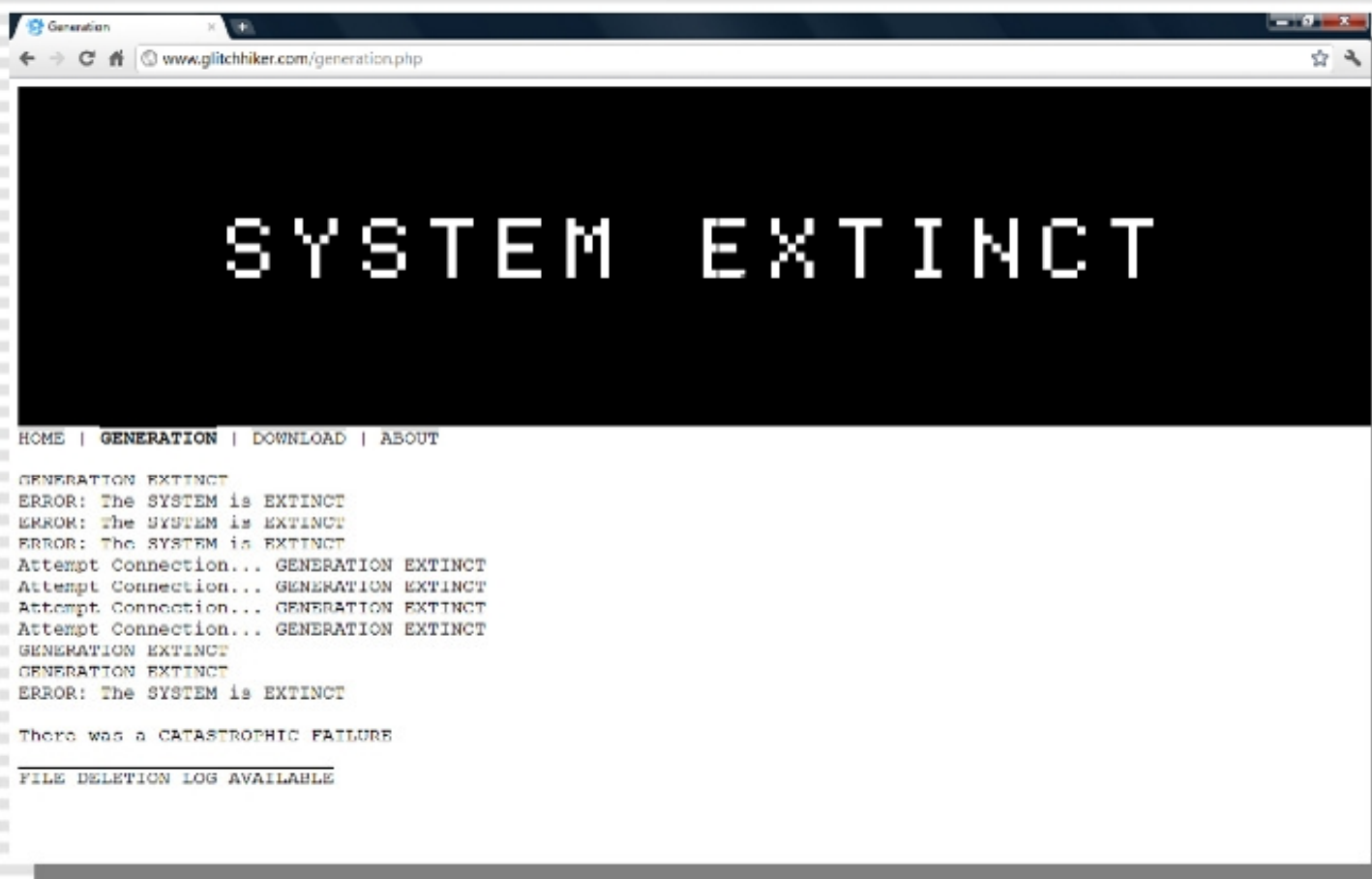
52 PEOPLE

6 HOURS

GLITCHHIKER

WHAT MAKES IT SPECIAL?

DEAD MEANS DEAD



GLITCHHIKER

WHAT MAKES IT SPECIAL?

WOODSTOCK EFFECT



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ERROR: The SYSTEM



SYSTEM EXTINCT

Thank you