Wearable Technology

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Agenda

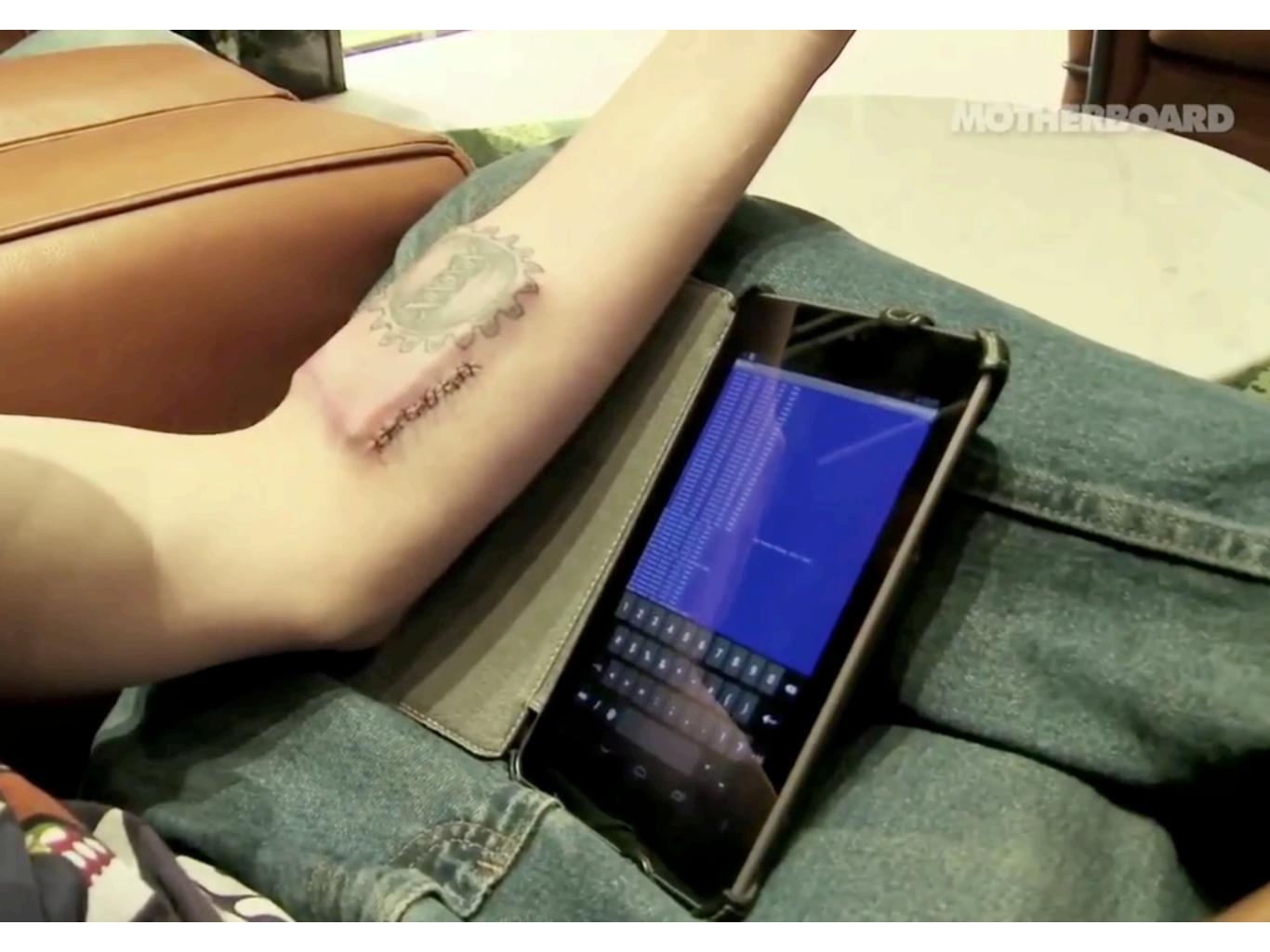
- What is wearable technology
- □ Why you should care
- What is possible right now







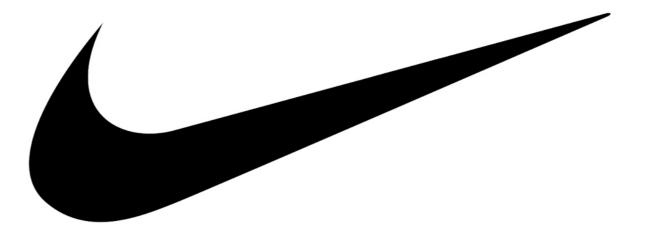
















JAWBONE









MISFIT



















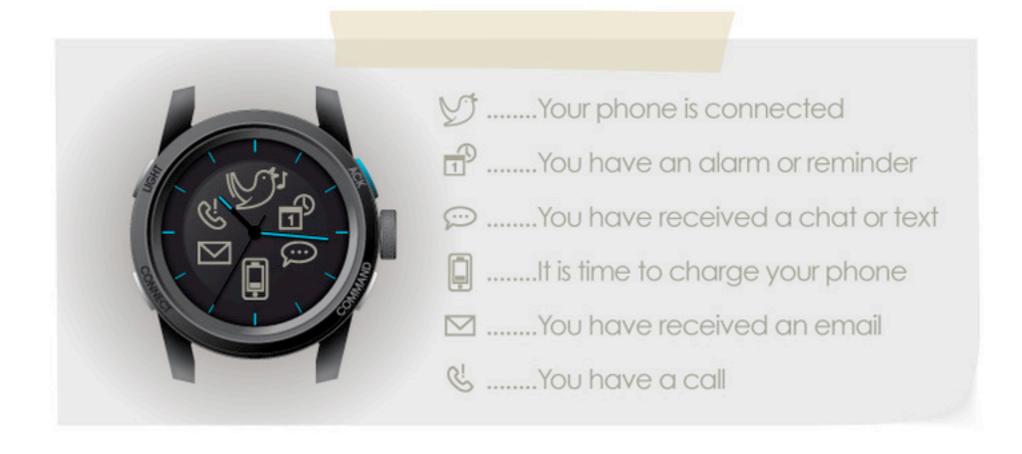








cookoo



















Black / Black / Black



Turquoise

kreyos













SONY











pebble



Samsung GALAXY **Gear**



- (19) United States
- (12) Patent Application Publication (10) Pub. No.: US 2013/0044215 A1 ROTHKOPF et al.

 - (43) **Pub. Date:** Feb. 21, 2013

- (54) BI-STABLE SPRING WITH FLEXIBLE DISPLAY
- (75) Inventors: Fletcher R. ROTHKOPF, Los Altos,

CA (US); Derek W. WRIGHT, San Francisco, CA (US); Scott A. MYERS,

San Francisco, CA (US)

- Assignee: Apple Inc., Cupertino, CA (US)
- Appl. No.: 13/212,045
- Filed: Aug. 17, 2011 (22)

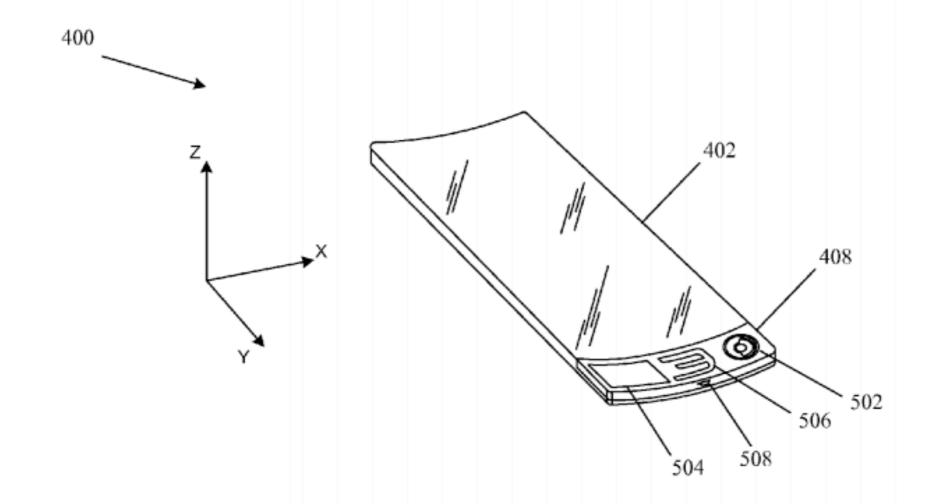
Publication Classification

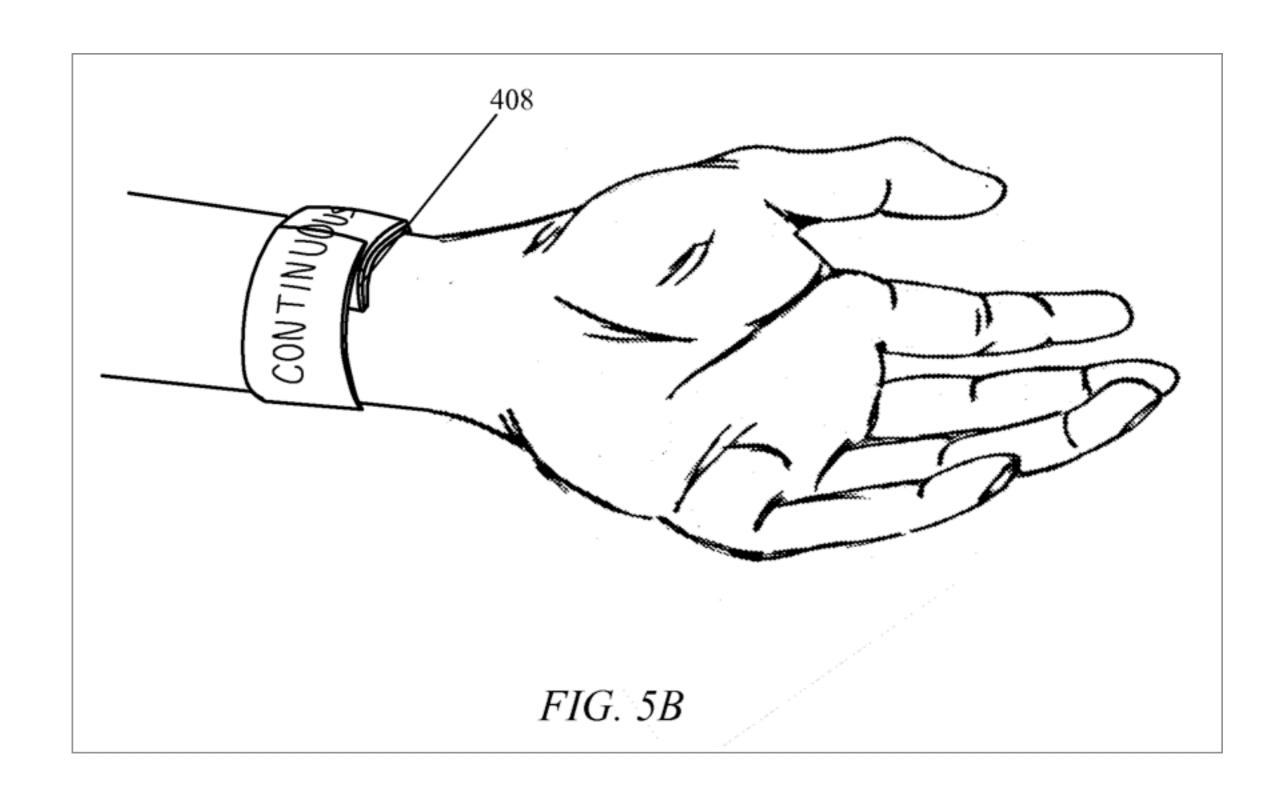
(51) Int. Cl.

H04N 7/18 (2006.01)G06F 3/041 (2006.01)

- (52) U.S. Cl. 348/143; 345/173; 348/E07.085
- (57)ABSTRACT

A wearable accessory device is disclosed. The wearable accessory device includes a flexible display coupled to a bi-stable spring. Coupling the display to the bi-stable spring allows the accessory device to be easily worn in a number of convenient locations.





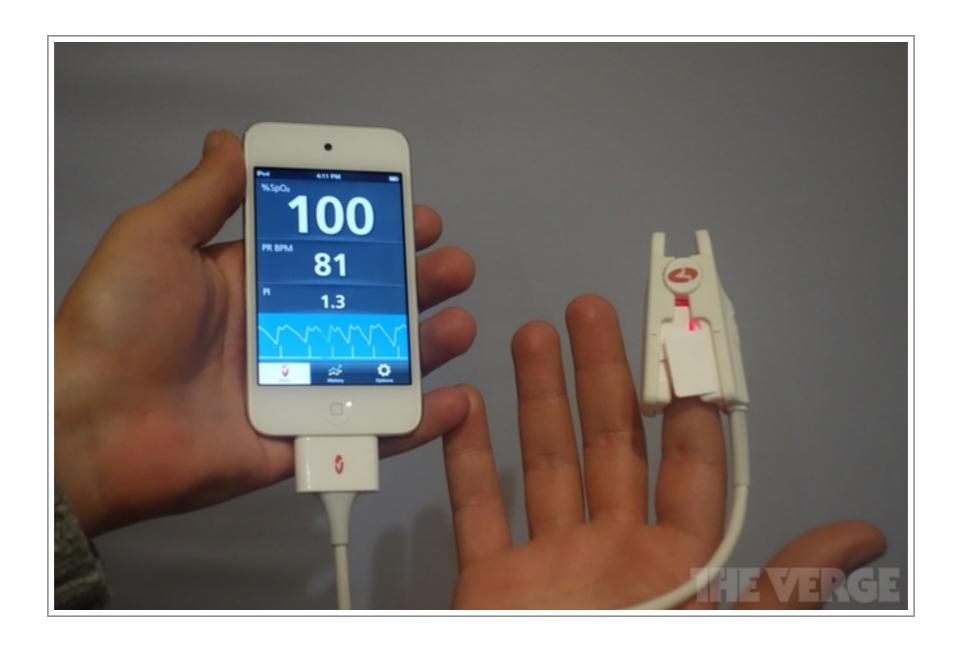






Withings







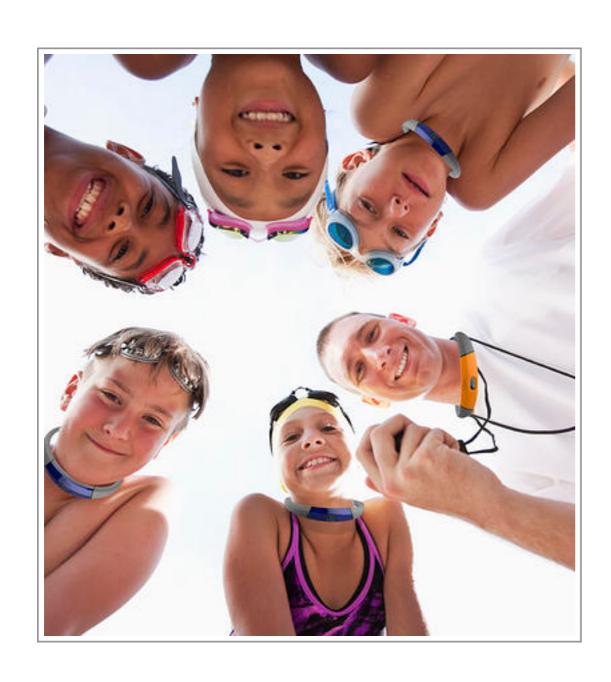








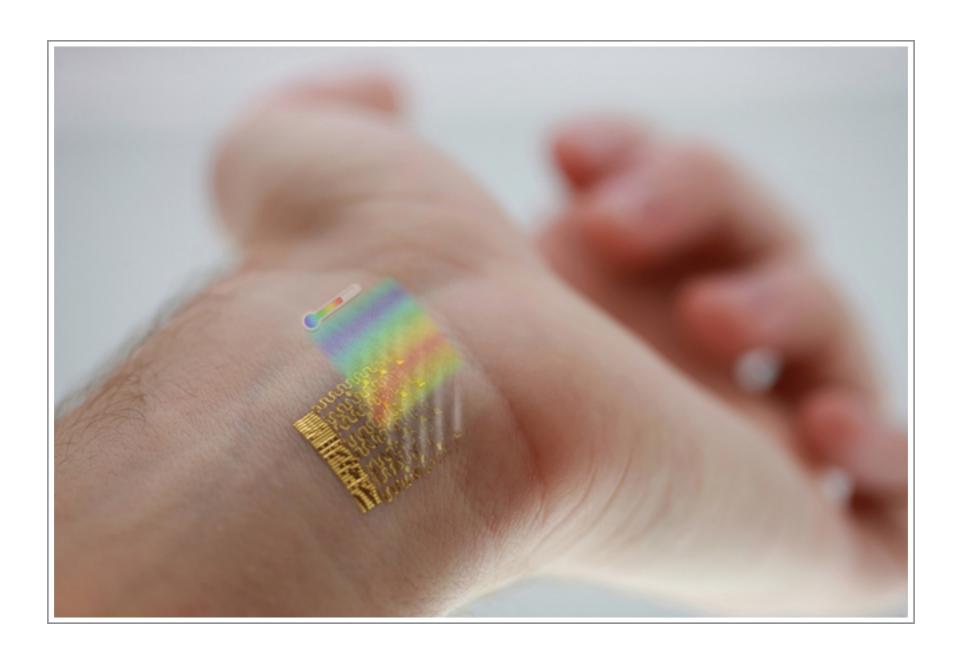










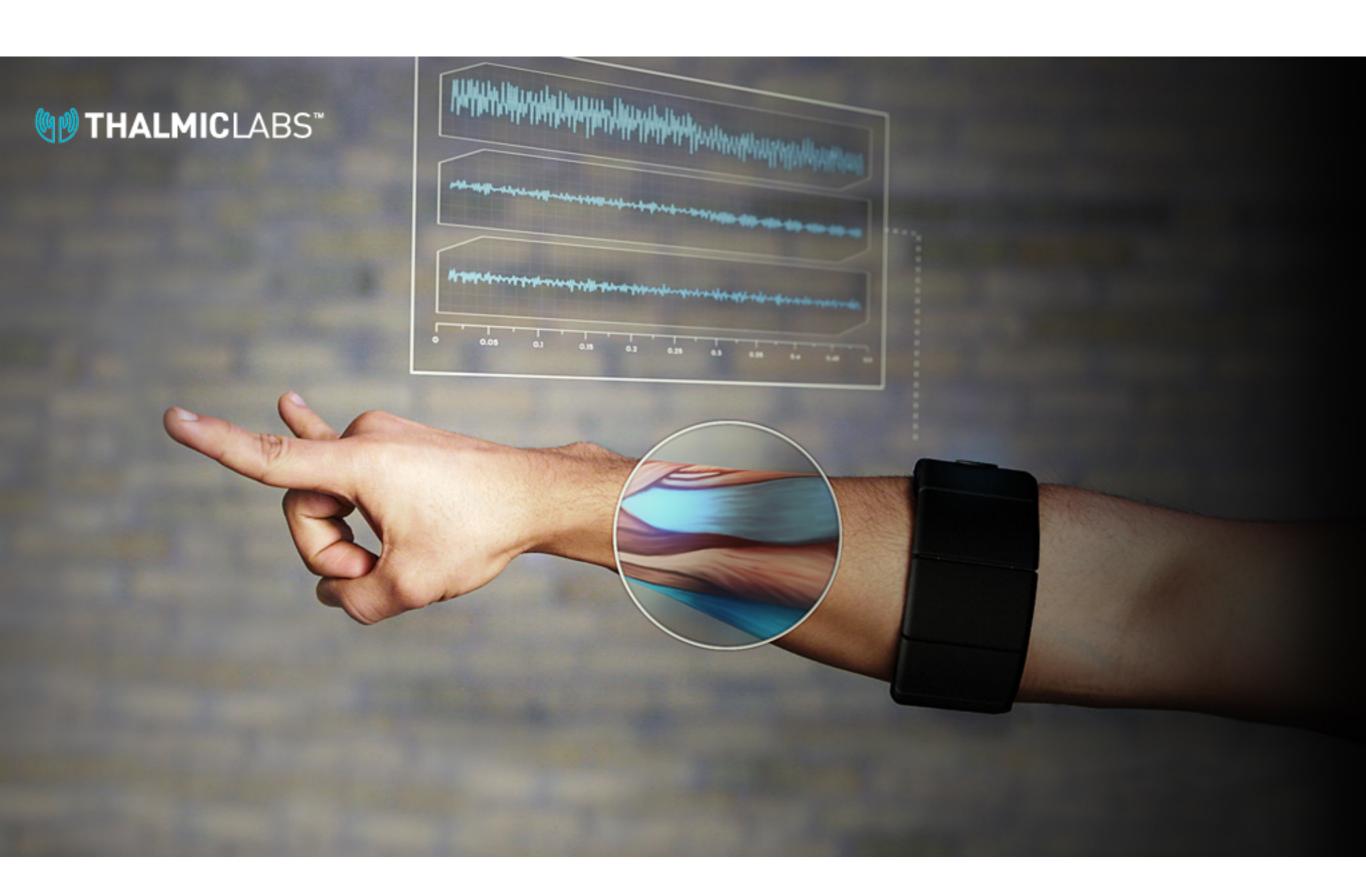
















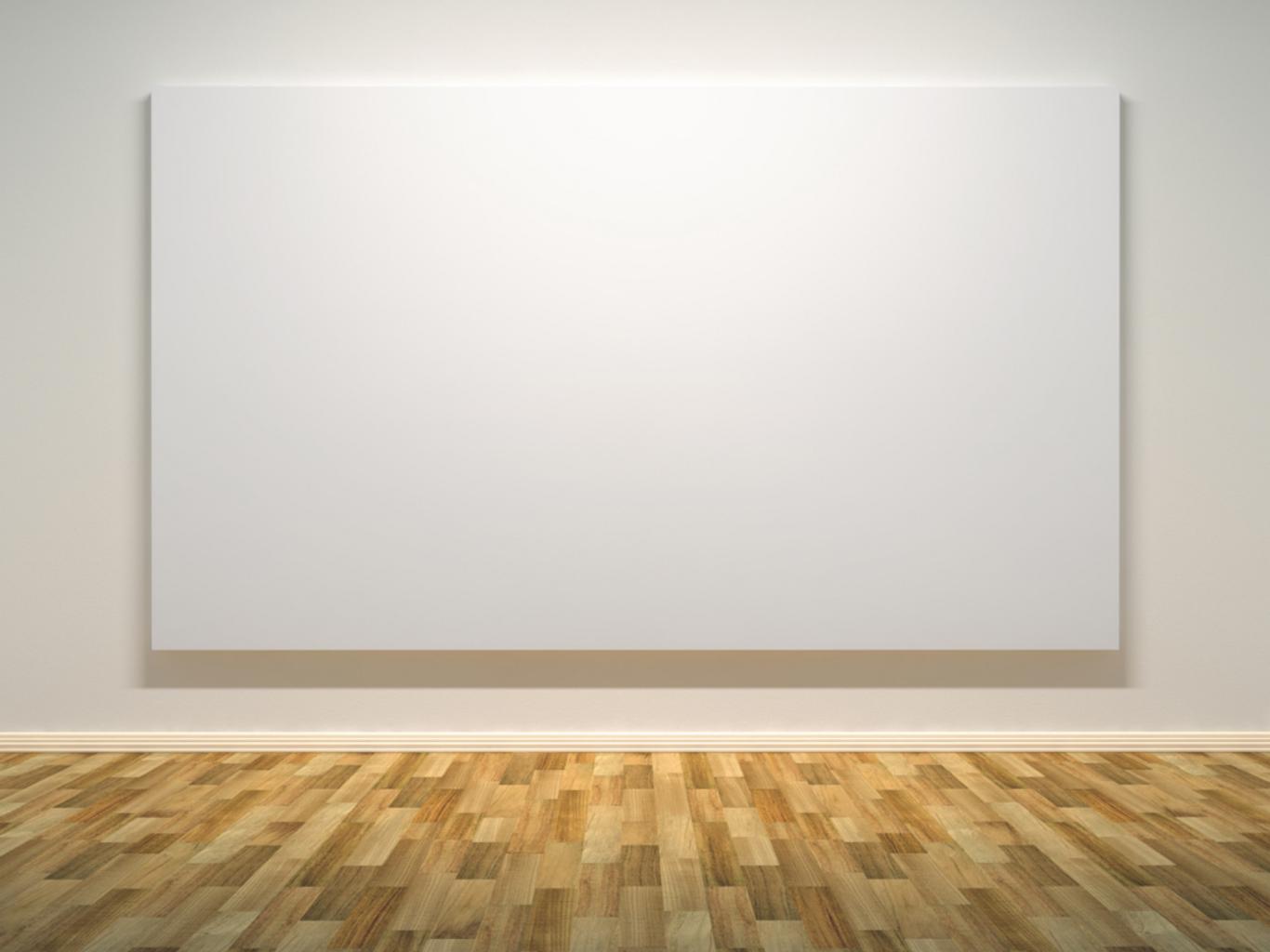




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- What is wearable technology
- Why you should care
- What is possible right now

Create







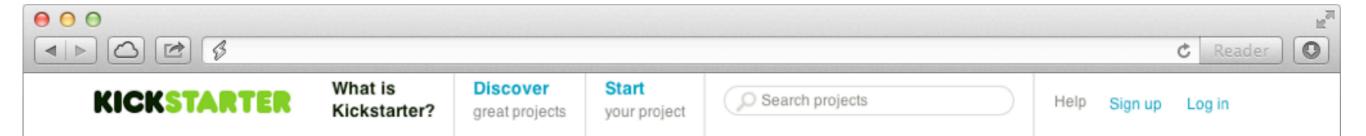




Life Improvement

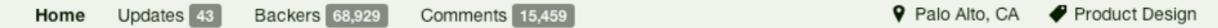




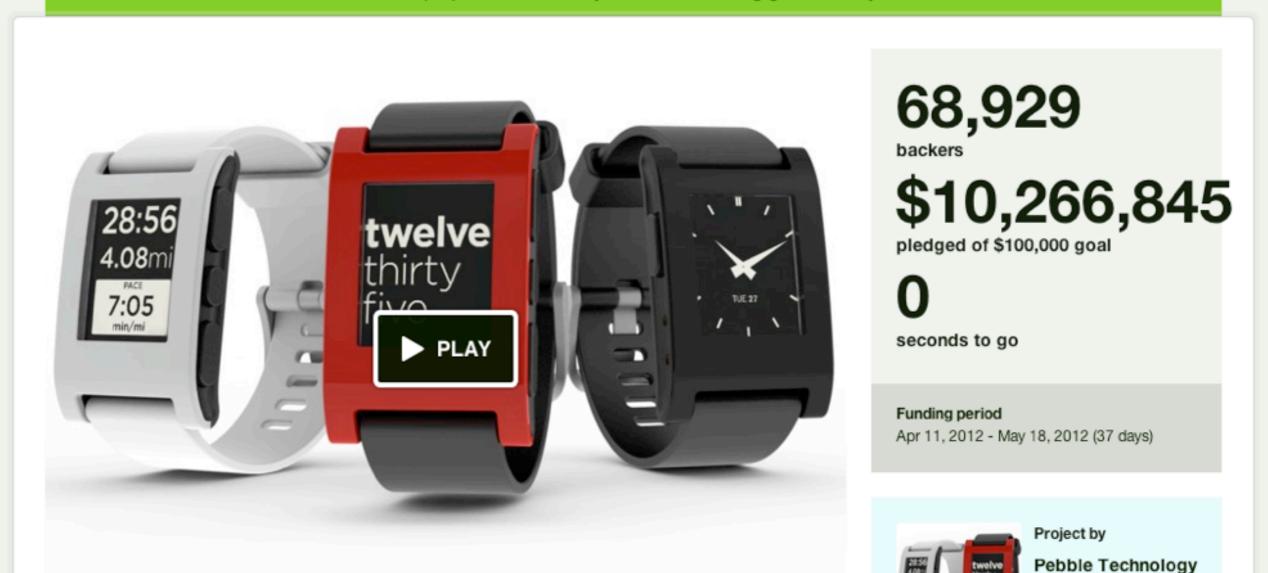


Pebble: E-Paper Watch for iPhone and Android

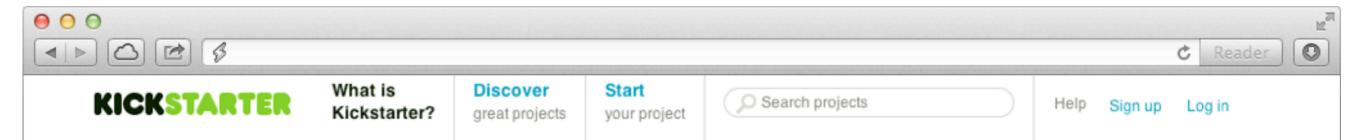
by Pebble Technology



Funded! This project successfully raised its funding goal on May 18, 2012.

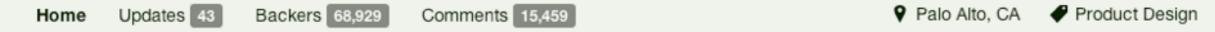


Palo Alto, CA

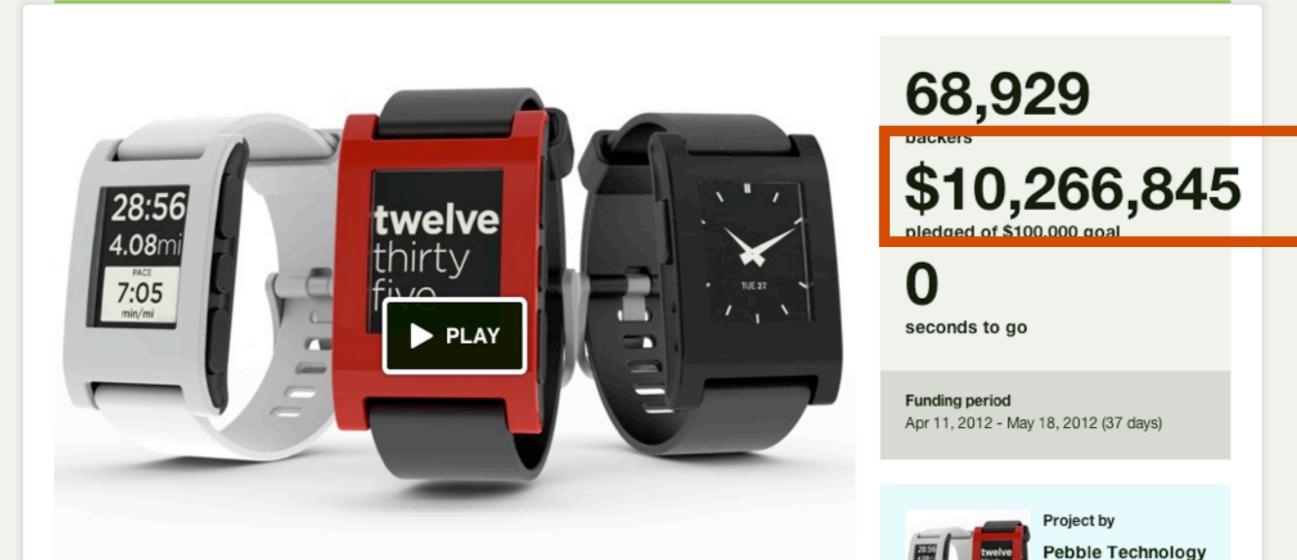


Pebble: E-Paper Watch for iPhone and Android

by Pebble Technology



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Palo Alto, CA

\$10,266,846 - Pebble Watch

\$8,596,475 - OUYA (game console)

\$5,702,153 - Veronica Mars (movie)

\$4,188,927 - Torment: Tides of Numenera (game)

\$3,986,929 - Project Eternity (game)

Pebble

iPhone

>400 Million



>190,000

Units Sold

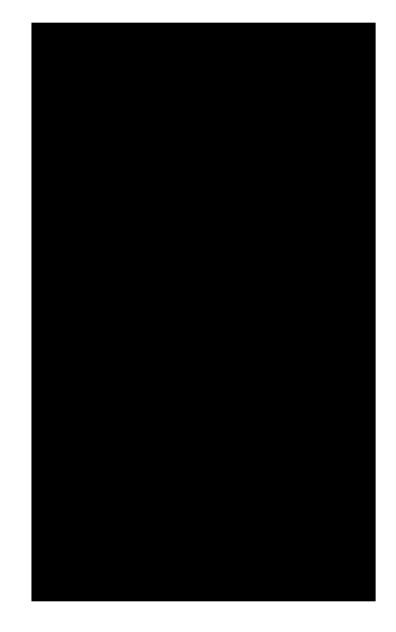
Global Connected Devices

15 Billion

25 Billion

10 Billion





2020

\$4.6 Billion

in 2013

\$10 Billion

per year by 2016

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Demo

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- What is wearable technology
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"I agree to wear you around and share a lot of personal data with you."

- Customers

Questions?

Credits

Pictures

Pebble, Pebble Forums, Pebble SubReddit, iFixIt, Wired, Verge, Lifehacker, BBC, MyPebbleFaces, Kickstarter, indiegogo, Wikipedia, Anouk Wipprecht, Adika Titut Triyugo, Illustrated Encouragement, Unsplash