

How to get extreme database performance and development speed

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AD¹³C
APP DEVELOPERS
CONFERENCE

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Could it be magic?

*“Any sufficiently advanced technology
is indistinguishable from magic.”*

Arthur C. Clarke

Today's topics

Utilize server side performance of today

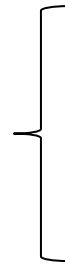
Persistent server controlled app

How it is possible

Performance on all levels

Performance – where?

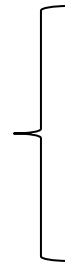
Raw database performance



The enabler

Hundreds of thousands of TPS per CPU core
Easy to scale up performance

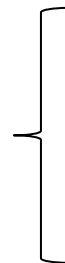
Web server performance



The hub

Millions of http RPS
DB transaction time included

Development performance



We like less lines of code
Shorter time to market
Less maintenance costs

Super fast

What to do with it?

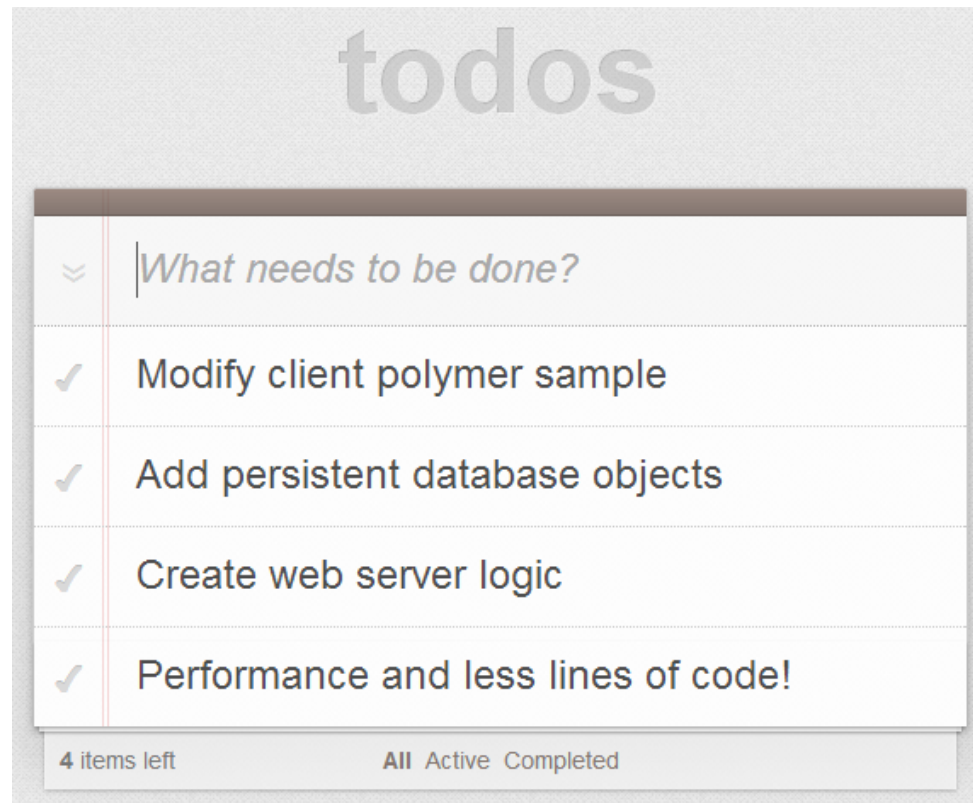
“Todo” sample

Rewrite to server side controlled

Todo MVC (Web Components)

Web component implementation using Polymer

www.todomvc.com/architecture-examples/polymer/index.html

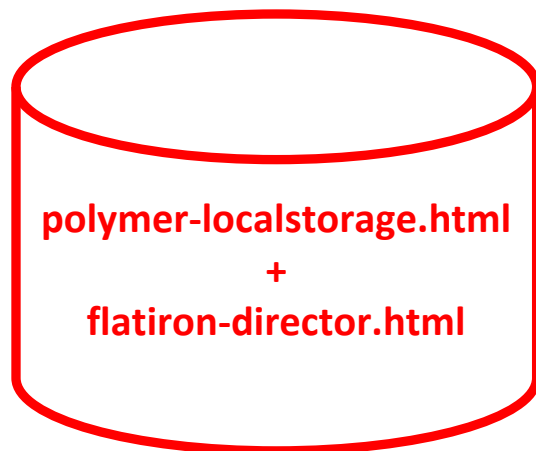
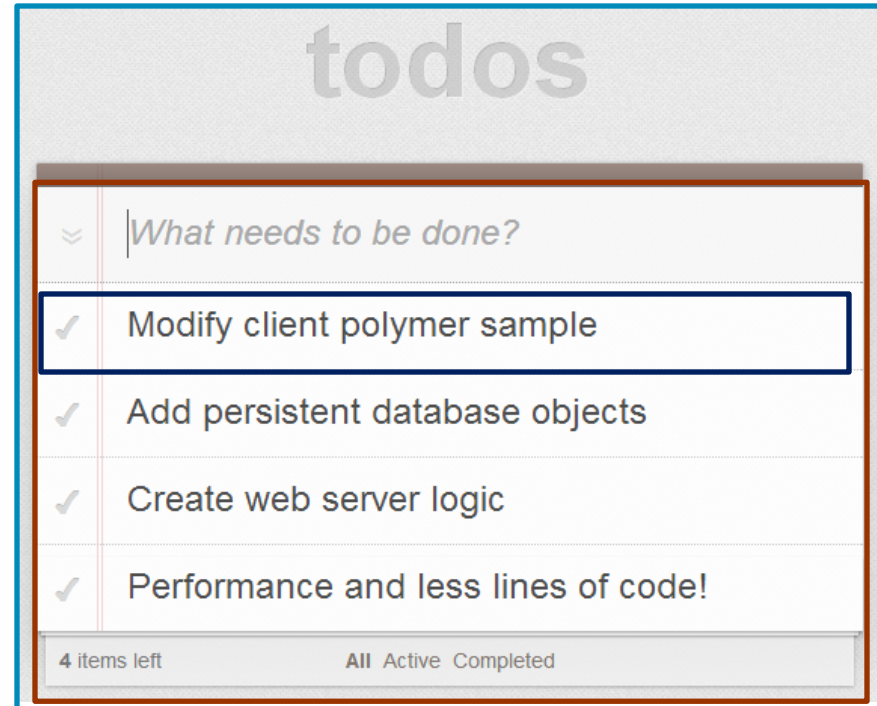


Todo MVC file setup

master.html

td-todos.html

td-item.html



td-model.html



Server side “todo”

All the same features - fully server controlled

Nothing created, stored or updated in local client storage

Persistent

Tamper proof

Less lines of code

Simplified client implementation

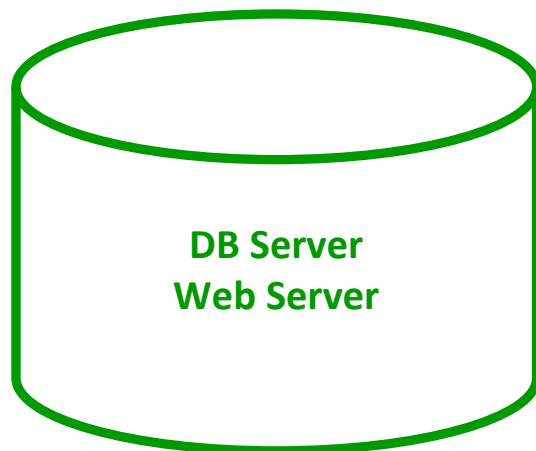
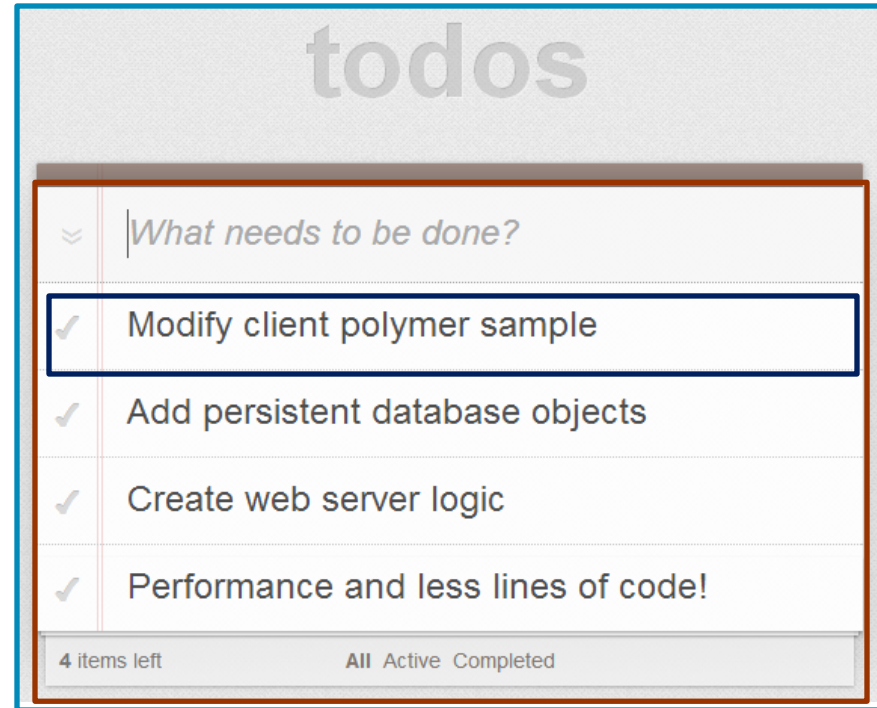
Use JSON Patch (RFC 6902)

Todo MVC server version setup

master.html

td-todos.html

td-item.html



“Todo” polymer client

Remove and modify code

Change 1: master.html

```
<head>
  <meta charset="utf-8">
  <meta http-equiv="X-UA-Compatible" content="IE=edge,chrome=1">
  <title>Polymer • TodoMVC</title>
  <link rel="stylesheet" href="/app/app.css">
  <link rel="import" href="/lib-elements/polymer-localstorage.html">
  <!-- <link rel="import" href="elements/td-model.html">-->
  <link rel="import" href="/elements/td-todos.html">
  <script src="/bower_components/polymer/polymer.min.js"></script>
  <script src="/json-patch-duplex.js"></script>
  <script src="/puppet.js"></script>
</head>
<body>
  <header>
    <h1>todos</h1>
  </header>
  <polymer-localstorage id="storage" name="todos-polymer"></polymer-localstorage>
  <!--<td-model id="model" storageId="storage"></td-model-->
  <td-todos storageId="storage"></td-todos>
  <footer id="info">
    <p>Double-click to edit a todo</p>
    <p>Created by <a href="http://www.polymer-project.org">The Polymer Authors</a></p>
    <p>Part of <a href="http://todomvc.com">TodoMVC</a></p>
  </footer>
</body>
```

Change 2: polymer-localstorage.html

```
Polymer('polymer-localstorage', {  
  ...  
  value:{},  
  load: function() {  
    new Puppet(null, null, this.value);  
    // var s = window.localStorage.getItem(this.name);  
    // if (s && !this.useRaw) {  
    //   this.value = JSON.parse(s);  
    // } else {  
    //   this.value = s;  
  },  
  save: function() {  
    // window.localStorage.setItem(this.name,  
    // this.useRaw ? this.value:JSON.stringify(this.value));  
  }  
}
```

Change 3: td-model.html

```
<polymer-element name="td-model" attributes="filter items storageId">
  <script>
    Polymer('td-model', {
      filtered: null,
      completedCount: 0,
      activeCount: 0,
      allCompleted: false,
      ready: function () {
        this.asyncMethod(function () {
          this.items = this.items || [];
        });
      },
      filterChanged: function () {
        this.filterItems();
      },
      itemsChanged: function () {
        this.completedCount =
          this.items.filter(this.filters.completed).length;
        this.activeCount = this.items.length - this.completedCount;
        this.allCompleted = this.completedCount && !this.activeCount;
        this.filterItems();
        if (this.storage) {
          this.storage.value = this.items;
          this.storage.save();
        }
      },
      storageIdChanged: function () {
        this.storage = document.querySelector('#' + this.storageId);
        if (this.storage) {

```

Delete file

```

        .items;

        title = String(title).trim();
        if (title) {
          var item = {
            title: title,
            completed: false
          };
          this.items.push(item);
          this.itemsChanged();
        }
      },
      destroyItem: function (item) {
        var i = this.items.indexOf(item);
        if (i >= 0) {
          this.items.splice(i, 1);
        }
        this.itemsChanged();
      },
      clearItems: function () {
        this.items = this.items.filter(this.filters.active);
      },
      setItemsCompleted: function (completed) {
        this.items.forEach(function (item) {
          item.completed = completed;
        });
        this.itemsChanged();
      },
      filters: {
        active: function (item) {
          return item.completed;
        },
        completed: function (item) {
          return item.completed;
        }
      }
    });
  </script>
</polymer-element>

```

Change 4: flatiron-director.html

```
<script src="../../bower_components/director/build/director.min.js"></script>
<polymer-element name="flatiron-director" attributes="route">
  <script>
    (function() {
      var private_router;
      Polymer('flatiron-director', {
        ready: function() {
          this.router.on('/(\\w*)/', function(route) {
            this.route = route;
          }.bind(this));
          this.asyncMethod(function() {
            var initialRoute = this.router.getRoute(0);
            this.route = initialRoute || '';
            // flush to here to render the initial route synchronously.
            // ...

```

Delete file

```

        private_router = new Router();
        private_router.init();
      }
      return private_router;
    },
    routeChanged: function() {
      this.fire('route', this.route);
    }
  });
})();
</script>
</polymer-element>

```

Change 5: td-item.html

```
...
<link rel="stylesheet" href="td-item.css">
  <div class="view {{completed: item.completed$; editing: editing}}" ...>
    <input type="checkbox" class="toggle" checked="{{item.completed$}}" ...>
    <label>{{item.title$}}</label>
    <button class="destroy" on-click="destroyAction"></button>
  </div>
...
<script>
  (function() {
    ...
    commitAction: function() {
      this.title = this.$.edit.value;
      if (this.editing) {
        this.editing = false;
        this.item.title$ = this.title.trim();
        if (this.item.title$ === '') {
          this.destroyAction();
        }
      }
    }
    ...
  })();
</script>
</polymer-element>
```

Change 6: td-todos.html (1/2)

```
link rel="import" href="../../lib-elements/polymer-selector.html
<!-- <link rel="import" href="../../lib-elements/flatiron-director.html">-->
<link rel="import" href="td-input.html">
<link rel="import" href="td-item.html">
<polymer-element name="td-todos" attributes="route storageId">
  <template>
    <link rel="stylesheet" href="
    <!--<flatiron-director route="{{route}}"></flatiron-director>-->
    <section id="todoapp">
      <input id="toggle-all" ... checked="{{model.allCompleted$}}">
      ...
      <template repeat="{{model.items}}">
        <li is="td-item" item="{{{}}}"></li>
      </template>
    </section>
    <footer id="footer" hidden?="{{model.activeCount + model.completedCount == 0}}">
    ...
    <polymer-selector id="filters" selected="{{model.filterOption}}">
      <li name="all">
        <a href="{{model.taskListUrl}}" on-click="fireAction">All</a>
      </li>
      <li name="active">
        <a href="{{model.taskListUrl}}/active" on-click="fireAction">Active</a>
      </li>
      <li name="completed">
        <a href="{{model.taskListUrl}}/completed" on-click="fireAction">Completed</a>...
```


Change 7: td-todos.html (2/2)

```
...
<script>
  (function() {
    var ENTER_KEY = 13;
    var ESC_KEY = 27;
    Polymer('td-todos', {
      storageIdChanged: function() {
        this.model = document.querySelector('#' + this.storageId).value;
      },
      ...
      addTodoAction: function() {
        this.model.newItemTitle$ = this.$['new-todo'].value;
        this.fire('blur');
        Platform.flush();
        this.$['new-todo'].value = '';
      },
      ...
      destroyItemAction: function(e, detail) {
        detail.remove$ = null;
        // var i = this.model.items.indexOf(detail);
        // if (i >= 0) {
        //   this.model.items.splice(i, 1);
        // }
        //this.model.destroyItem(detail);
      }, ...
    });
  })();
</script>
```

“Todo” sample server

Implement the server side

**Here we did some live programming!
Please download the server side
project from github.**

**All classes and methods have
helpful comments.**

Happy coding!

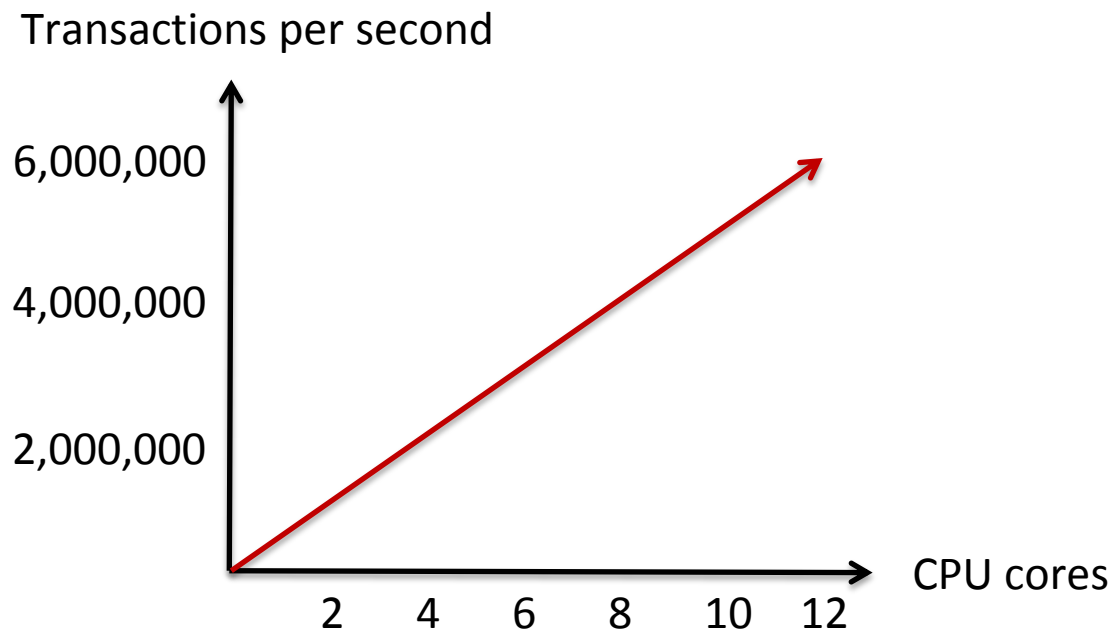
<https://github.com/Starcounter/ToDoDemo>

How is this possible?

(Super fast NewSQL database)

Application performance

A fast NewSQL database would scale read transactions linearly over the number of cores



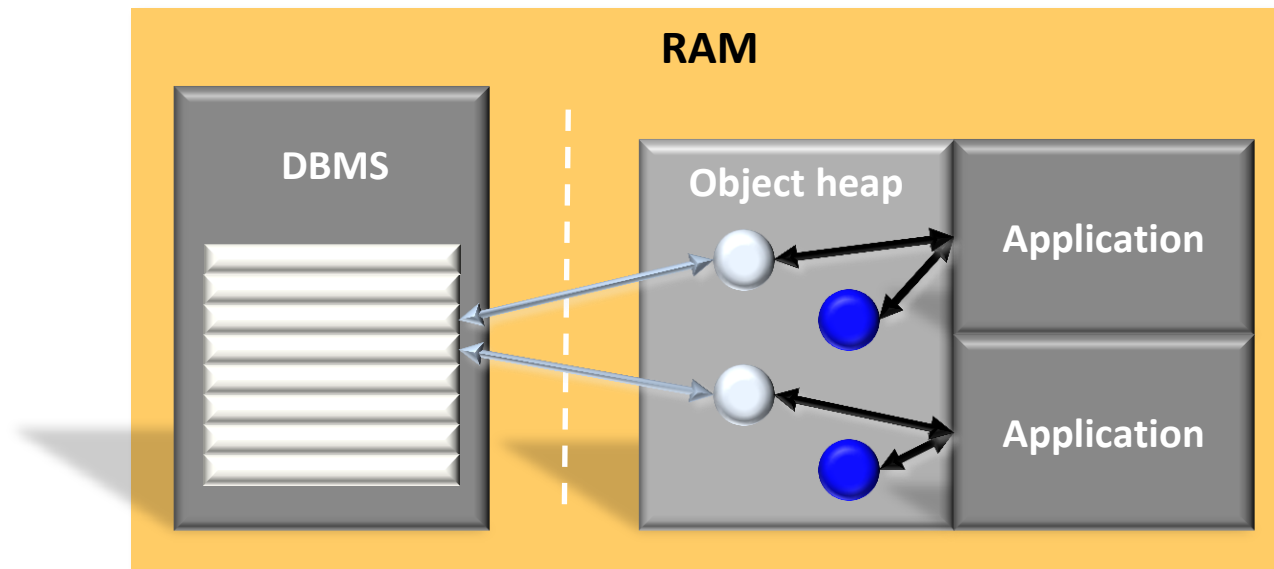
Walking the extra mile

First move everything into RAM

Can we use RAM even further?

Traditionally DB objects and App objects are in different set of RAM

Let the application and database share the object heap



New possibilities

Use classes instead of DB schema

No need for ORMs, faster and less lines of code

POCO objects are your database

Query (SQL) support directly on your POCO

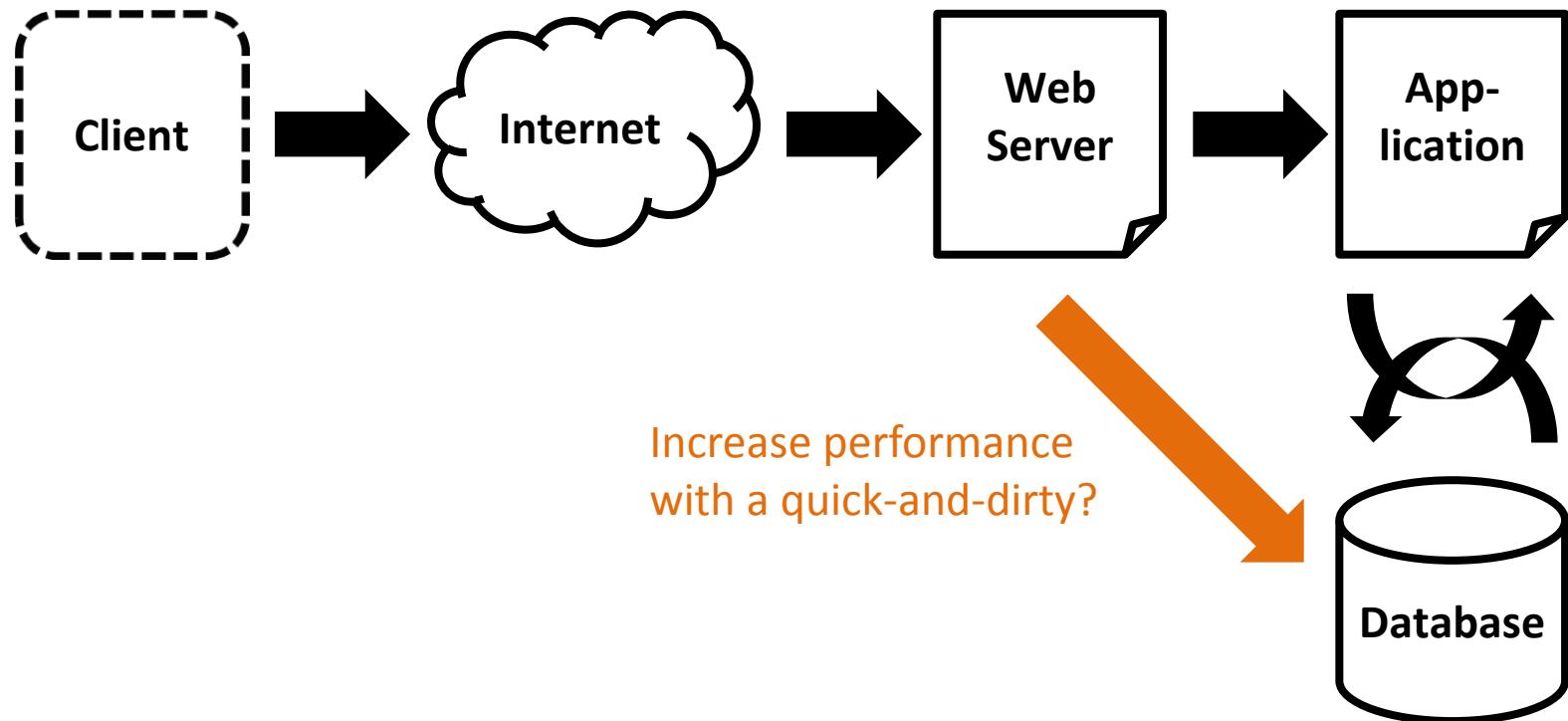
Make life easier for developers and DBAs



**Make App development
super easy**

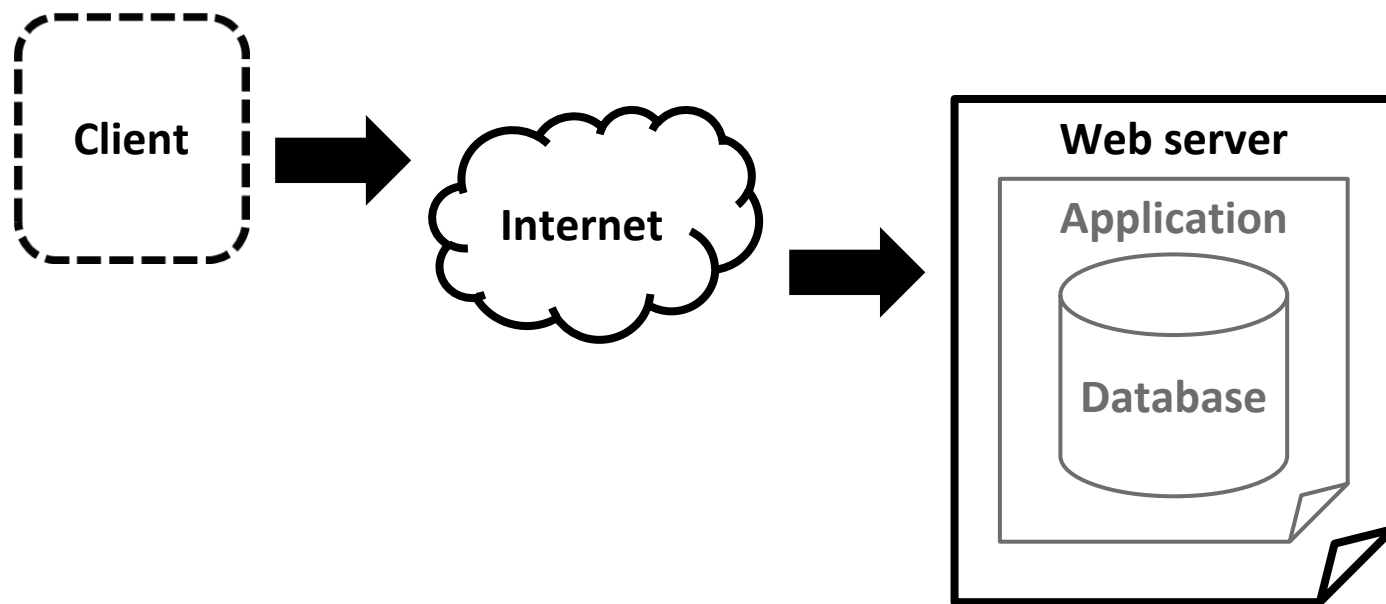
Traditional communication server

Traditional setup for a web based application

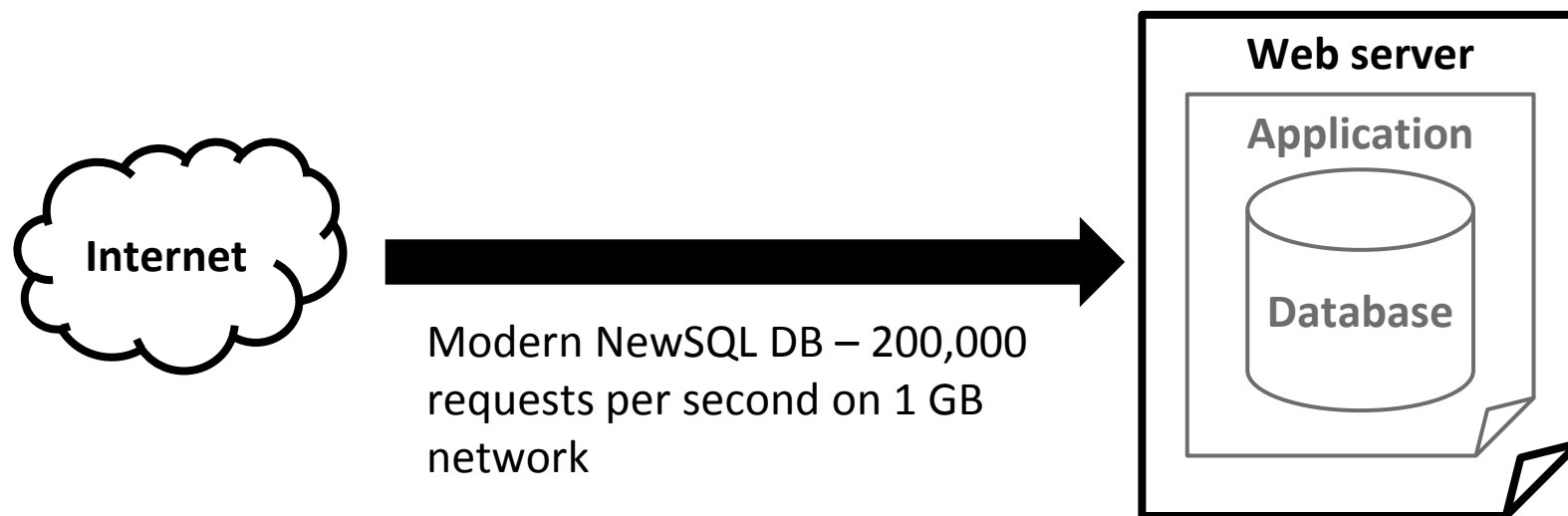


Increase performance

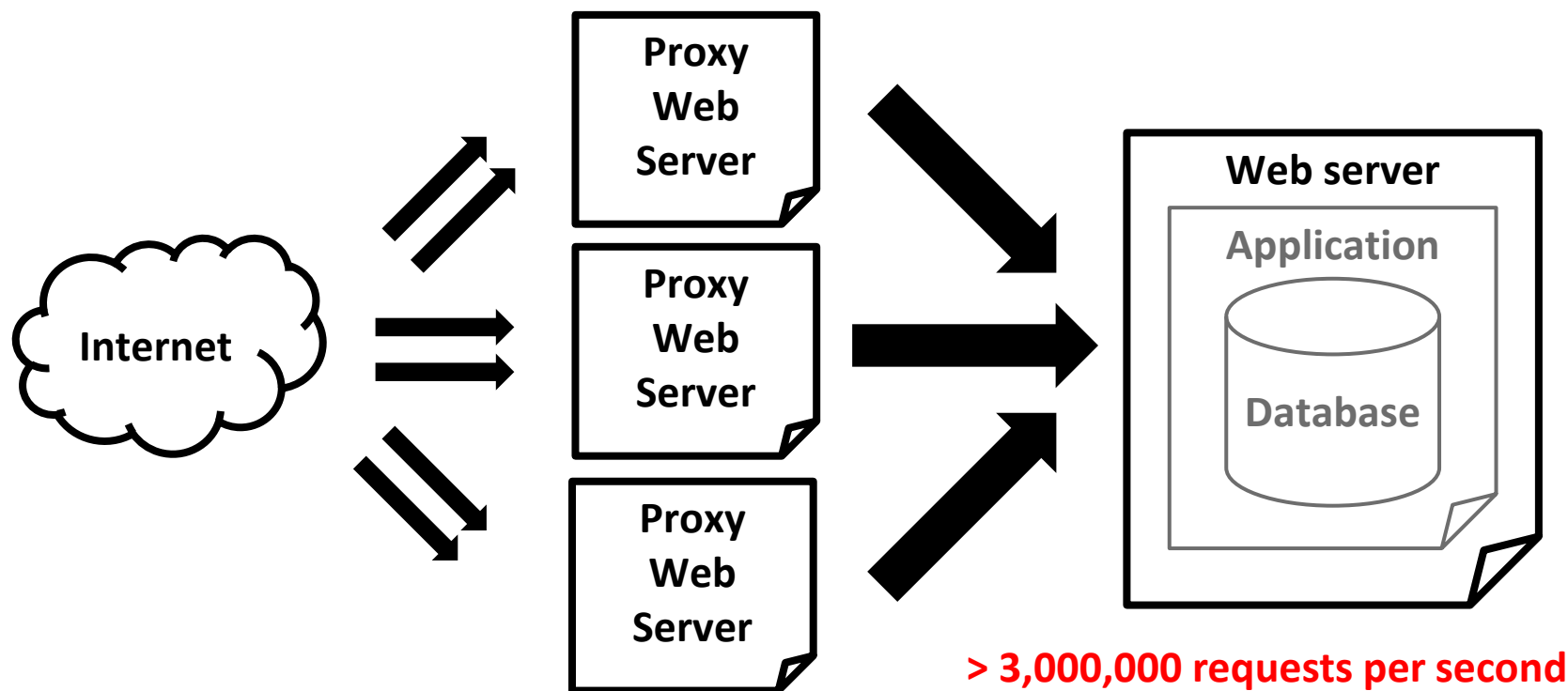
We could let the web server, application and database share the data



Network and OS limitations




Network/OS – solution



What would ABBA say?

Money, money, money

Save money on



- Hardware – no large data centers needed
- Shorter time to market
- Less maintenance
- Fewer developers
- Faster to learn
- Less DBA costs

Summary

Super fast server side enables new opportunities

Easy server controlled apps development

Less lines of code

Easy to develop

Reduce costs throughout application lifetime!

Magic

References

Original Todo Client

<http://todomvc.com/architecture-examples/polymer/index.html>

Modified Todo Client

<https://github.com/PuppetJs/PuppeteerJs/tree/master/examples/todomvc>

Server side Todo project

<https://github.com/Starcounter/ToDoDemo>

JSON Patch

<https://github.com/Starcounter-Jack/JSON-Patch>

Puppet JS

<https://github.com/PuppetJs/PuppetJs>

Thanks for listening!

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