Patrick C. Payne
patrickc@crytek.com

AGILE

LESSONS FROM RYSE & CRYSIS 3

© Rodrigo Denúbila

CRYTEK

A LONG TIME AGO...
THIS WAS **ME**

© Rodrigo Denúbila

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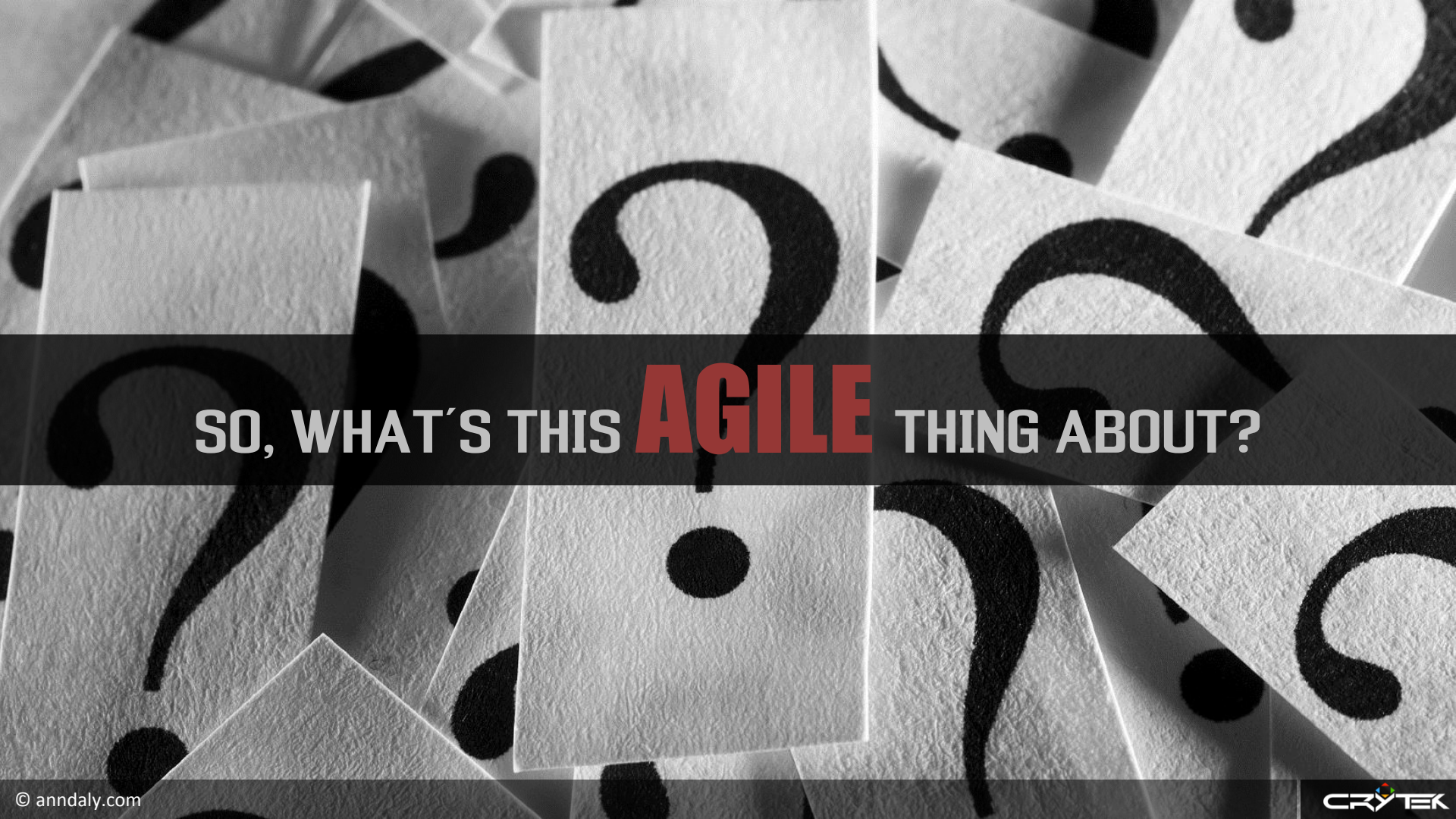
© jiang.tao0816

CRYTEK



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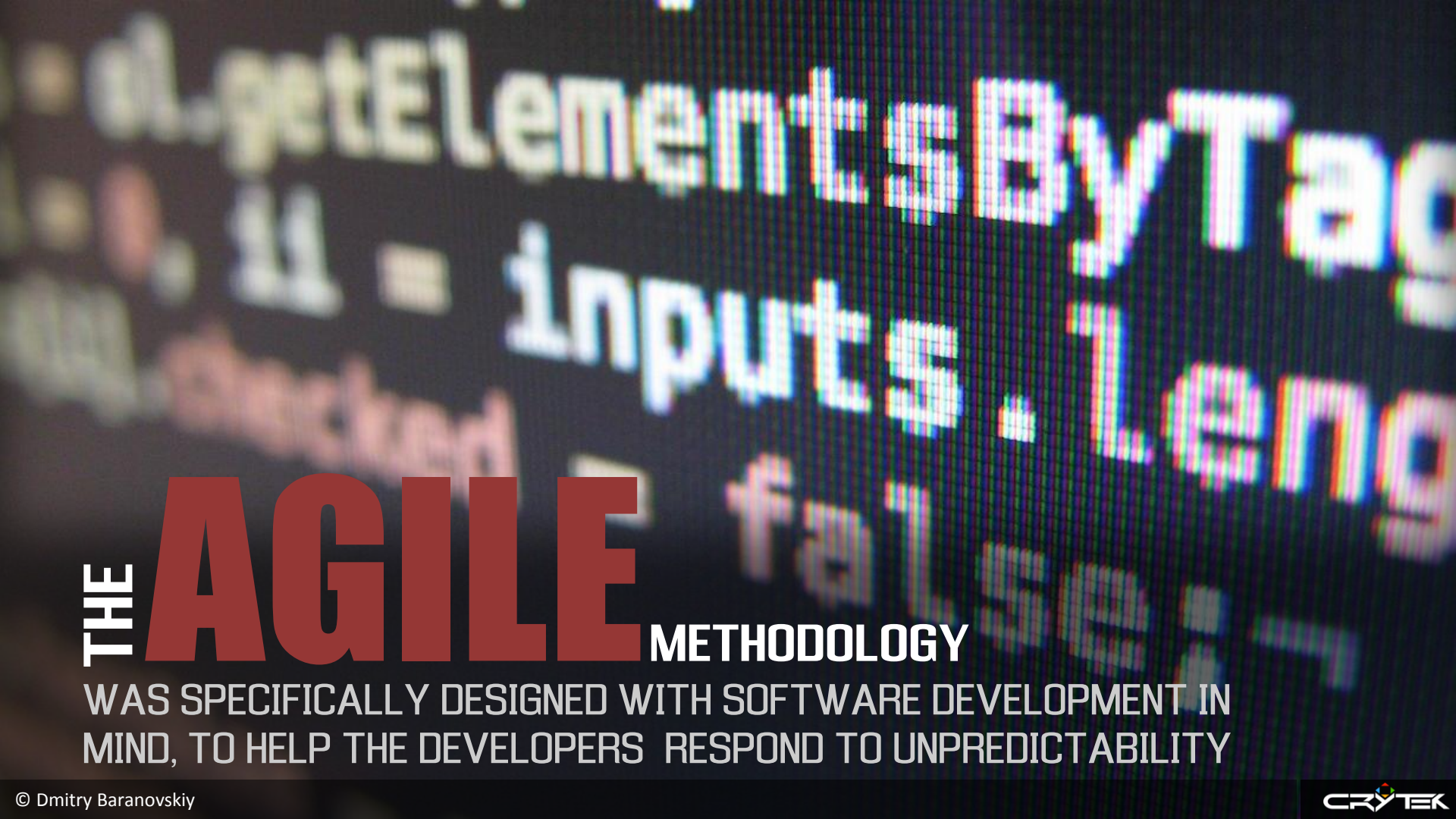
WATERFALL

ORIGINATED IN HIGHLY STRUCTURED PHYSICAL ENVIRONMENTS IN WHICH LATE CHANGES WERE SOMETIMES IMPOSSIBLE

© Preus museum



© Dmitry Baranovskiy

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Agile vs agile

© Twentieth Century Fox Film Corporation

SCRUM

IS OFTEN “SOLD” TO COMPANIES AS AN

OFF-THE-SHELF

PROCESS

© de Stentor

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CRITICAL THINKING IS AT THE HEART OF AGILE

© Lee Nachtigal

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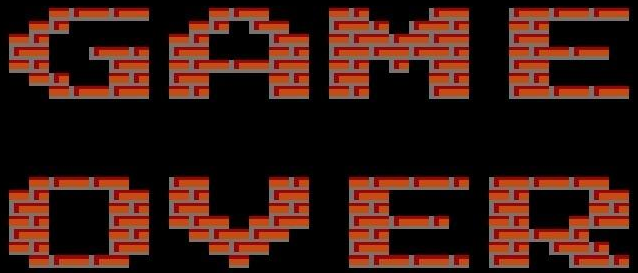
© Michael (mecookie)



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THE
NATURE OF YOUR WORK
DETERMINES THE METHODOLOGY
YOU NEED

A NEW TEAM TO DEVELOP A NEW TOOL

© Channel Four Corporation

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SAME TEAM
NO “LIVE” REQUIREMENTS
INVOLVED STAKEHOLDERS
OWN DEADLINES

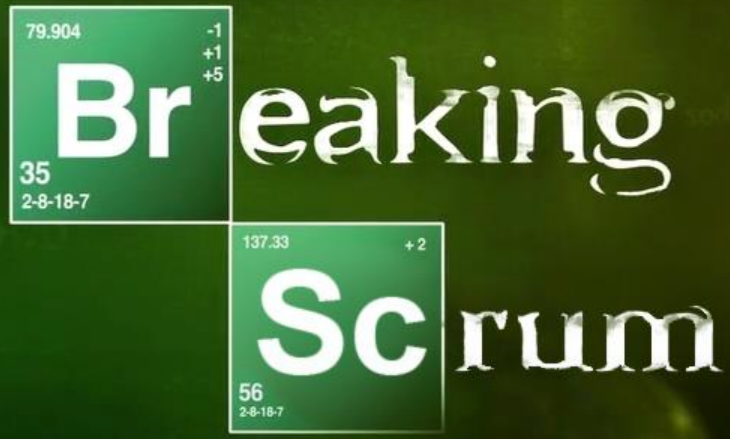
SUCCESS!

© Samuli Siltanen

“YOU ARE **BREAKING** SCRUM”

“YOU ARE DOING **SCRUM-BUT**”

© grrrrrrrrrrrrrrrrrrrrrrrrrrrreg



STAND-UPS
SCRUM MASTER
PLANNING POKER

CRYTEK

THE KEEPERS

TIME-BOXING RETROSPECTIVES

© Catherine J. Hibbard/USFWS

DON´T THINK OF

RULES

THINK OF

SUGGESTIONS

© Dan Brady (DanBrady)

CRYTEK

KNOW YOUR LIFECYCLE

© Cam Evans (CamEvans)

CRYTEK

“ONE PROCESS TO RULE THEM ALL”?

© New Line Cinema

CRYSIS 3

FROM

SCRUM

TO

DAILY PLANNING

CRYTEK

KEEP IT SIMPLE STUPID

© KISS

© Teddy Wolf

© DreamWorks, LLC

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IT'S A TRAP!

CRYTEK

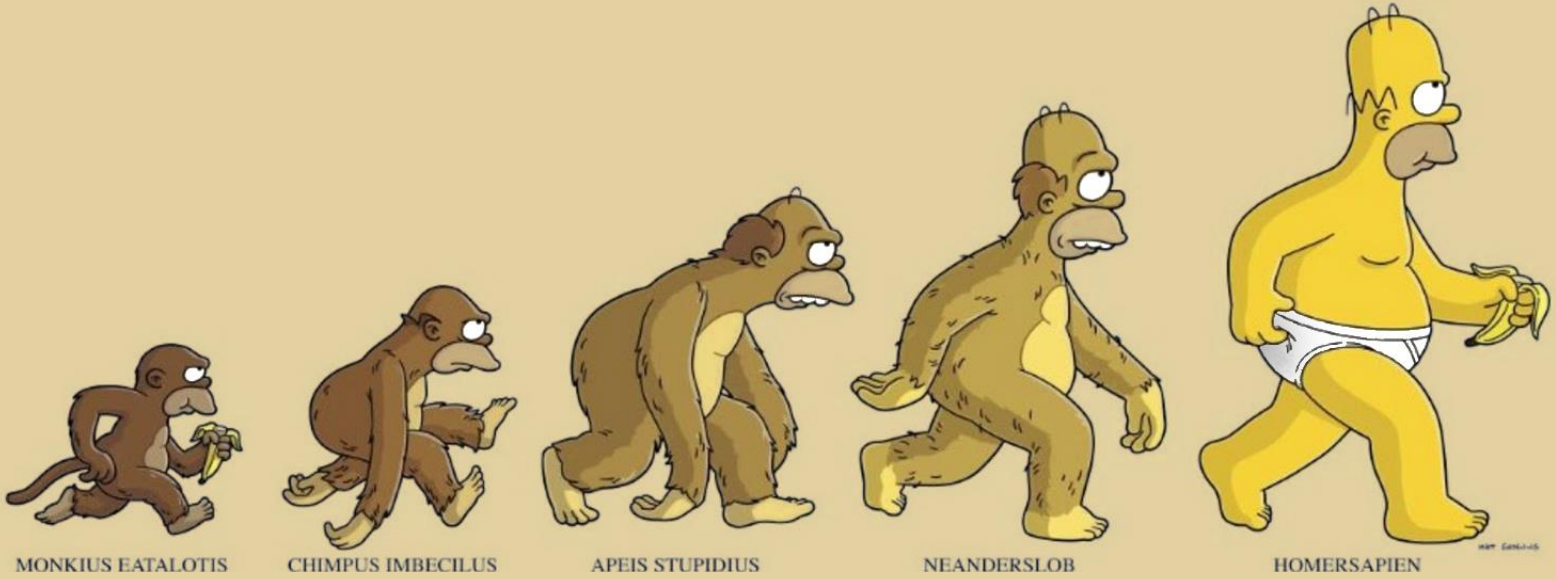
SCRUM

"BY THE BOOK"

DURING

RYSE

CRYTEK



PROJECTS EVOLVE

© Matt Groening / FOX Broadcasting Company

“INDIVIDUALS AND INTERACTIONS
OVER PROCESSES AND TOOLS”

© Adidas AG

CRYTEK

AGILE FRAMEWORKS ARE NOT ALWAYS THE ANSWER

WORKING WITH ARTISTS

© Nickelodeon Inc.

© Beverley Goodwin (Bev Goodwin)

CRYTEK

THERE ARE TEAMS BETTER SUITED FOR AGILE

© audleytravel.com

CRYTEK

© Iain Mullan

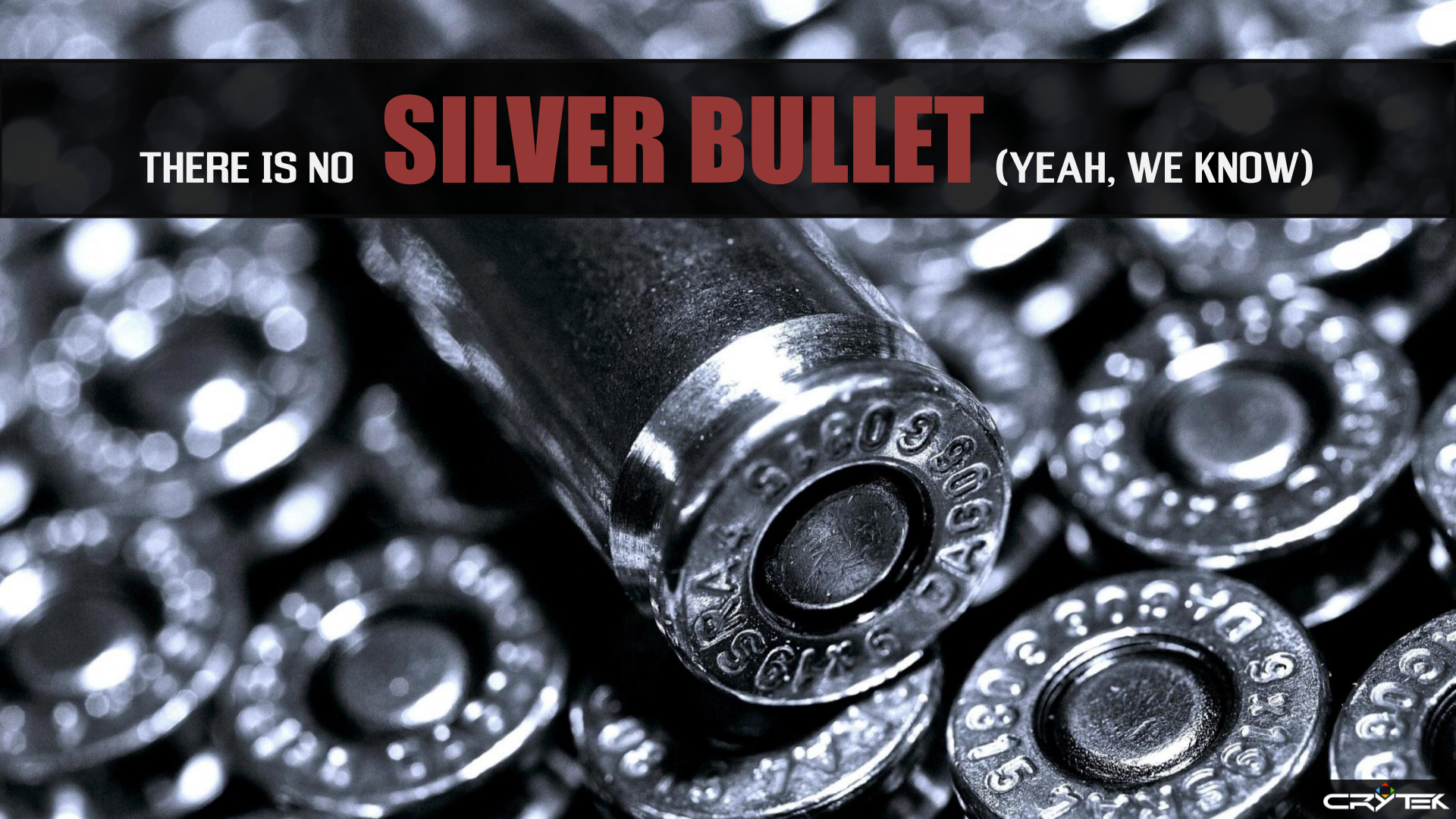
CRYTEK

© NBC, Inc.

THE MANAGER
IS PART OF THE TEAM

© See-ming Lee

THERE IS NO SILVER BULLET (YEAH, WE KNOW)



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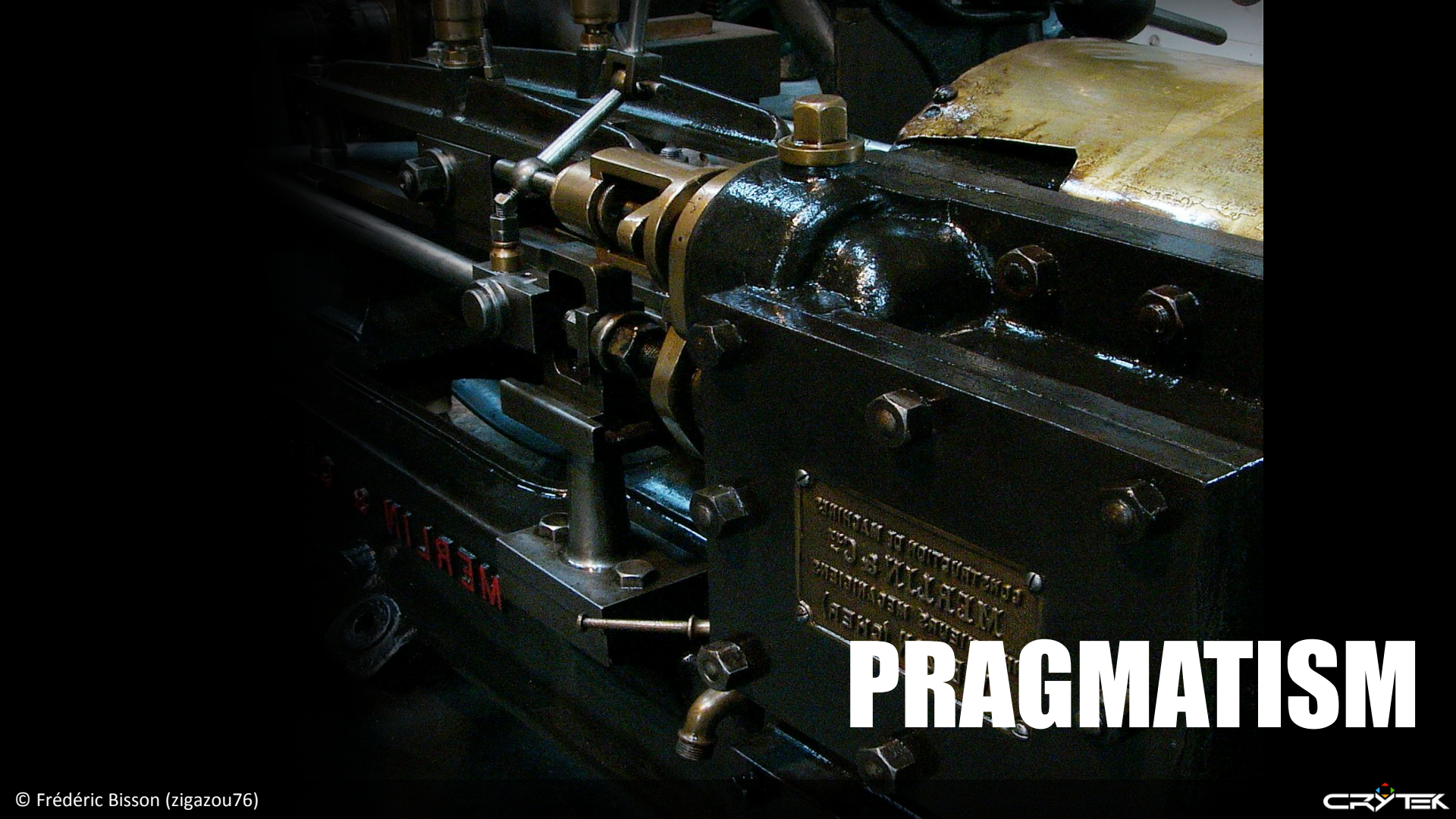
© Ryan Hyde (RLHyde)

PRIORITIZATION

© Braden Kowitz (kowitz)



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FLEXIBILITY

© AB Volvo / Forsman & Bodenfors

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Patrick C. Payne
patrickc@crytek.com

AGILE

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