

#1ReasonToBe
Because We Have Always Been
And Always Will Be

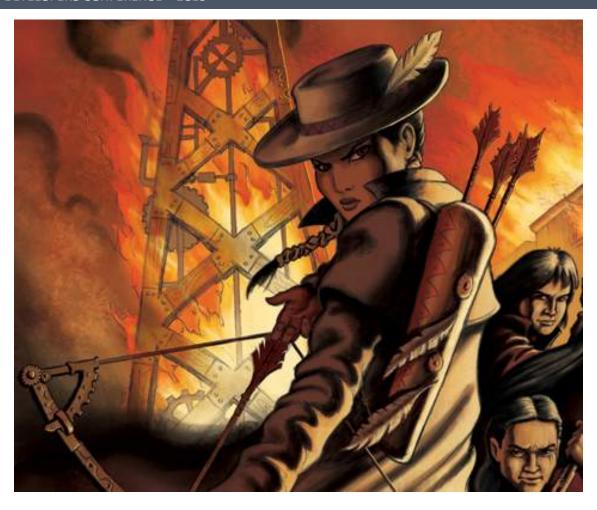
Elizabeth LaPensée, Ph.D.

Indie Game Designer, Researcher, Writer

GAME DEVELOPERS CONFERENCE

MOSCONE CENTER · SAN FRANCISCO, CA MARCH 2-6, 2015 · EXPO: MARCH 4-6, 2015





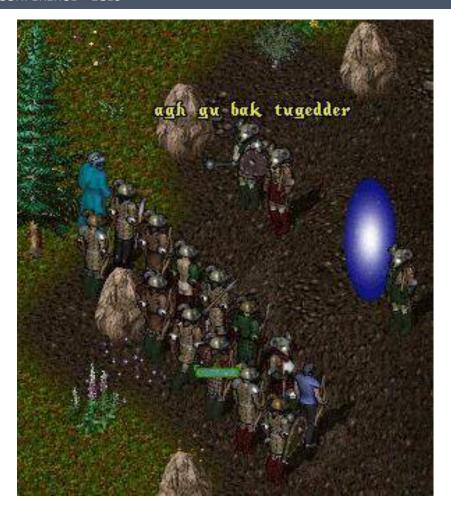
The West Was Lost
Web Comic
2008
Writer
Zeros2Heroes, Inc.





The Path Without End Stop Motion Animation 2011 Director & Artist





Shadowclan Orcs Ultima Online

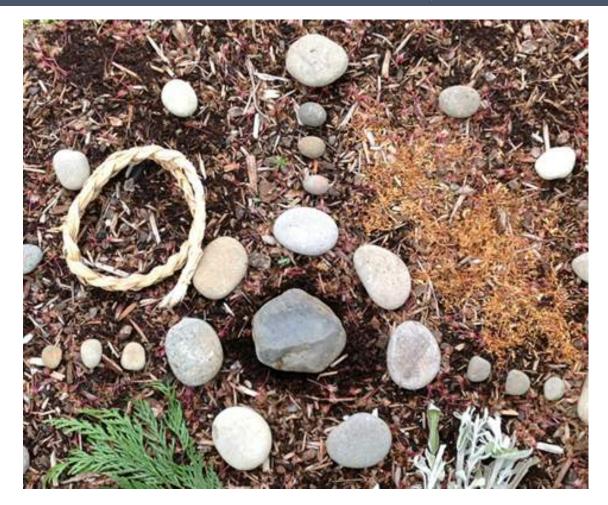




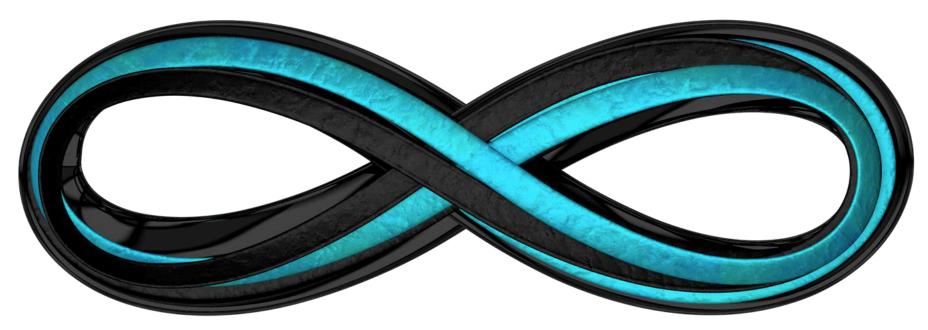
Gathering Native Foods
Touchscreen Games
2014
Co-Designer
Oregon Museum of
Science and Engineering



Techno Medicine Wheel
Alternate Reality Game
2008
Designer
Aboriginal History Media Arts Lab







Survivance
Social Impact Game
2011
Designer & Player
Logo by Jonathan R. Thunder





Survivance The Changer Quest 2014 Mark Gauti (Player)





Survivance
The Changer Quest
2014
Jeffrey Veregge (Player)





Our Words
Comic
2012
Writer & Artist
Wordcraft's Indigenous Narratives Collective





The Gift of Food
Board Game
2014
Designer
Art by Roger Fernandes
Northwest Indian College

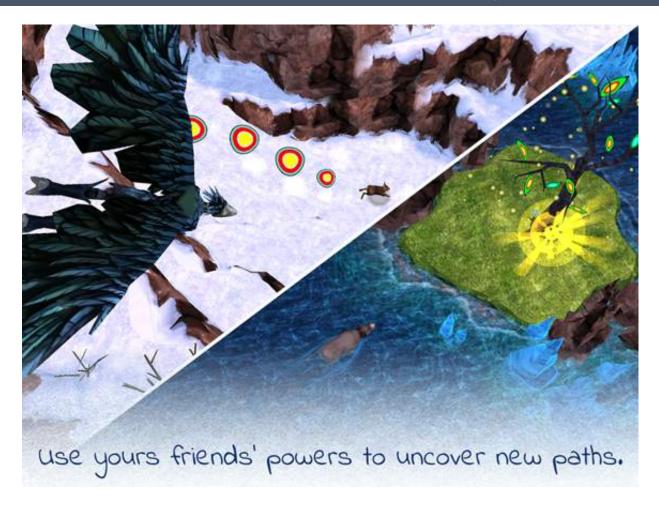




Never Alone
PC/Console Game
2014
E-Line Media with
Cook Inlet Tribal Council



Spirits of Spring iOS Game 2014 Minority Media with Ernest Webb

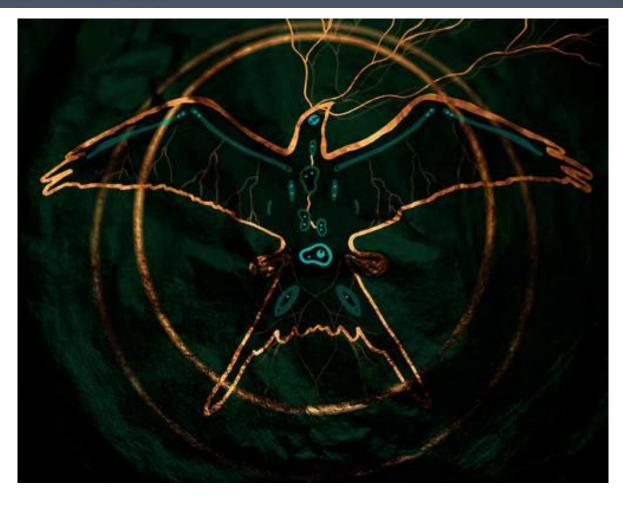






The Other World 2013 Elizabeth LaPensée





Thunderbird Circles 2014 Elizabeth LaPensée



