

TOUR BUENO

A Quest to Understand Creativity



GAME DEVELOPERS CONFERENCE™EUROPE

CONGRESS-CENTRUM OST KOELNMESSE · COLOGNE, GERMANY
AUGUST 3-4, 2015

























































11 Game Developers



11 Game Developers11 Games



- 11 Game Developers
- 11 Games
- 11 Webdocumentaries





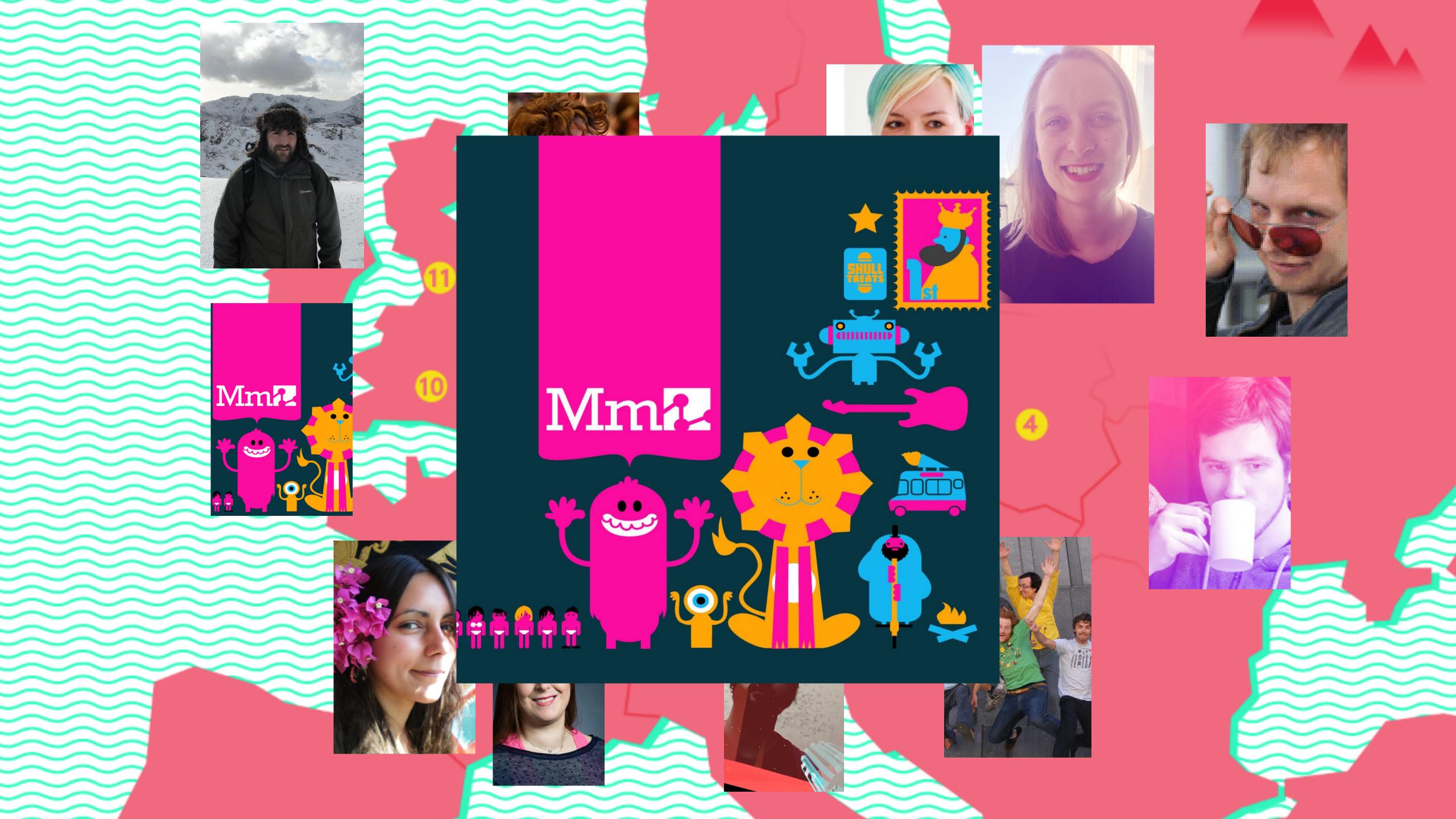










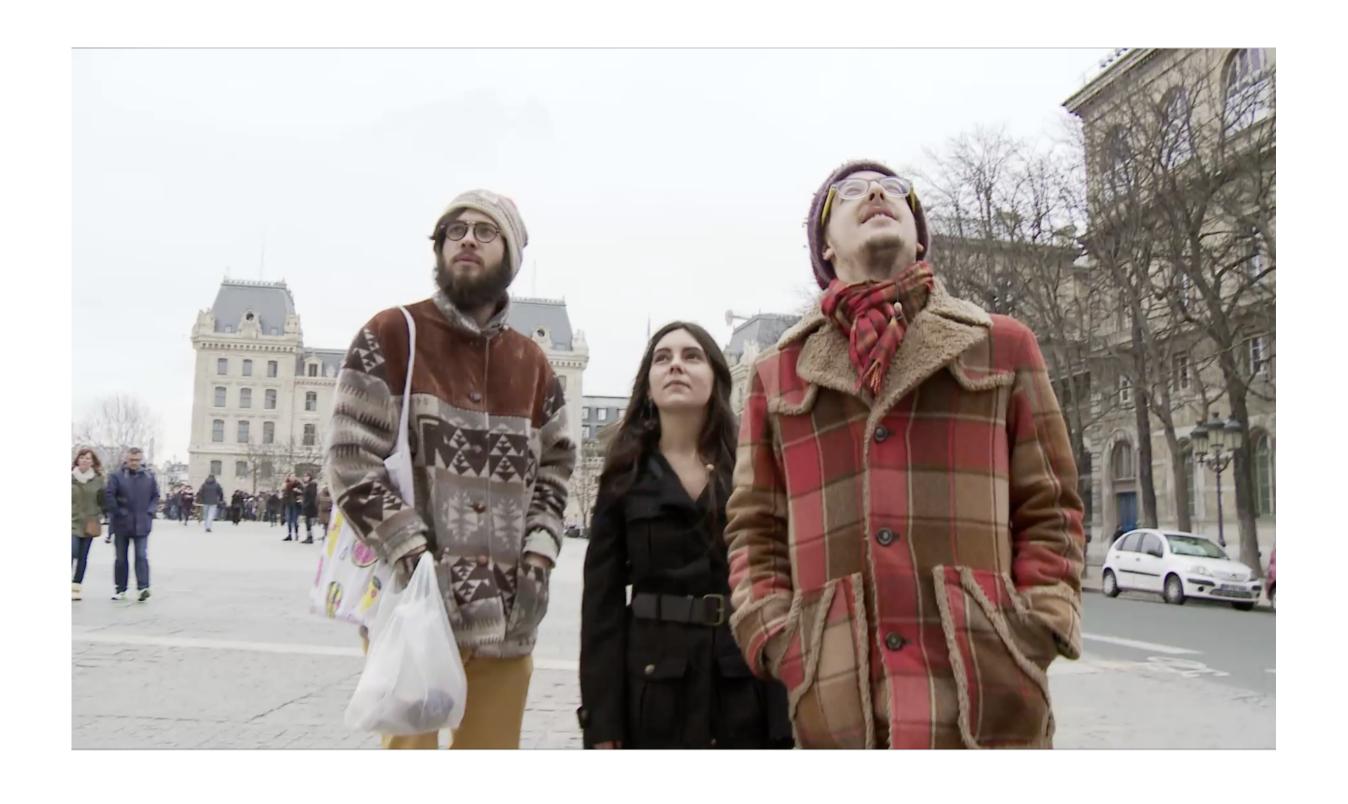






How to Tour Bueno:

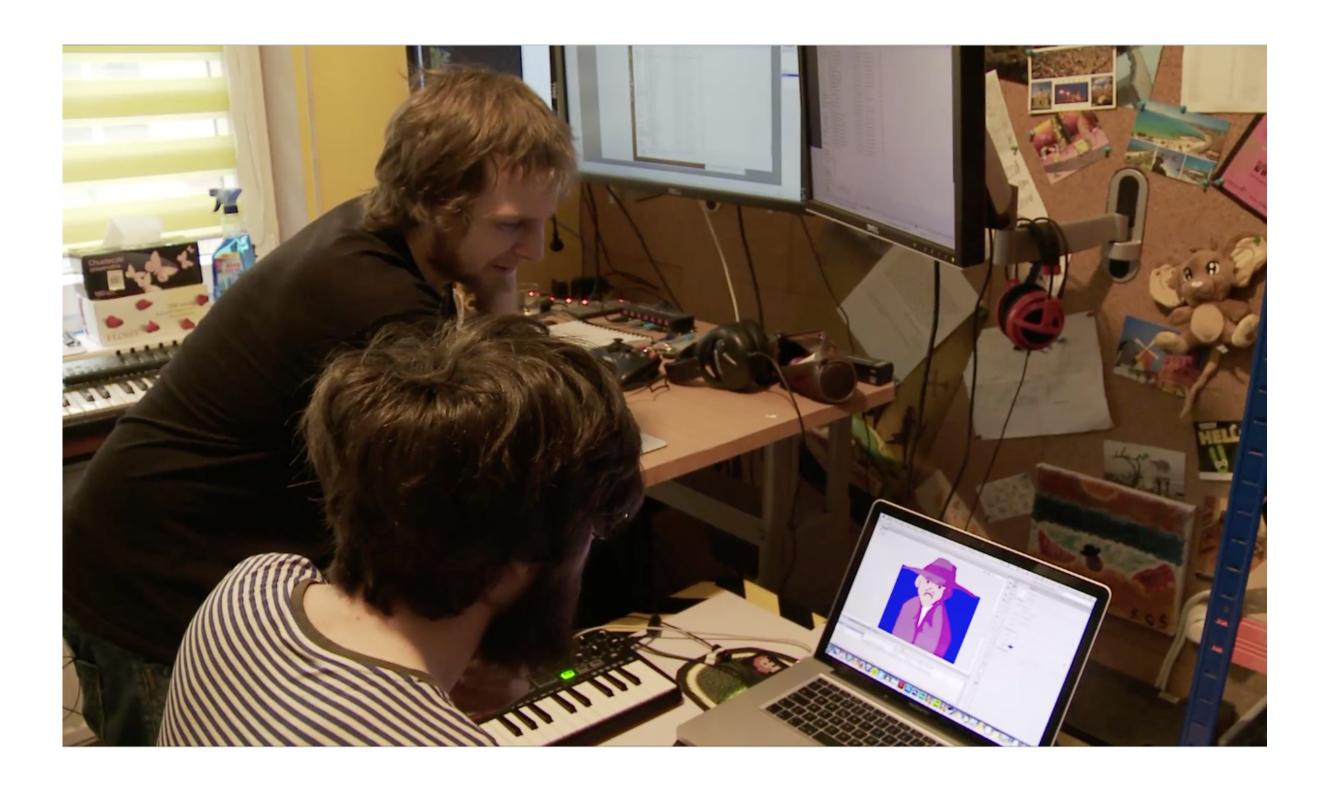
1. Visit the artist



- 1. Visit the artist
- 2. See the city



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- 3. Brainstorm a game idea



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- 4. Make the game



- 1. Visit the artist
- 2. See the city
- 3. Brainstorm a game idea
- 4. Make the game
- 5. Hug and move on



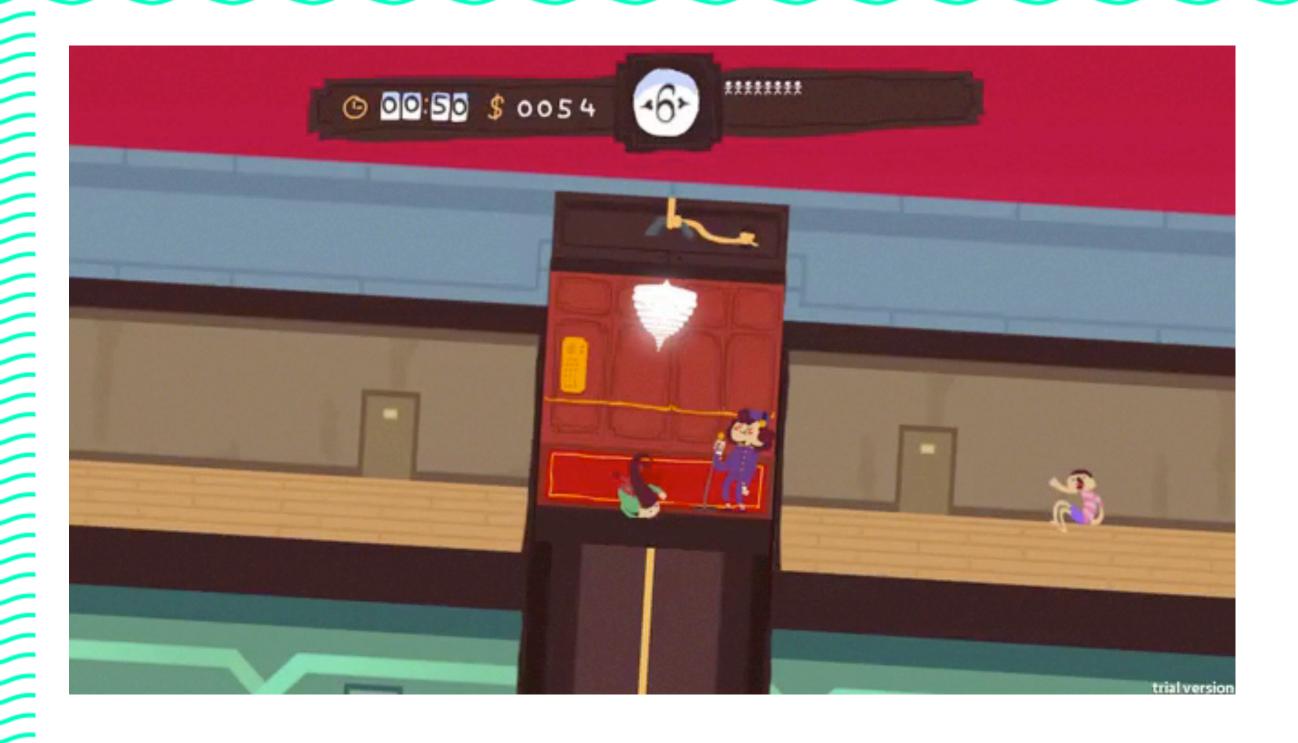




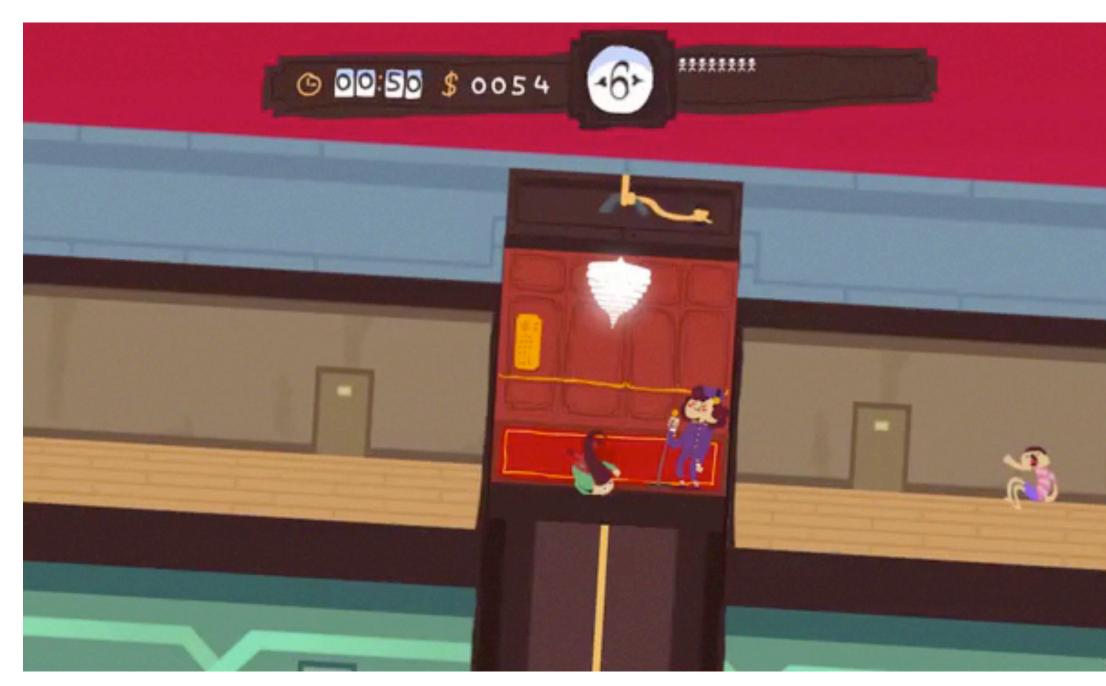






















Making Games





















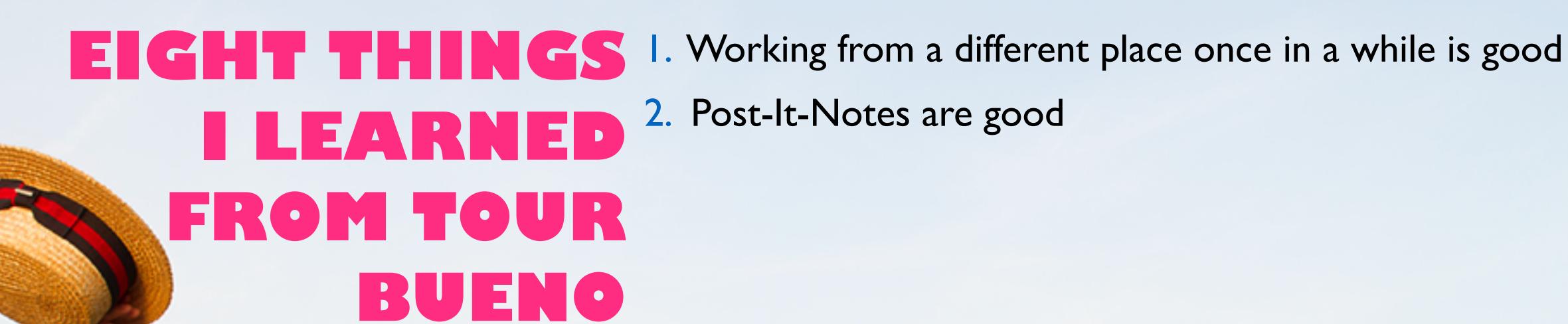












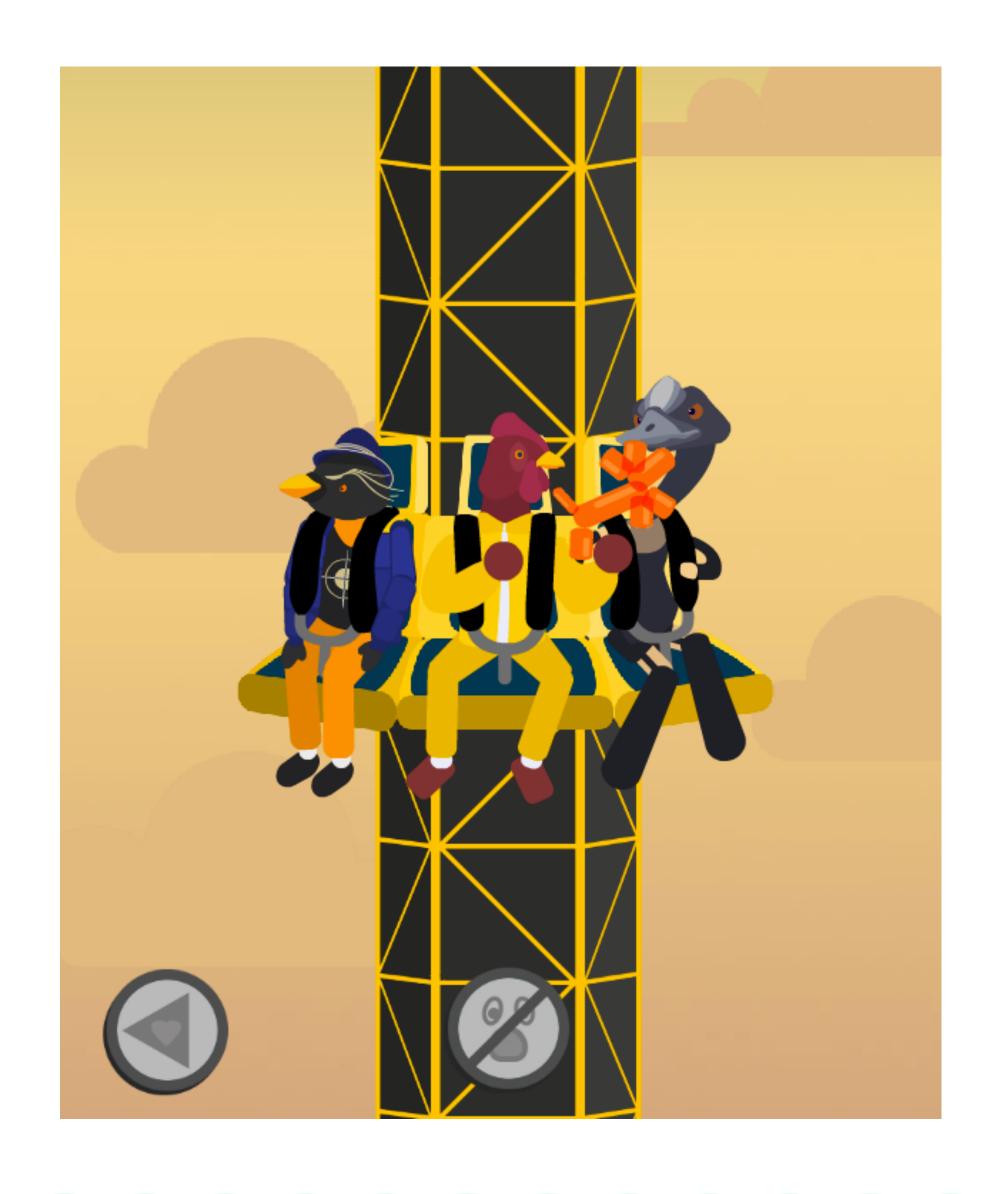




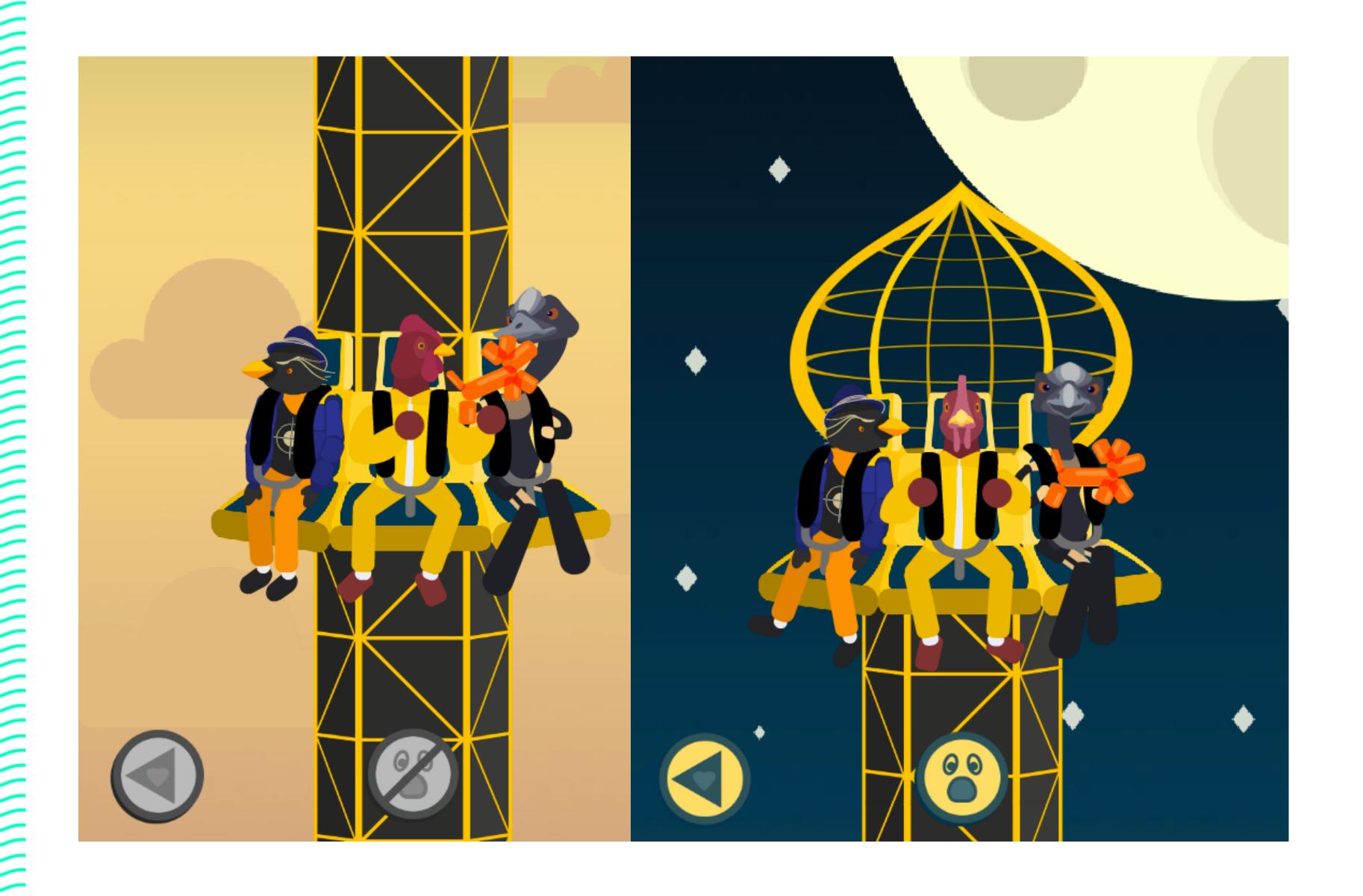




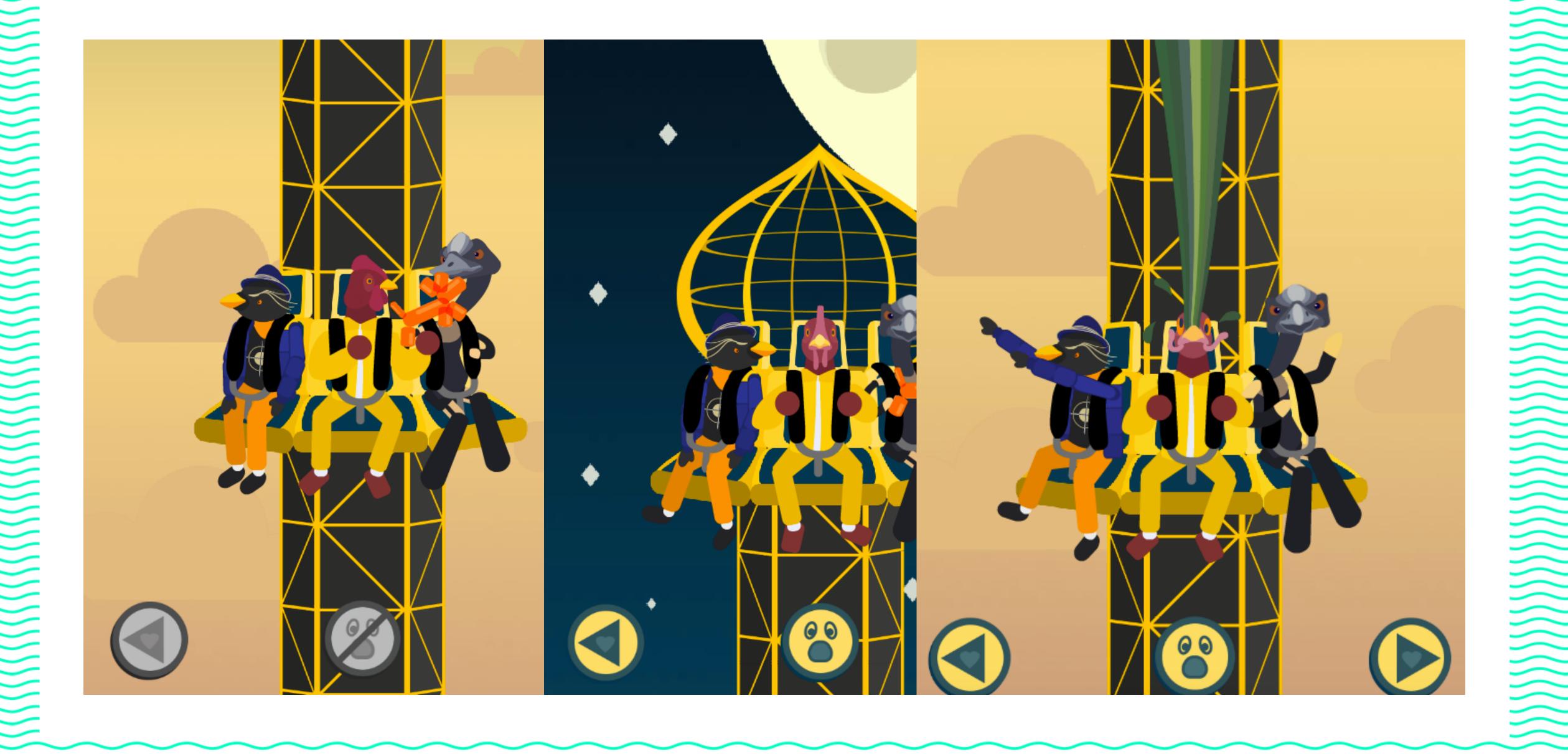












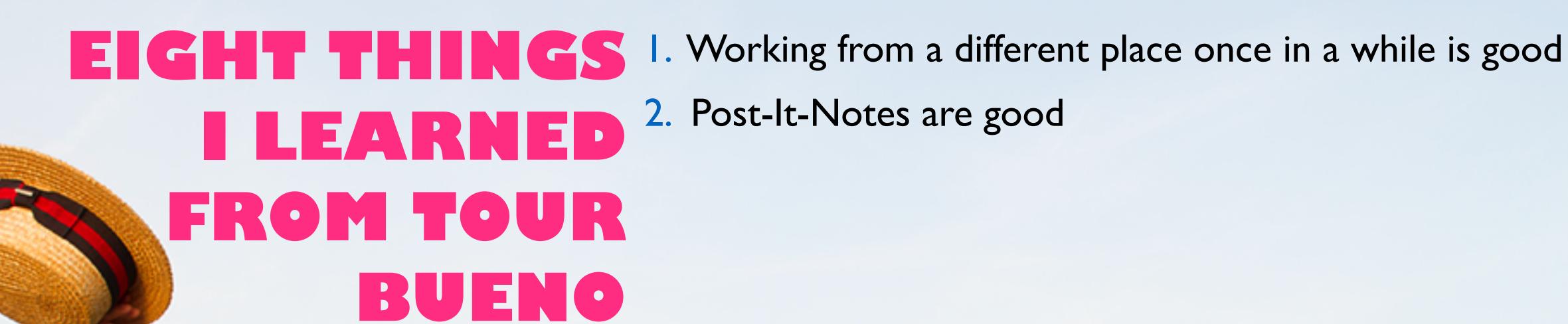
















- E GHT THE NGS I. Working from a different place once in a while is good

 - 3. Physical Brainstorming + Multiplayer = Good

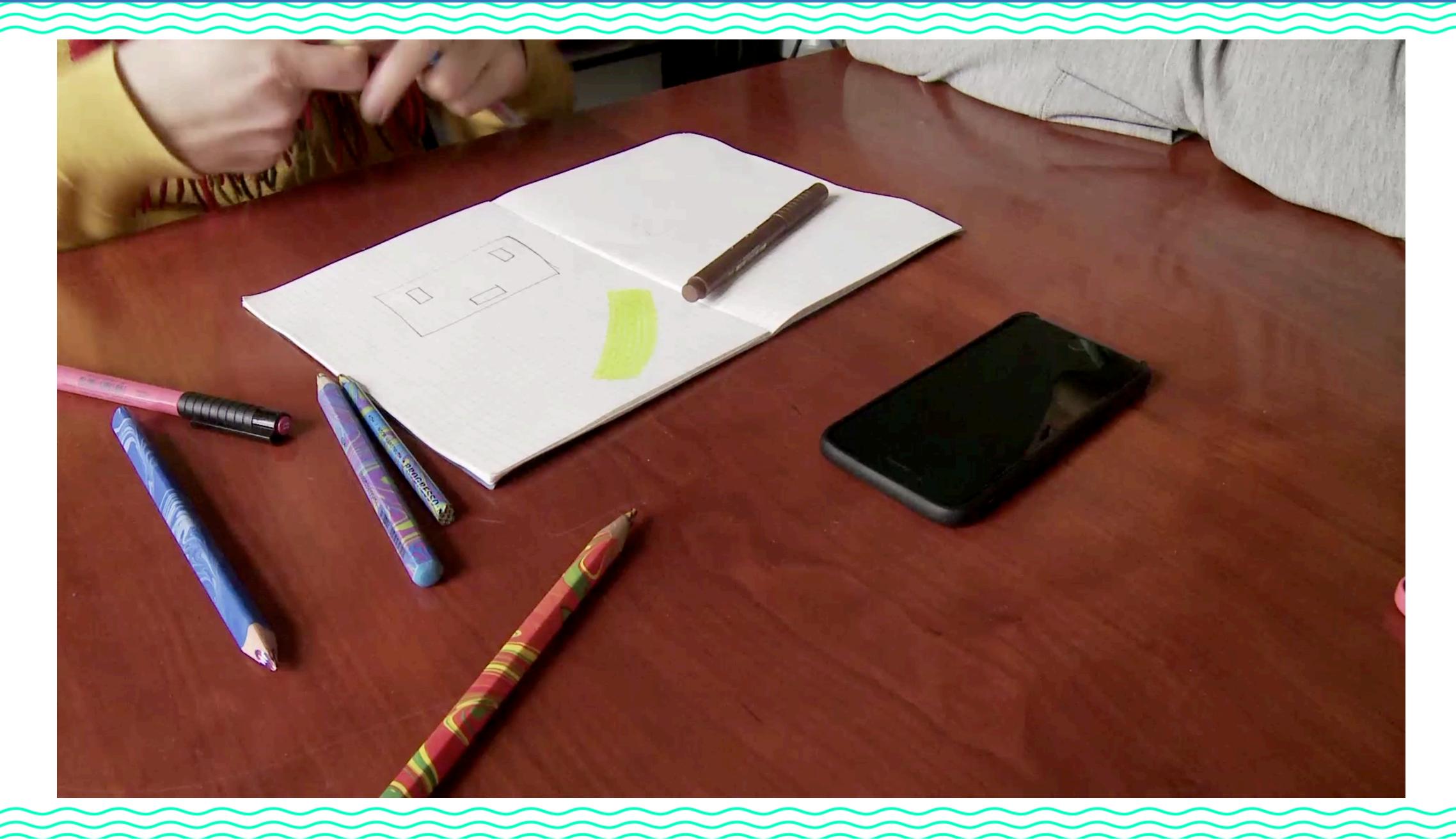




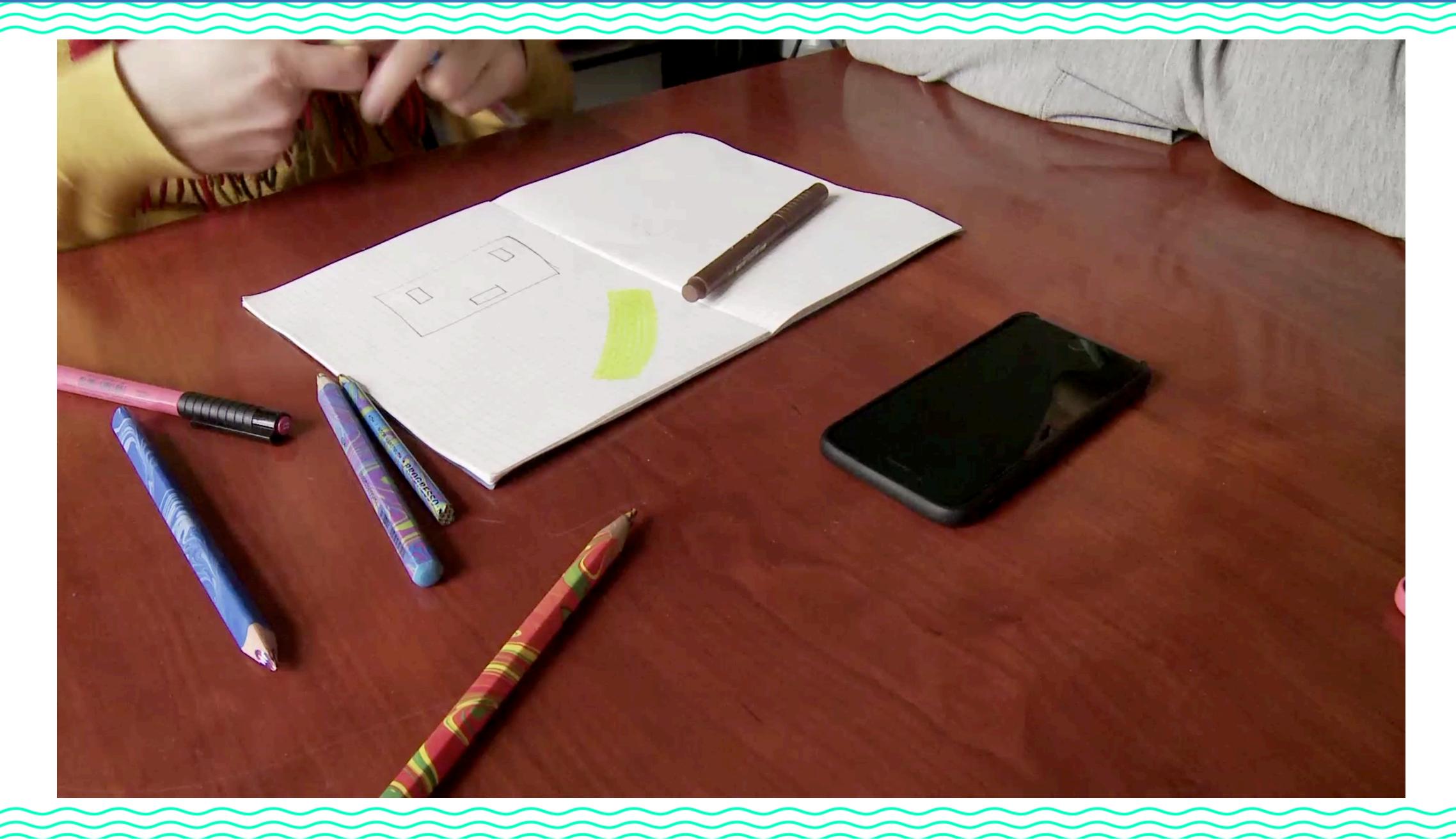




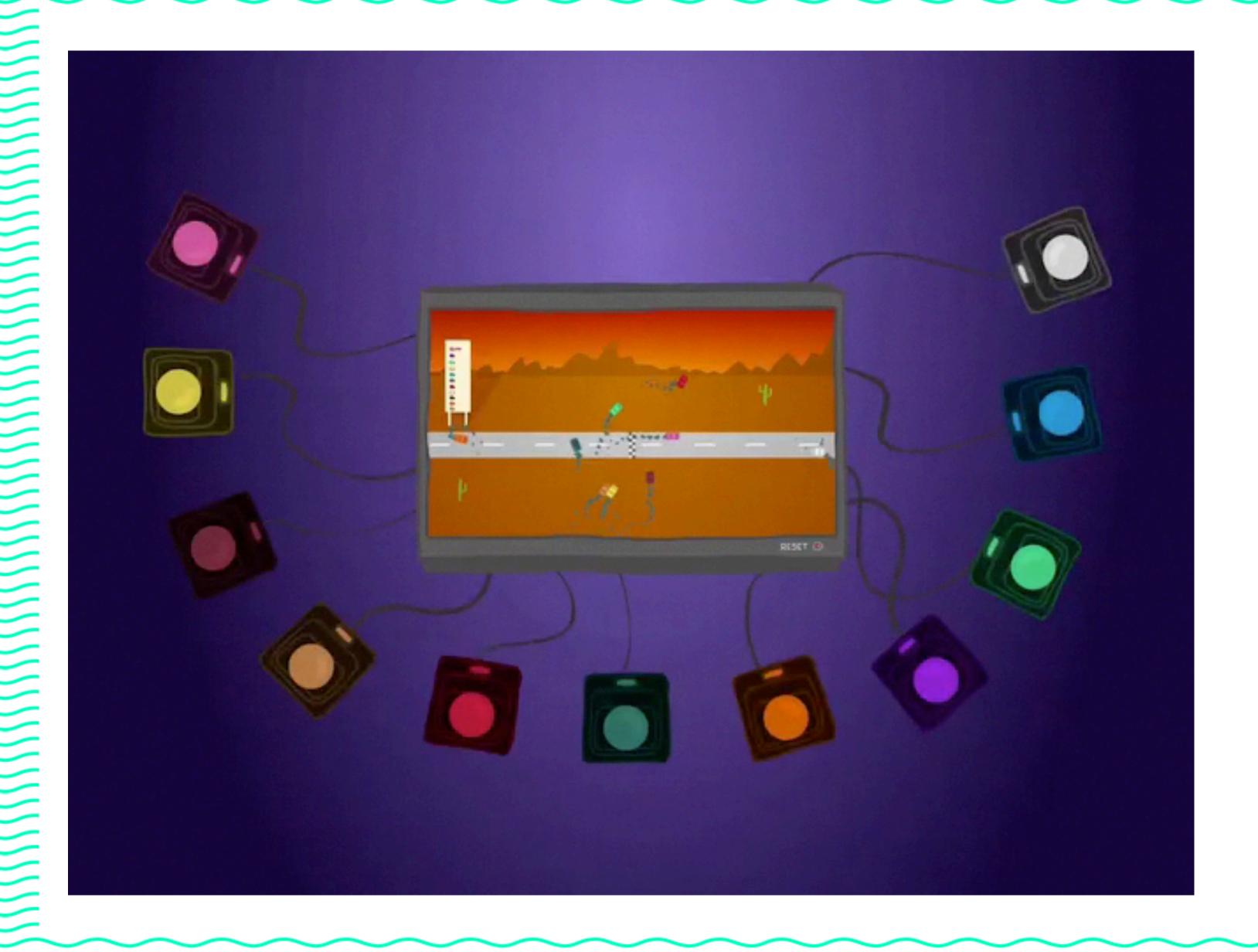




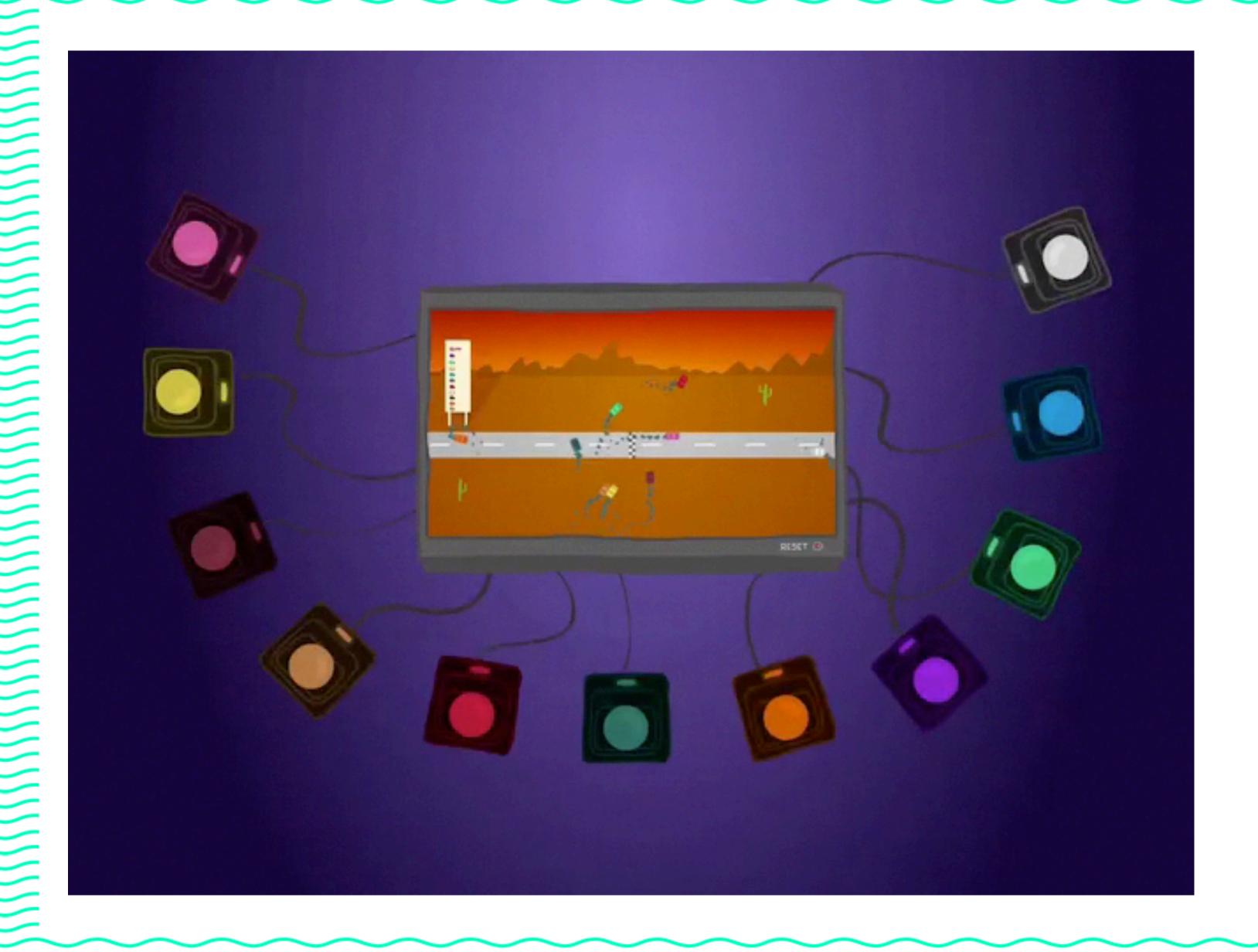


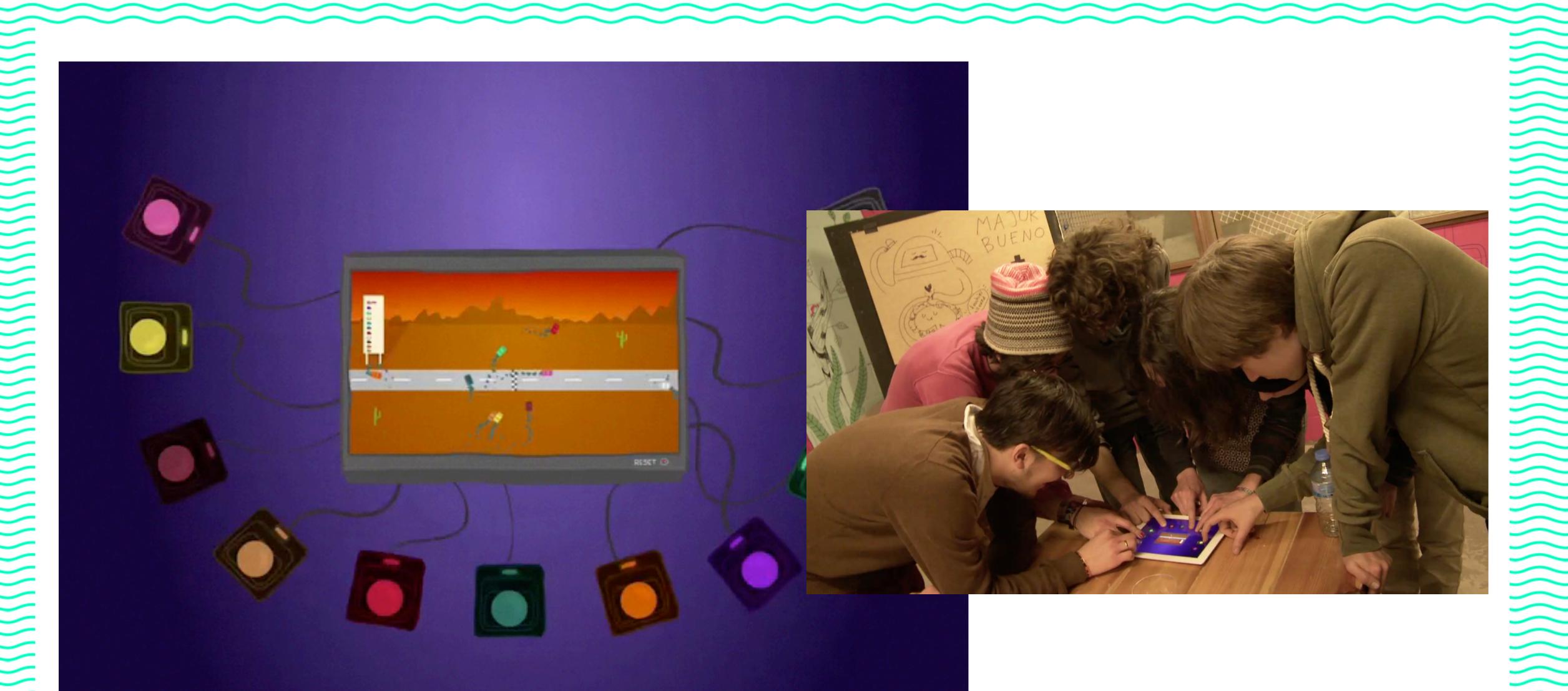
















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 - 4. Having no plan is not that bad











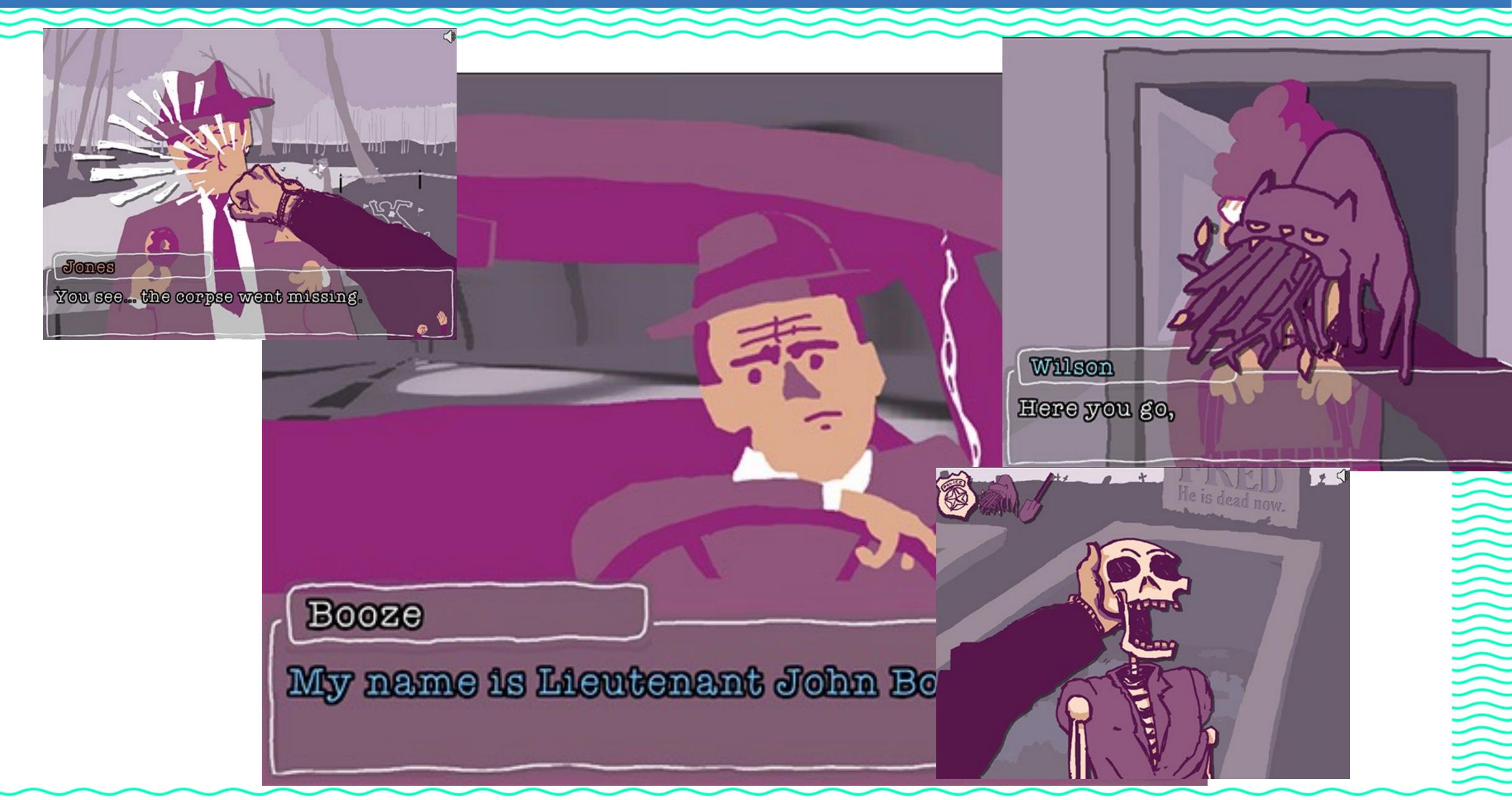


















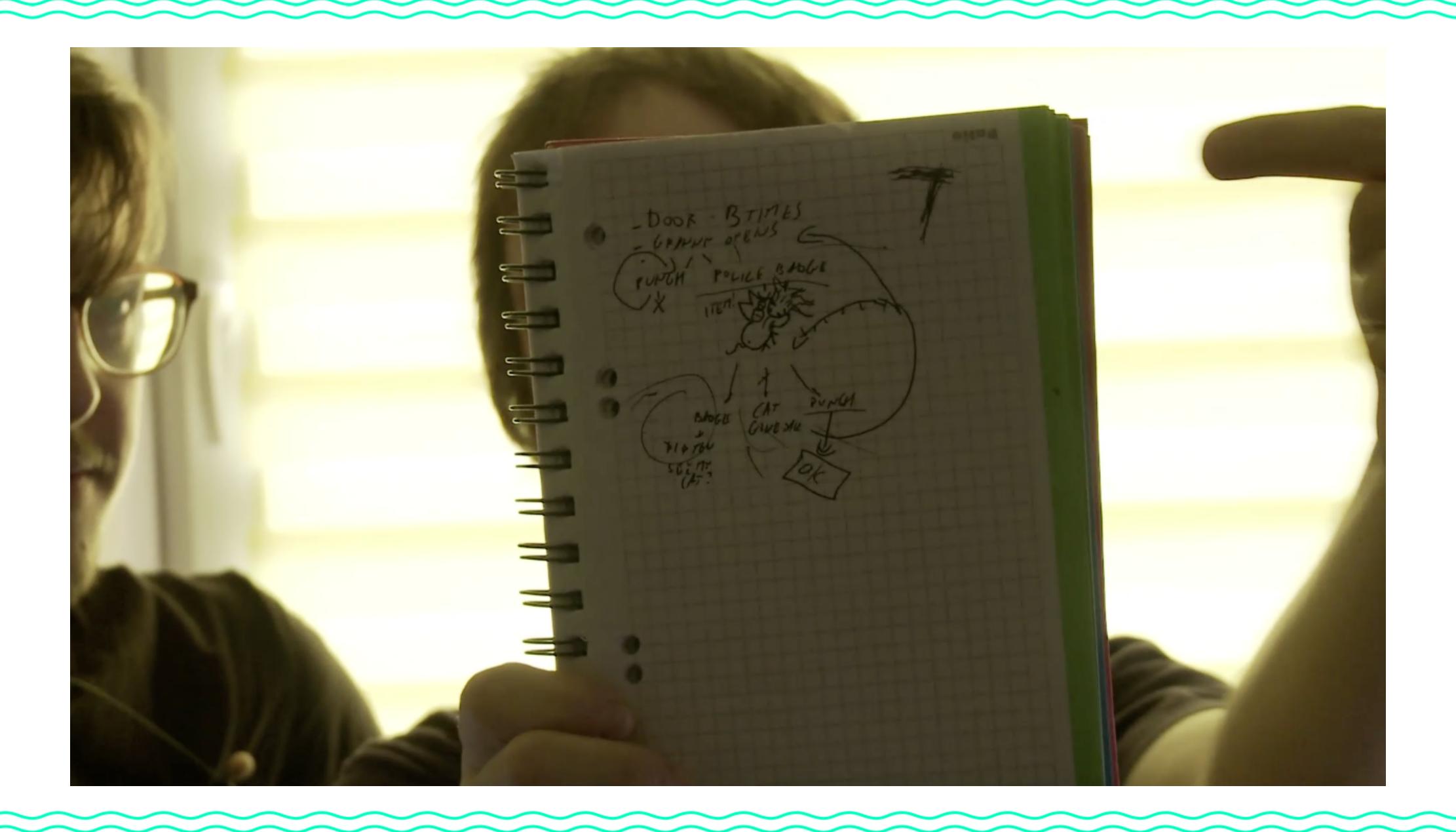
















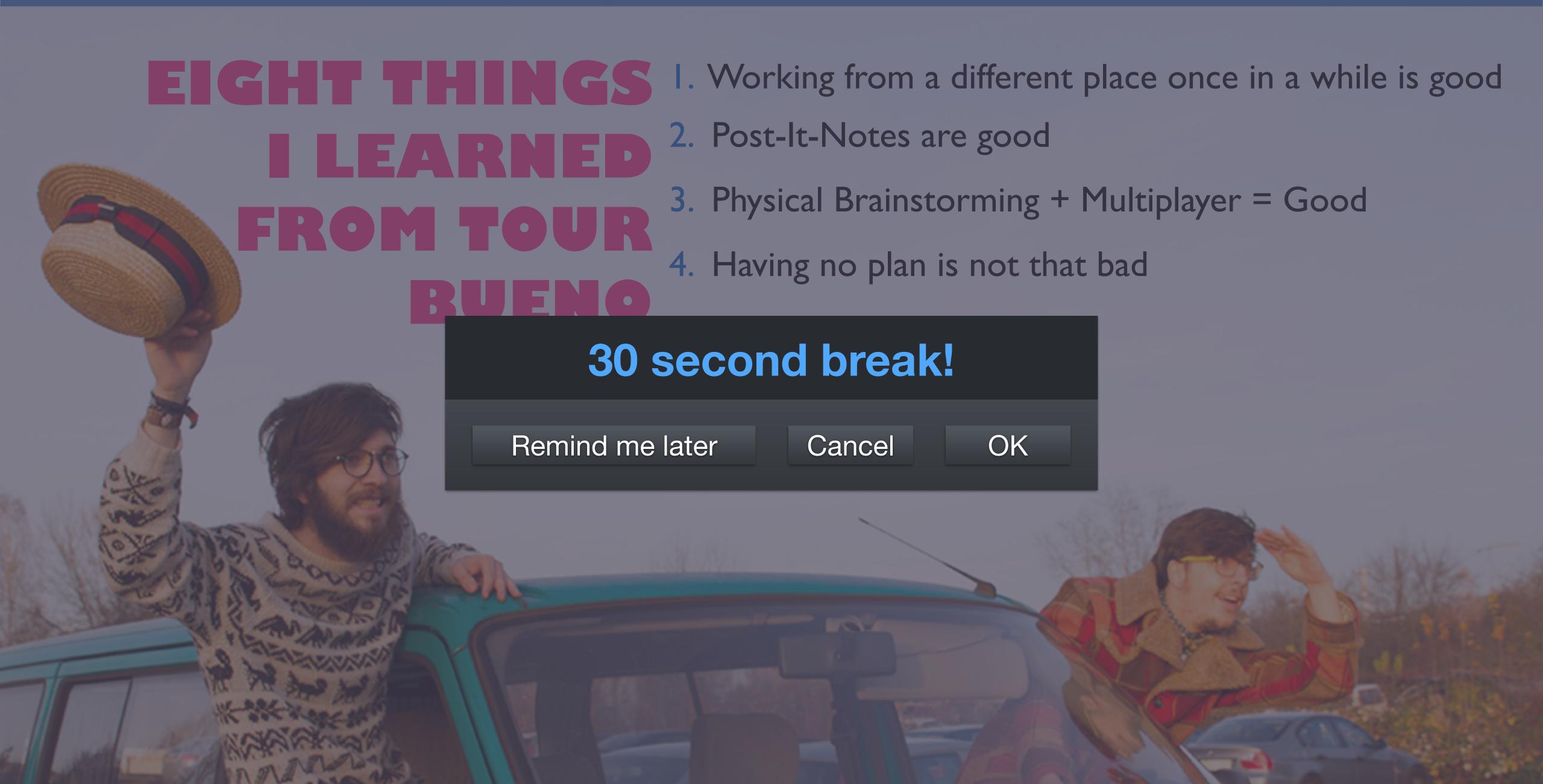




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