

Games Accelerators for the Arts, Not for Monetization

FREEMIUM TALK



"Between 1962 and 1984 Andy Warhol had a studio in New York City called the Factory. There, he invited other artists, musicians, writers and filmmakers to spend some time working on their projects, side by side—people like Bob Dylan, **Truman Capote** and **Mick Jagger**. That was the same idea that Oskar Burman—general manager of Rovio Stockholm—had in mind when he sat with Tommy Palm—the mobile guru behind Candy Crash Saga and now CEO of Resolution Games—one day at his office in Stockholm: bring twenty game developers to spend a summer at a cabin in the woods of Sweden."



THREE PARTS

The start up

Year 1

Stugan 2







WHAT'S IN A NAME?







FINANCIAL ASPECT

Traditional incubators

- Companies
- Commitment
- Focus on economy
- Hard to predict hits





VentureBeat



Stugan starts taking applications for its game developer incubator in Sweden

January 22, 2015 6:01 AM | Dean Takahashi

Look out, Finland. Sweden's new nonprofit game-company accelerator,

Sweden's successful entrepreneurs launch their own gamestartup accelerator

GAMASUTRA









For eight weeks the Swedish forests have played unlikely backdrop to a game accelerator project set up by some of Sweden's most influential developers. Will Freeman heads deep into the woods to find out exactly what is going on









Arnroths krönika – det kaxiga svenska spelundret

NORDIC **GAME BITS**

Incubator STUGAN Announces First Lineup

Examensfest för svenskt



Datadrama i Stugan



Why Sweden is offering aspiring game developers a cabin in the woods

THE WALL STREET JOURNAL.

In Sweden, a Retreat Grooms Game Developers





spelkollo









Stugan

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Stugan 2015 Trailer

7,407 views 8 months ago

Trailer of the 15 games that will be created in Stugan 2015
Read more

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THE APPLICATION PROCESS

Individuals or small teams (max 3 people)

90s video – presenting themselves and their game

A short written description of themselves, their game and the goal they want to achieve in Stugan





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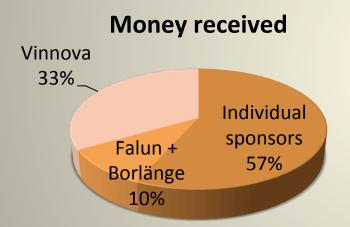
CABIN THE WOODS

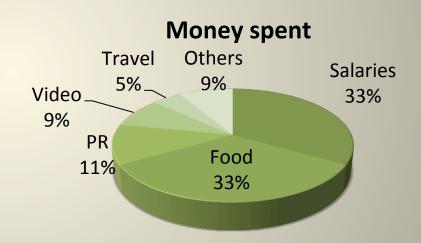




BUDGET 2015

Stugan 2015 – 150 K dollar







STICKING TO THE TASK

Finding motivation
No office hours

Mentors – three times a week

- One on one

Participants on different levels Friday session

present for the whole groupDemo day in the end



MENTORS



Jens Bergensten



Paul Bragiel



Oskar Burman



Stephen Jarret



Maarten Noyons



Paul Brady



Alexander Ekvall



Kadri Ugand

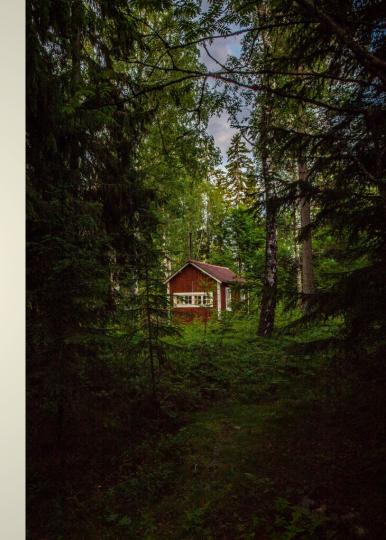


THREE PARTS

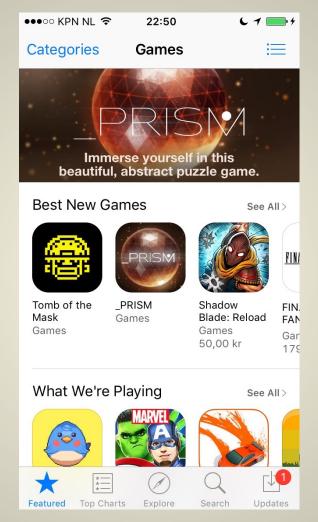
The start up

Year 1

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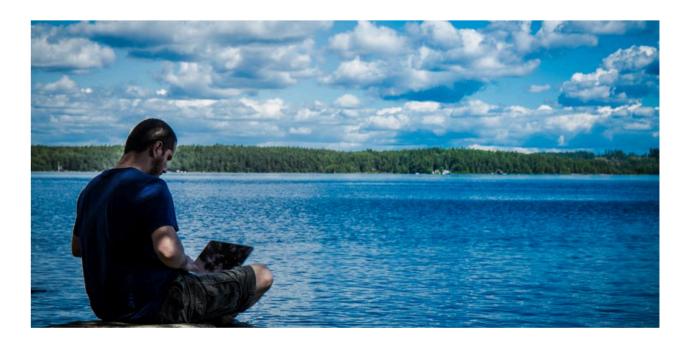




Accelerate At Countryside Cabin

by Maija Kopola · 16:31 CEST on 03 February, 2016

Non-profit games accelerator Stugan has opened for applications.



Stugan opened its application process for 2016 summer program today. In the

BIG CHALLENGES

The location

The youtuber

Getting people to apply

Getting mentors & journalists to the middle of nowhere



The 10 hottest startup ecosystems in the world

BERNARD MOON AUGUST 29, 2015 10:00 AM

TAGS: BERNARD MOON, STARTUP HUBS



Above: A view of San Fransokyo from Disney's 'Big Hero 6' Image Credit: Walt Disney Animation Studios

Global Hub	Overall Rating
Silicon Valley	75
Stockholm	67
Tel Aviv	65
NYC	64
Seoul	58

THANK YOU!

www.stugan.com

https://twitter.com/Stugan_

Contact: jana@stugan.com



Pictures from Year 1 participants. Thank you!