

Tracery generating text, graphics, and more!

Kate Compton UC Santa Cruz



GAME DEVELOPERS CONFERENCE March 14-18, 2016 Expo: March 16-18, 2016 #GOD16



Kate Compton (@galaxykate)

Worked on Spore Worked on SimCity Went back to grad school UCSC Expressive Intelligence Studio



I do PCG.



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Tracery

"I thought I was making a textgeneration toy but I accidentally wrote a powerful multipurpose language instead.



And then twitterbots happened."



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<link rel="stylesheet" href="css/page.css">
 <script src="js/vendor/jquery.min.js"></script>
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<body>

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<div id='moin-col'>
   (content will go here)
</div</pre>
```

</div>

```
</body>
<script type="text/javascript">
```

```
// Create your grammar
```

```
var grammar = tracery.createGrammar({
```

```
target : ["their parents", "love", "eternal life", "game funding", "candy", "the truth
typeOf : ["robotic", "undead", "magical", "heroic", "unemployed", "sexy", "sarcastic",
noun : ["artist", "programmer", "puppy", "viking", "necromancer", "assassin", "princes
gameSubject : ["#typeOf# #noun.s#", "a #typeOf# #noun# searching for #target#"],
gameGenre : ["visual novel", "dating sim", "rhythm game", "VR experience", "pixel plat
gameIdea : ["A #gameGenre# about #gameSubject#"],
```

ъ;

```
// Add useful english-language modifiers
grammar.addModifiers(baseEngModifiers);
```

```
// Make content!
var holder = $("#main-col");
for (var i = 0; i < 30; i++) {
    var s = grammar.flatten("#gameIdea#");
    holder.append("<p>" + s + "");
}
```

</script>



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A tower defense game about a magical assassin searching for candy

A walking simulator about a goodlooking princess searching for love

A collectable card game about a ex-CIA princess searching for eternal life

A pixel platformer about sexy programmers

A pixel platformer about magical princesses

A squad-based tactics game about





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    });
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A visual novel about a sexy necromancer searching for eternal life

A tower defense game about unemployed puppies

A rhythm game about heroic artists

A squad-based tactics game about sarcastic princesses

A walking simulator about a sexy artist searching for eternal life

A squad-based tactics game about undead puppies

A shooter about robotic assassins

A collectable card game about a magical puppy searching for candy

A squad-based tactics game about a undead princess searching for candy

A nixel platformer about a good-



Language features

symbols in hashtags are replaced with rules

"greetings": ["hello", "nihao"], "origin": "#greetings#, World"

femmeFrenchAdj : "d'or maudite tacite omb mascFrenchAdj : "amusé maudit tacite reg frenchAdj : ["#femmeFrenchAdj#", "#mascFn mascFrenchNoun : "toit chêne regret pinso femmeFrenchNoun : "forêt mer auberge chai frenchNoun : ["#femmeFrenchNoun#", "#mase frenchPlaceName : ["Le #mascFrenchNoun.co

color : ["green", "red", "violet", "tafet personDesc : ["feminine", "pregnant","gri personSuit : ["sundress", "unitard", "bat personPostDesc : ["in #color.a# #personSu personType : ["supermodel", "witch", "sol

patronSingle : ["#personDesc.a# #personTy

patronPair : ["#patronSingle# and #patron personGroup : ["a group of", "dozens of", patronMulti : ["#personGroup# #personDesc





Language features

- Recursively define "symbols"
- Use modifiers to change text (pluralize, etc)
- Store and re-use generated text

femmeFrenchAdj : "d'or maudite tacite omb mascFrenchAdj : "amusé maudit tacite reg frenchAdj : ["#femmeFrenchAdj#", "#mascFn mascFrenchNoun : "toit chêne regret pinso femmeFrenchNoun : "forêt mer auberge chai frenchNoun : ["#femmeFrenchNoun#", "#mase frenchPlaceName : ["Le #mascFrenchNoun.co

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Tracery does text generation

What color is the dress?	What color is the dress?	What color is the dress?
Metallic apricot wool, with dark lavender trim.	Retro charcoal alpaca, and it smelled of salt.	Gorgeous dark red wool v studs in the shape of a nir
that's not it at all.	hardly.	are we looking at the same pictu
What color is the dress?	What color is the dress?	What color is the dress?
Lavender, the neon lavender of a sky. It looks like something an AI researcher would wear.	Pearlescent violet, but in this light it looked maroon, with tangy ivory gussets.	Opalescent violet, with am sequins and translucent ge embroidery.
absolutely not.	I disagree.	I disagree.
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TLDR, Tracery is easy to use.



emma winston d @deer_ful - Feb 3 @v21 seriously I have A Lot Of Feelings about tools like CBDQ and Tracery and you and @GalaxyKate should be incredibly proud



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emma winston deer_ful - Feb 3 @v21 @GalaxyKate I swore I would never write code again after I escaped my tech job and being able to do super creative stuff super easily >

...



emma winston 🥖 ©deer_ful - Feb 3

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£3

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@v21 @GalaxyKate > has basically erased all the bitterness I was harbouring towards computer folk.

...



emma winston d Gdeer_ful - Feb 3 Gv21 @GalaxyKate like it was days after discovering CBDQ that I started writing Python again and lo and behold it can actually be fun!

...

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The power of hosting: George Buckenham cheapbotsdonequick.com

Cheap Bots, Done Quick!

This site will help you make a Twitterbot! They're easy to make and free to run.

To use it, create a Twitter account for your bot to run under and then sign in below. The bots are written in Tracery, a tool for writing generative grammars developed by Kate Compton. This site is run by George Buckenham - he can be contacted at vtwentyone@gmail.com.

🍠 Sign in with Twitter



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INDEPENDENT GAMES











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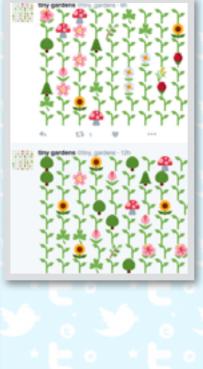
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INDEPENDENT GAMES



Following

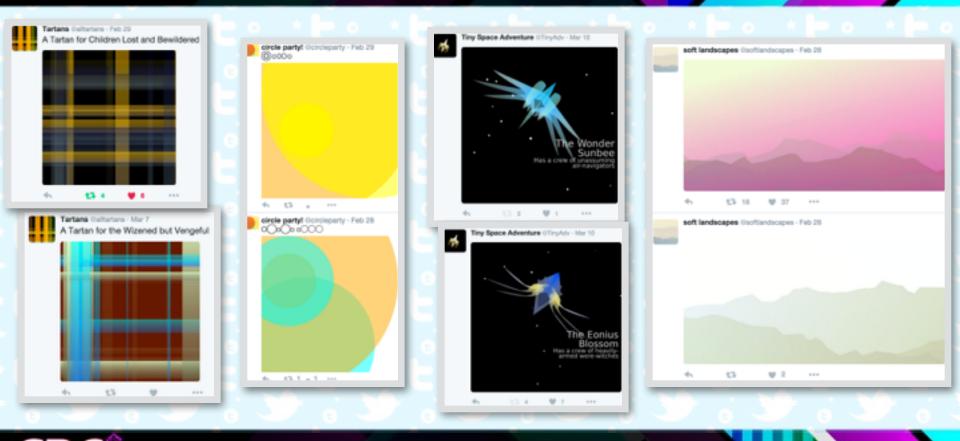
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Makin' graphics with @GalaxyKate's Tracery brightspiral.com/tracery/



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But you can still use it in Javascript games

- and Ruby (thanks Eli Brody!)
- and Python (thanks Allison Parrish!)
- and Twine (thanks Matthew Balousek!)

maybe Unity?



In experimental games...

Squinky and Jess Marcotte Most Sincere Greetings, Esteemed One

Squinky's **Interruption Junction** and Fitzwilliam Darcy's Dance Challenge



APPARENTLY DANNY WAS AT THE SECRET MEATBALL AND TAPAS PLACE







Experiments with non-experimental games

Can you use Tracery to "dress up" a simple simulation or a finite state machine

...and get an interesting game?

Rock Longevery, space lumberjack What overwhelming potential would this r

Rock's Wish

Rock stalked in to the bar, and faintly per was dimly-lit, but at least it wasn't overw Powerful lost dreams flooded back. He was A robotic velociraptor stalked seductive? A sasquatch watched him boldy from pool to A demon gazed secretively at him A cybernetic cuttlefish sat seductively of He looked around more.



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- NPC dialogue
- Generated backstory
- Scene descriptions
- ?

Has been commandeered by a sarcastic speculator and a gloomy moth

and a silver-skinned

Six-Blean Wave Has a crew of yellowhaired magna-Entod Forestinge Stolen by a baby write with a secret and the most popular swashbuckler of filerEstrallia Shell The DhraboRtisto Secretly hiding a bespectacled merheavily-armed scholar swashbucklers

Has b**Steektyredge**red bytestoretwegtweatery traigenandendery starboy

The Babulea Has a crew of ravenhaired nano-diplomats

> The Slekang Fish Piloted by the f queen of Planet and a teleking diplomat



The Lerallian

Has a crew of sonient



Things you can represent as text:

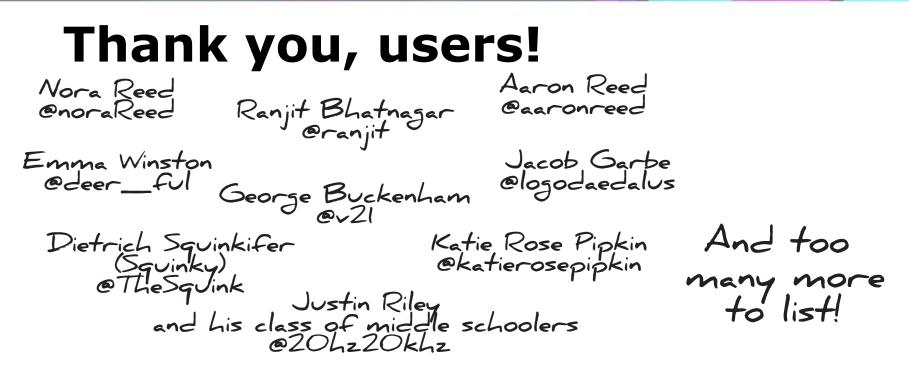
- SVG, webpages
- Music
- Level layouts
-Code?



Code generation, music generation, and more?







I wouldn't have known what Tracery was without you





Have a zine!

Check out tracery.io!

Contact me at <u>galaxykate@gmail.com</u>

Questions?

