



So You Want To Be a Game Professor

Ian Schreiber

Assistant Professor, RIT





Programmer



Artist



QA



Designer



Production



Audio



Post-Doc



TT



Adjunct



Resident



Lecturer



VP



Post-Doc



TT



Adjunct



Lecturer



VP



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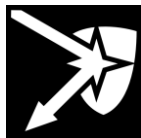


Resident





Post-Doc



TT



Adjunct



Lecturer



VP



Resident





Post-Doc



TT



Adjunct



Lecturer



VP



Resident





TT



Post-Doc



Adjunct



Lecturer

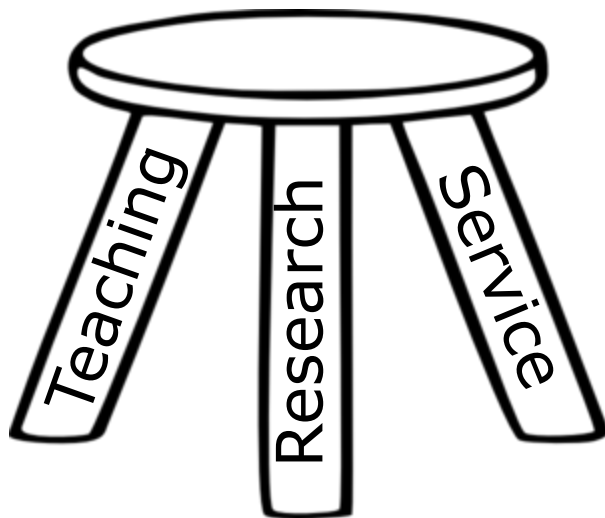


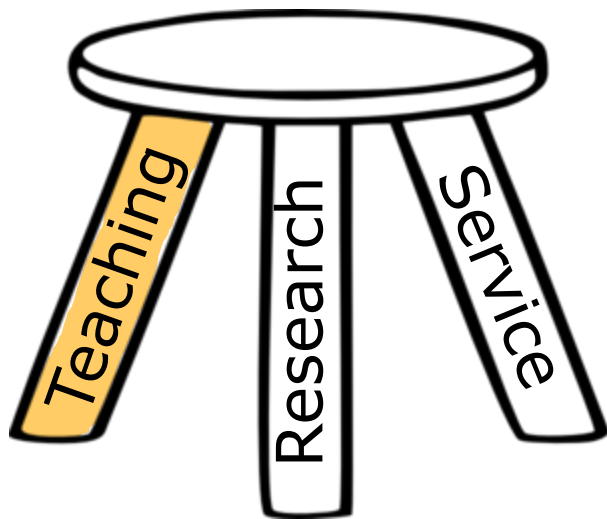
Resident

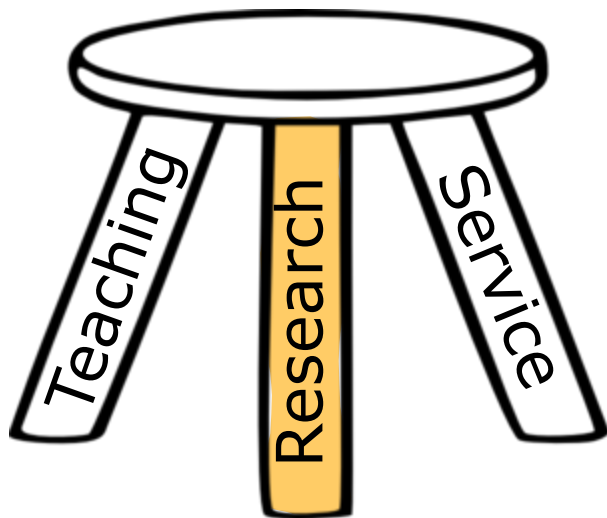


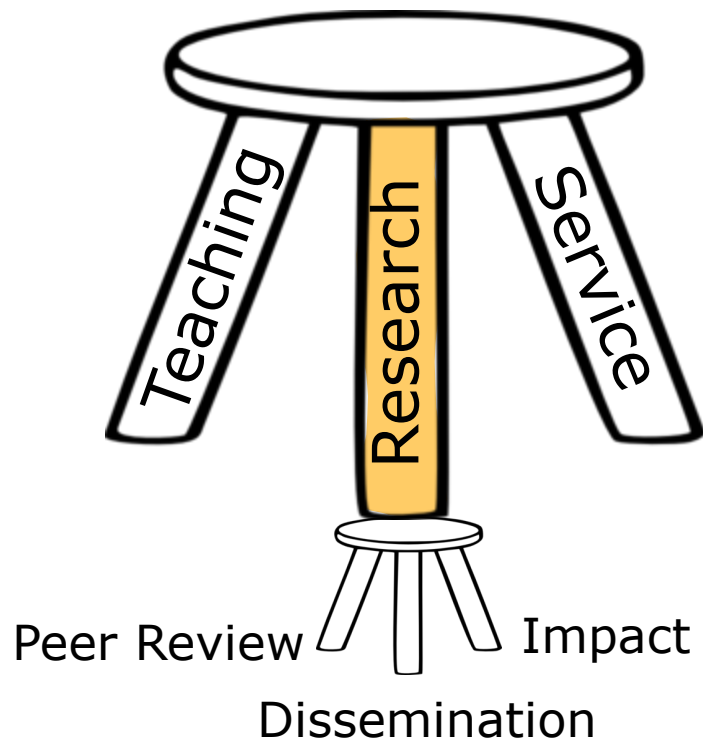
VP

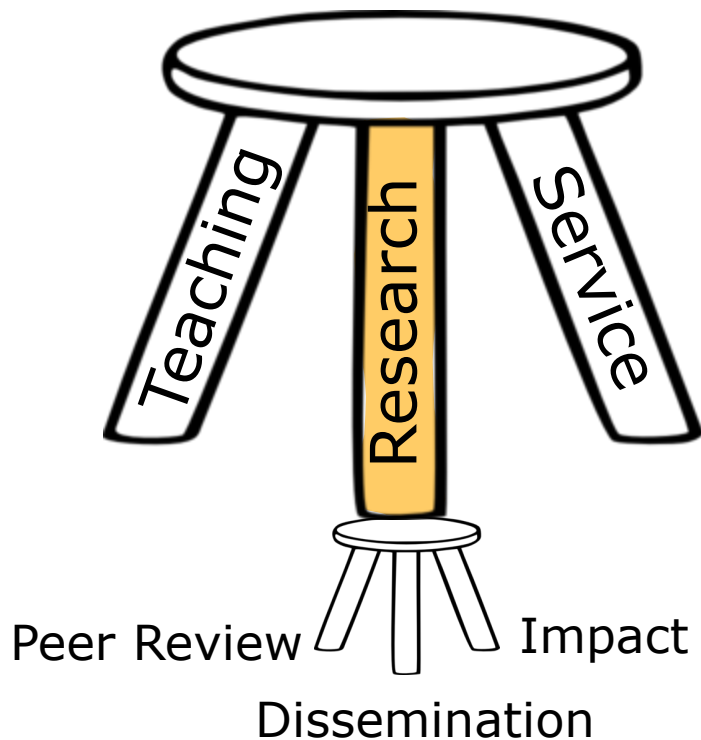






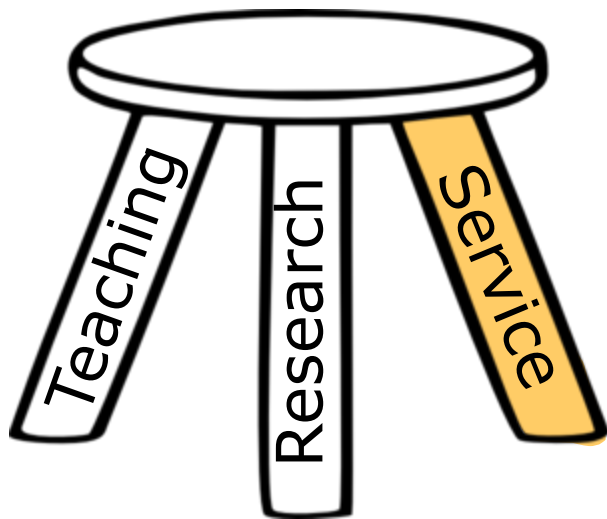


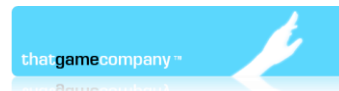
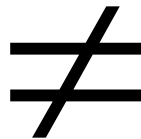
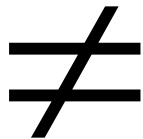




- Journals
- Conferences
- Books
- Grants
- Exhibitions







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GAMES





Finding jobs:

- game_edu:
https://pairlist7.pair.net/mailman/listinfo/game_edu
- Career sites:
 **GAMASUTRA**
The Art & Business of Making Games
 **GAME
CAREER
GUIDE**
- Networking:
  **GDC**
- Walk-ins





Gaining XP without the Job

- ❑ Make games
- ❑ Teach people





Gaining XP without the Job

- ❑ Make games
- ❑ Teach people
- ❑ Speak at conferences
- ❑ Write books
- ❑ Collaborate with researchers





But what about degrees?





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- bit.ly/ProfessorBonusSlides

