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Papa Sangre II ios

Playground Publishing B.V. | Release Date: Oct 31, 2013

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[Summary](#)
[Critic Reviews](#)
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93

Metascore
 Universal acclaim
 based on [7 Critics](#)
[What's this?](#)

Summary: Papa Sangre II is a survival horror game told entirely through sound. It starts at your inevitable end. You are dead, and must hunt for memories from the deceased to get back to the other side. Trapped in the peculiar afterlife of Papa Sangre, your guide is the voice of Sean Bean (Lord of th... [Expand](#)

7.3

User Score
 Mixed or average reviews
 based on [9 Ratings](#)

Your Score

0

Genre(s): Action

of players: 1 Player

Cheats: [On GameFAQs](#)

[More Details and Credits »](#)

Current iOS Games
[Full List »](#)

[By Metascore](#)
[By user score](#)

93

Papa Sangre II

92

DEVICE 6

91

XCOM: Enemy Unknown

91

Asphalt 8: Airborne

89

LIMBO Game

88

Star Wars: Knights of the Old Republic

88

Hero of Many

87

Oceanhorn

86

Tiny Thief

86

Plants vs Zombies 2: It's About Time

85

Fighting Fantasy: The Forest of Doom

85

Shadowrun Returns

84

868-HACK

84

Heroes of Loot

83

Pandemic: The Board Game

79

Warhammer Quest


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Papa Sangre II

ios

Playground Publishing B.V. | Release Date: 12/03/2014

Summary

Critic Reviews



93

Summary: Papa Sangre II is a horror game where you play as a character who is dead, and must get back to the afterlife of Papa Sangre. You are Lord of the Dead.



Current iOS Games

Full List >

Metascore

By user score

Papa Sangre II

DEVICE 6

XCOM: Enemy Unknown

Asphalt 8: Airborne

LIMBO Game

Star Wars: Knights of the Old Republic

Hero of Many

Oceanhorn

Tiny Thief

Plants vs Zombies 2: It's About Time

Fighting Fantasy: The Forest of Doom

Shadowrun Returns

868-HACK

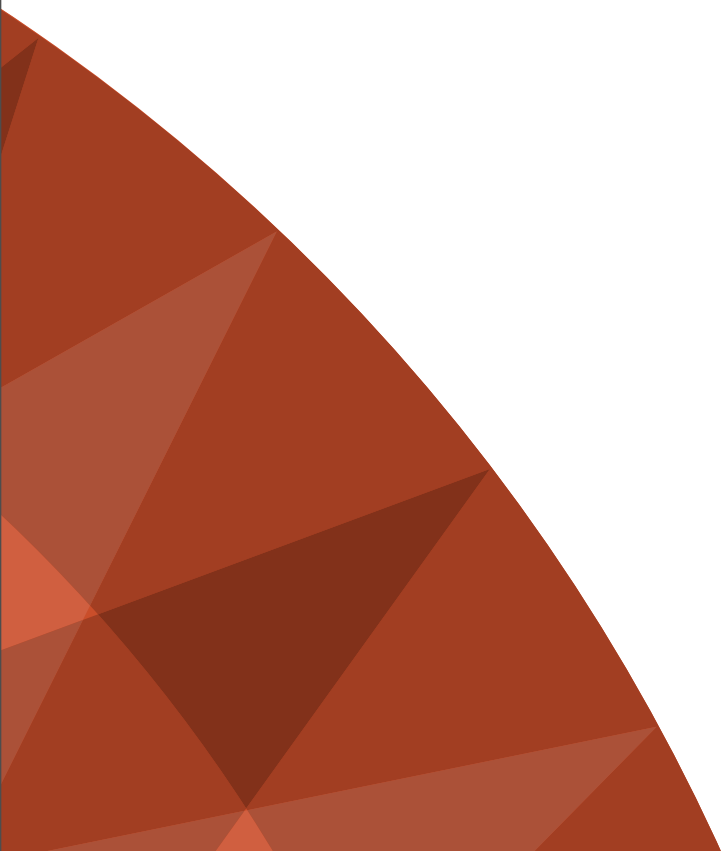
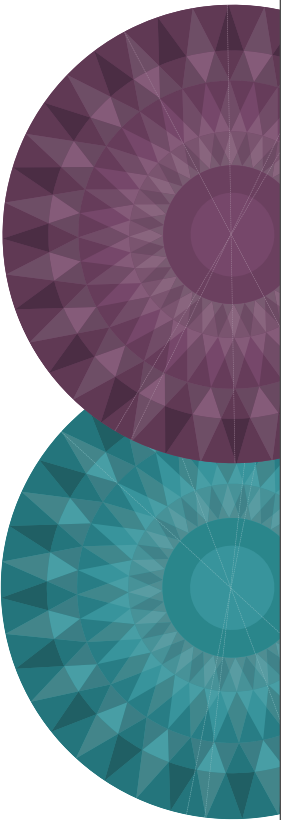
Heroes of Loot

Pandemic: The Board Game

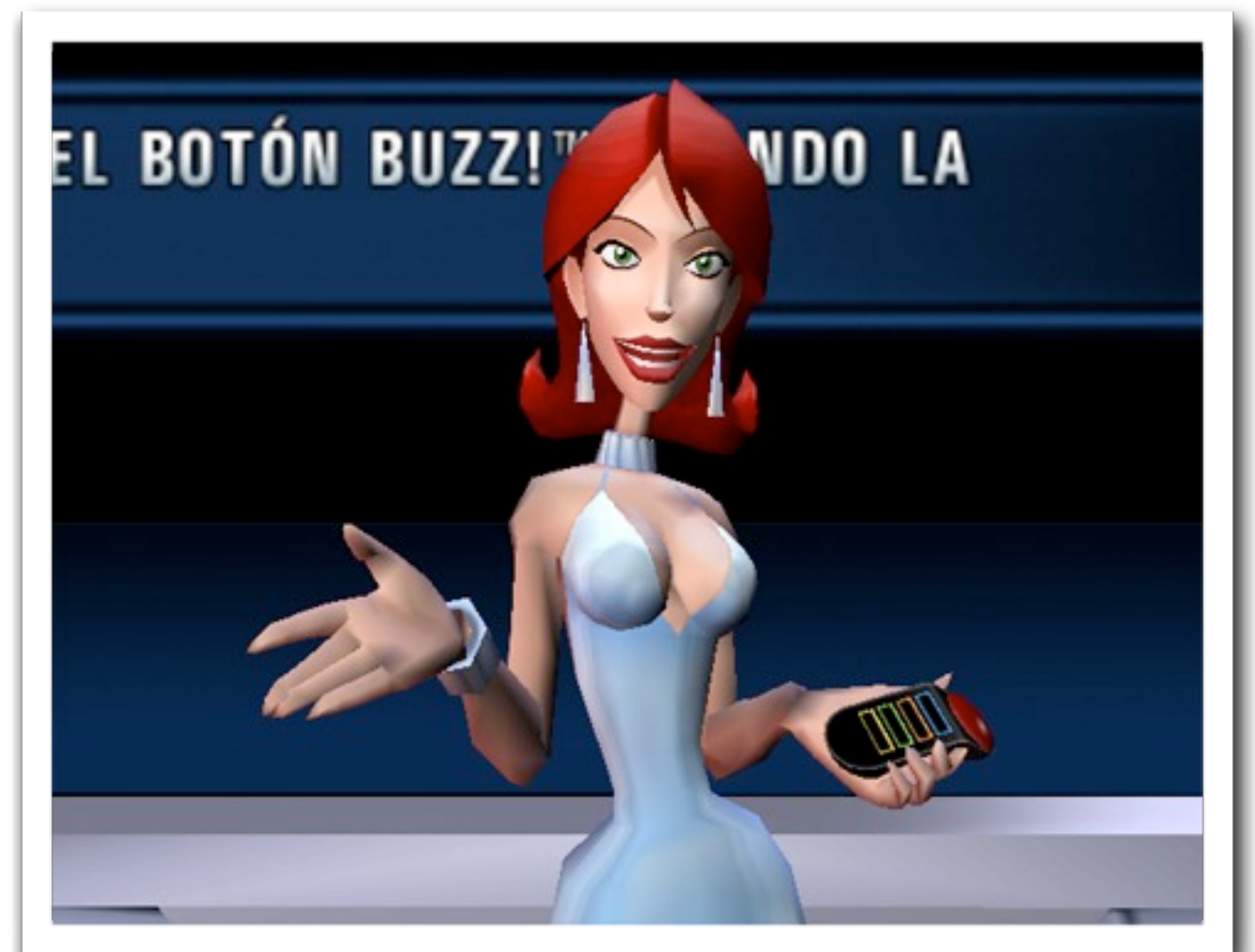
Warhammer Quest


Games For Your Ears

Nicky Birch








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& Showtimes


Celebs, Events
& Photos

News & Community

Watchlist




Nicky Birch (I)
Actress


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 [Represent Nicky Birch? Add or change photos](#)

Filmography

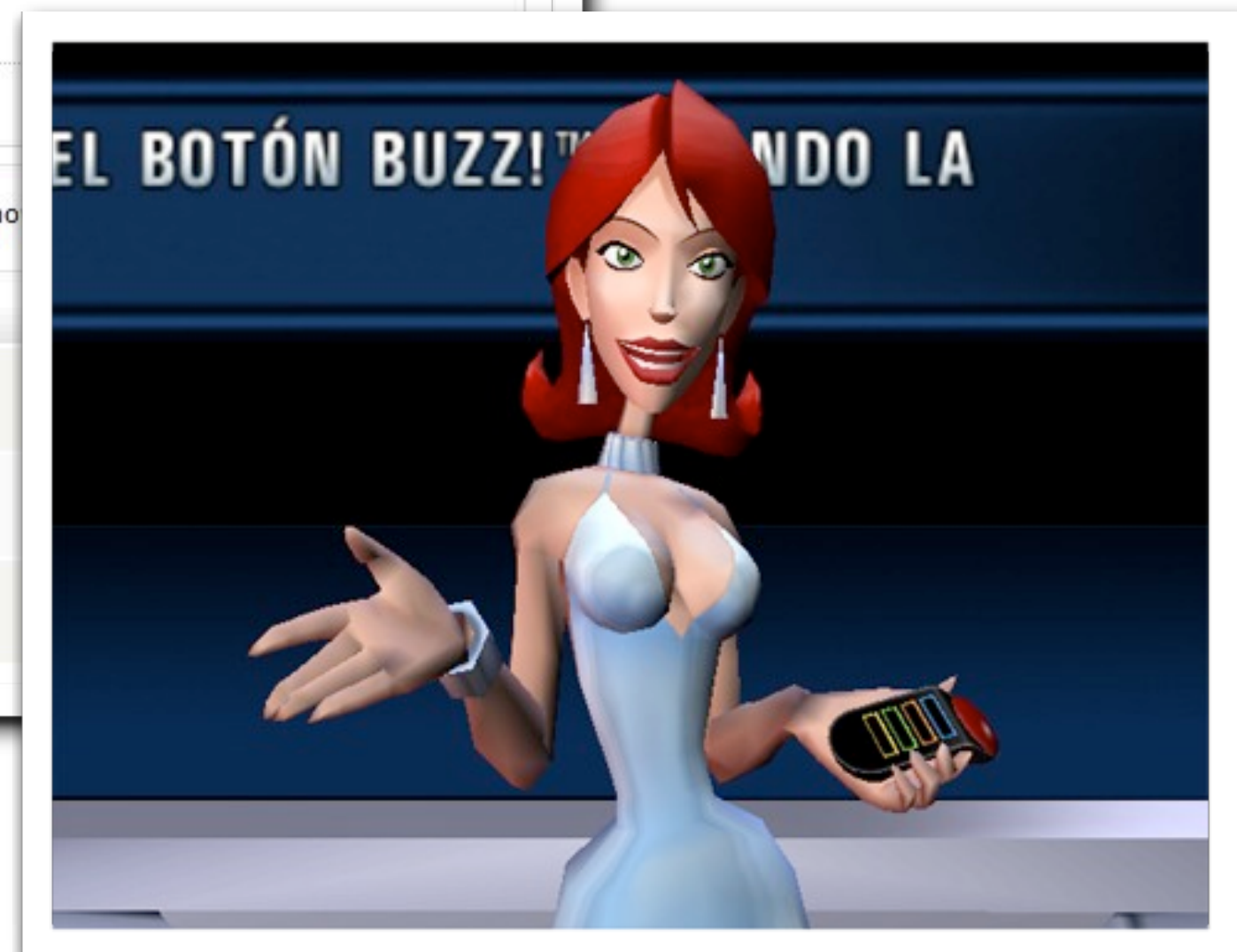
 Hide all | [Show all](#)

Actress (3 credits)

BUZZ! Das Film-Quiz (Video Game)
Rose (voice)

Buzz - Das große Quiz (Video Game)
Rose (voice)

Buzz! The Music Quiz (Video Game)
Rose (voice)

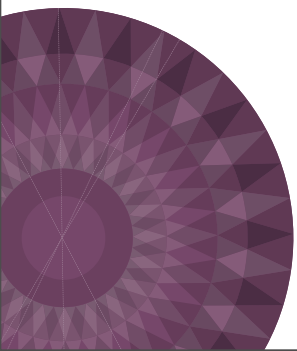


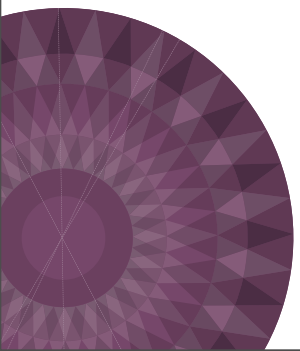
The slide features two decorative geometric patterns. On the left, a large, semi-circular shape is composed of many overlapping triangles in various shades of brown and orange. On the right, three overlapping circles are visible, each filled with a complex, low-poly geometric pattern. The top circle is orange, the middle one is purple, and the bottom one is teal. The text "Close your eyes" is centered in the middle of the slide in a thin, black, sans-serif font.

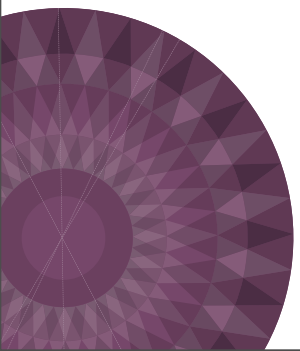
Close your eyes

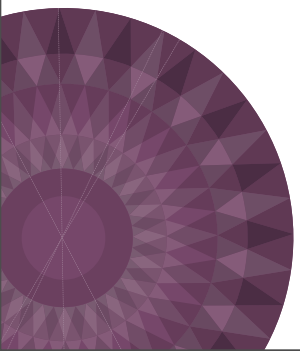
The slide features two decorative geometric patterns. On the left, a large, semi-circular shape is composed of many overlapping triangles in various shades of brown and orange. On the right, three overlapping circles are visible, each filled with a different geometric pattern: the top one is orange, the middle one is purple, and the bottom one is teal. All patterns consist of small triangles forming a larger circular or semi-circular shape.

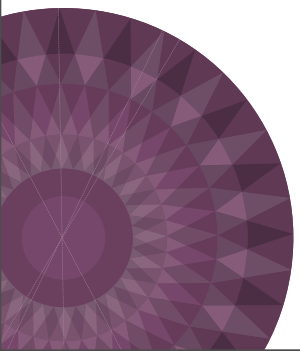
Close your eyes





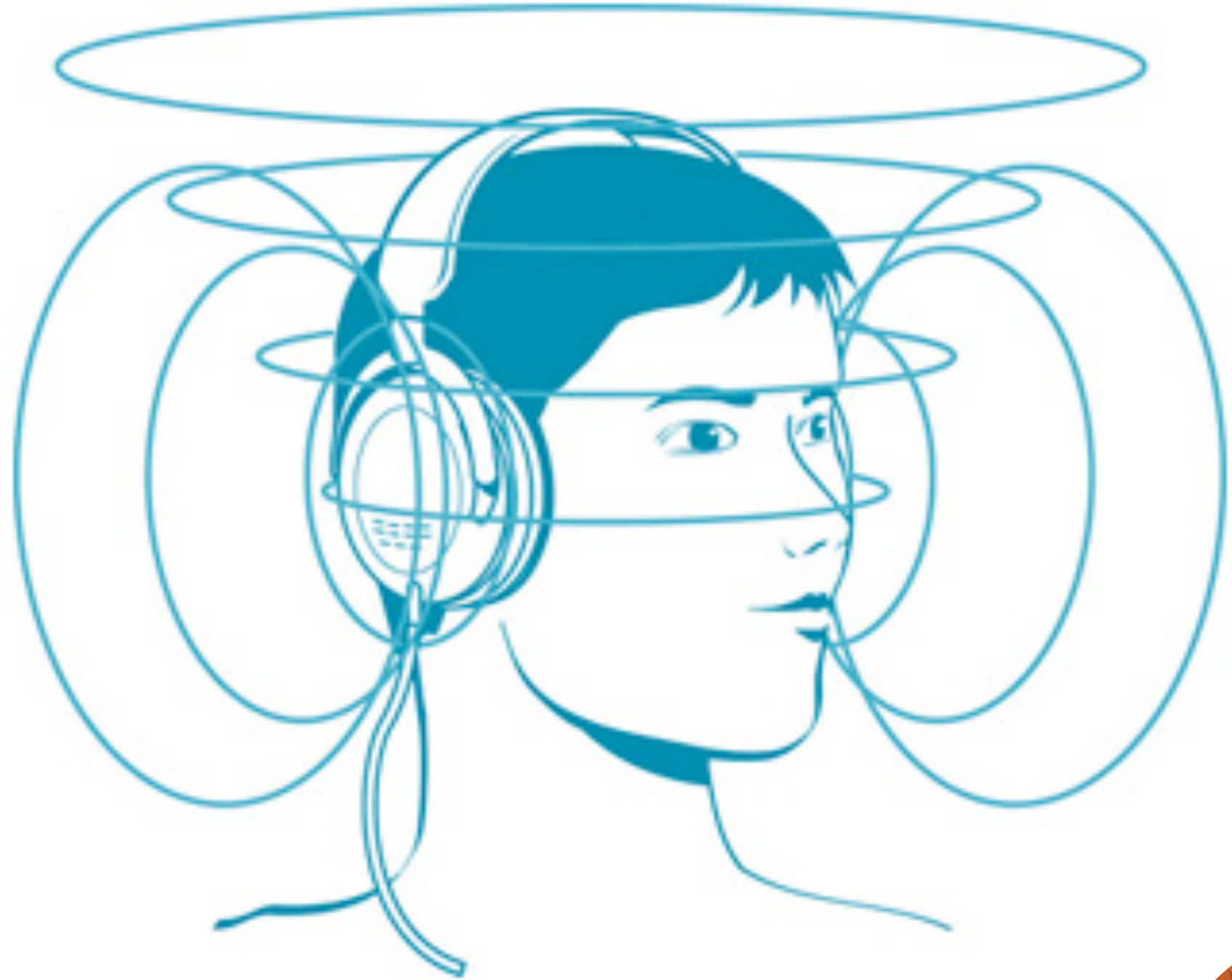


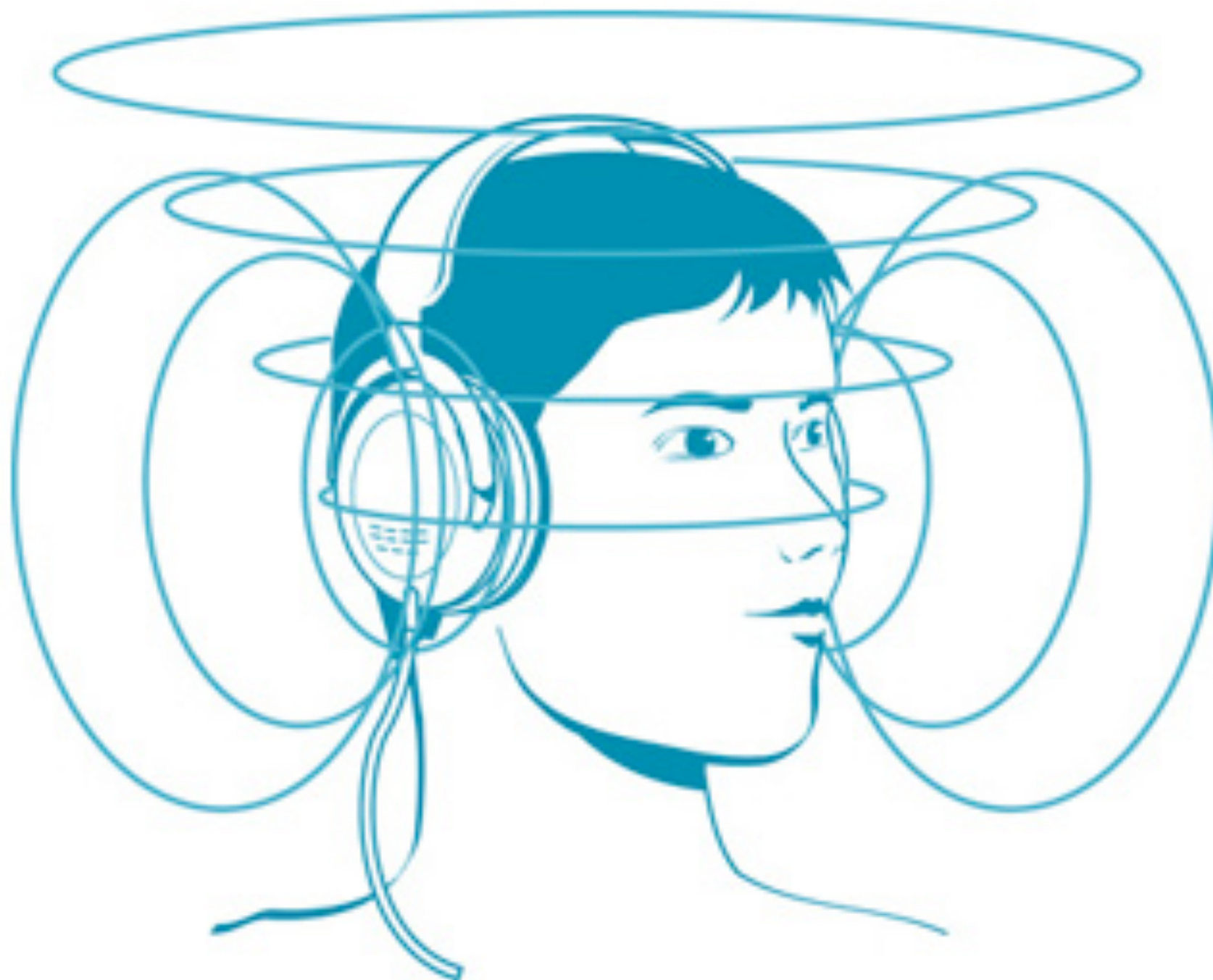


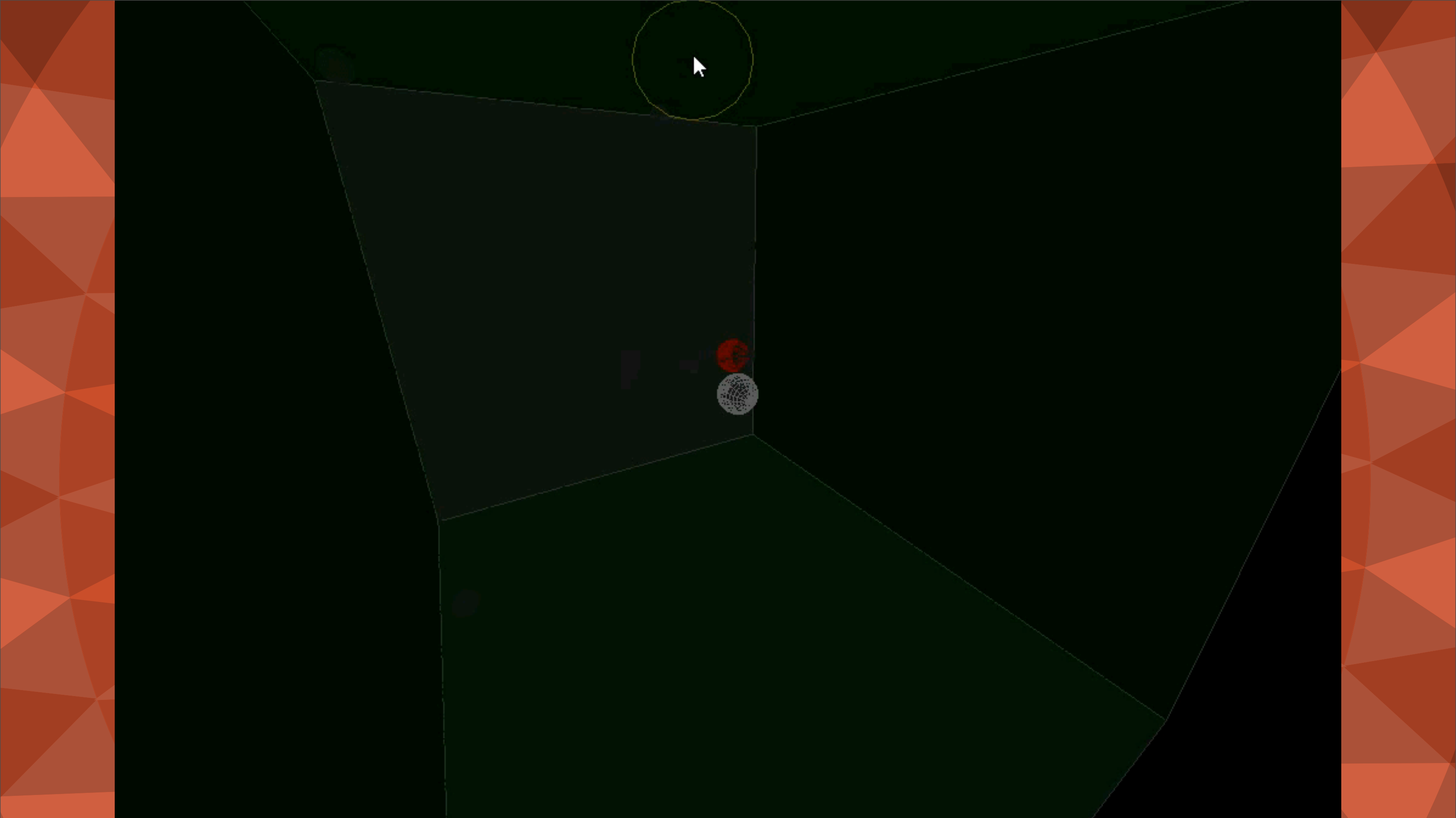






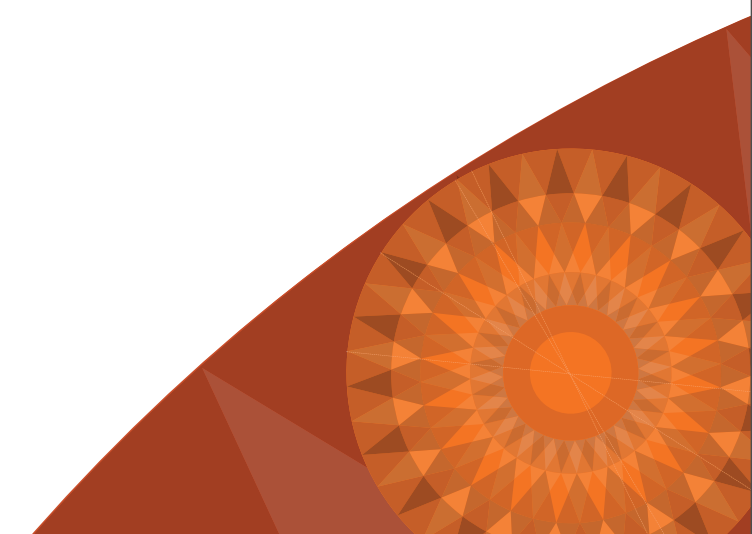
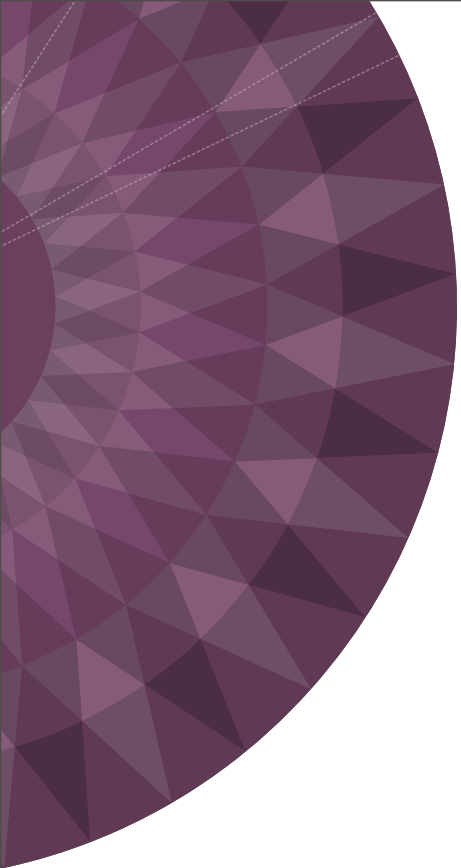






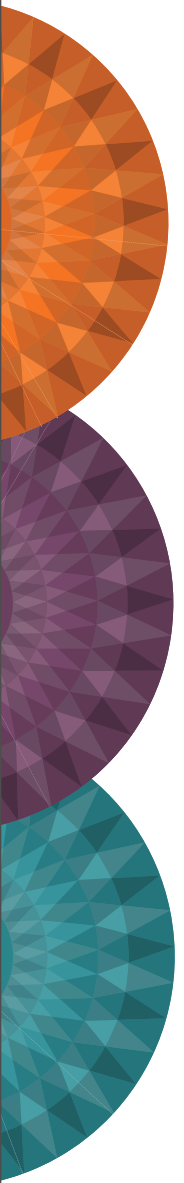
POWERED BY
PAPA
ENGINE





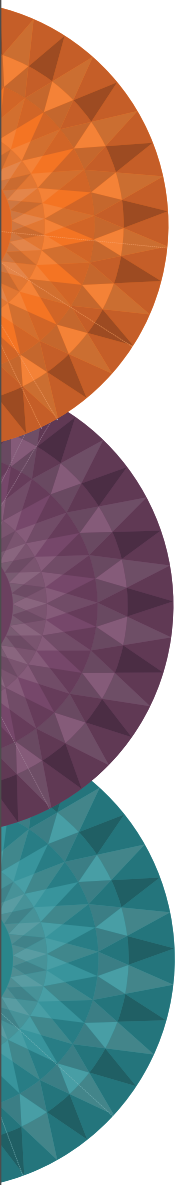
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Key challenges of Games For Your Ears



Key challenges of Games For Your Ears

1. audio is all you have



Key challenges of Games For Your Ears

1. audio is all you have



Key challenges of Games For Your Ears

1. audio is all you have
2. less script is more



Key challenges of Games For Your Ears

1. audio is all you have
2. less script is more
3. what the ear can hear



Key challenges of Games For Your Ears

1. audio is all you have
2. less script is more
3. what the ear can hear
4. immersive vs casual





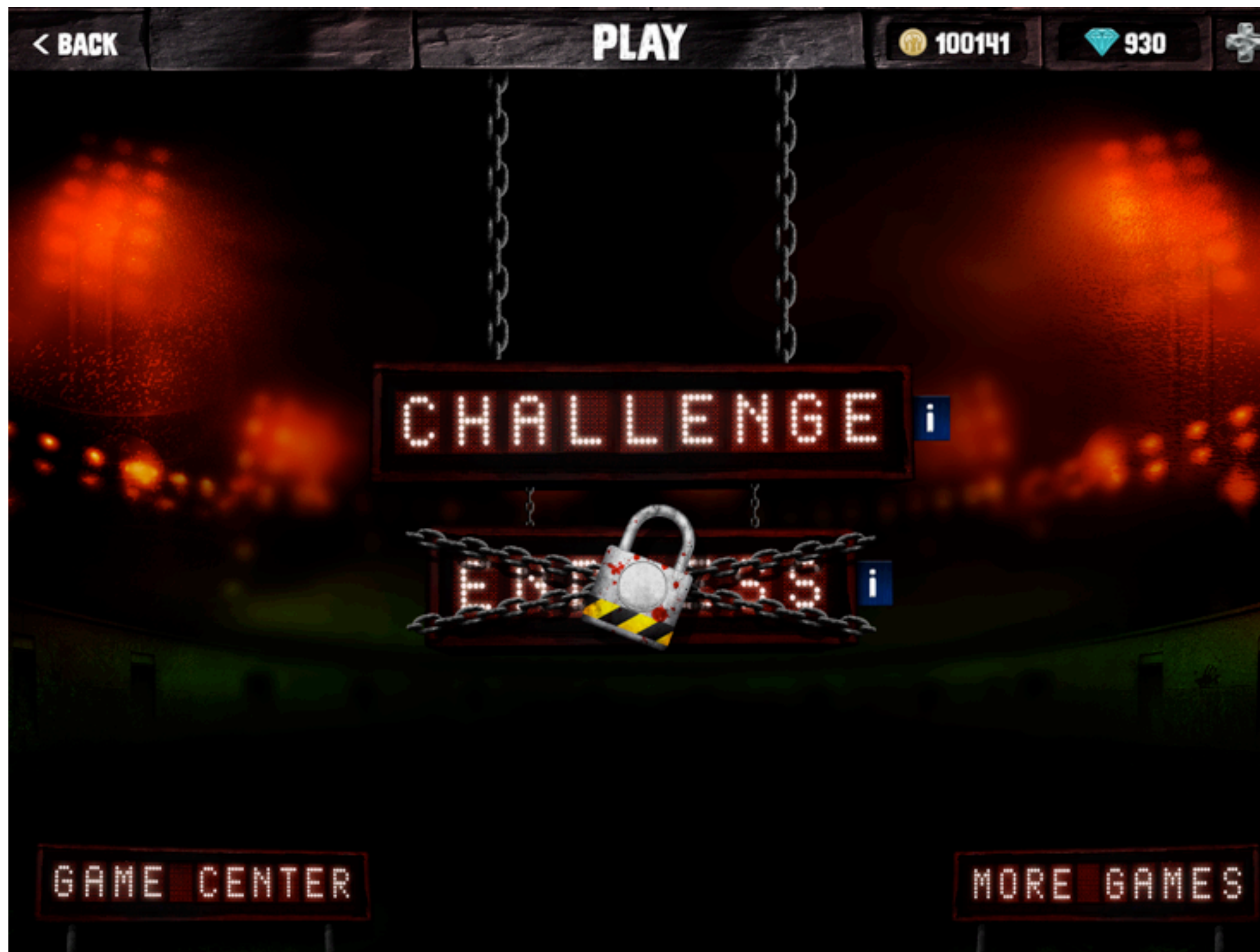




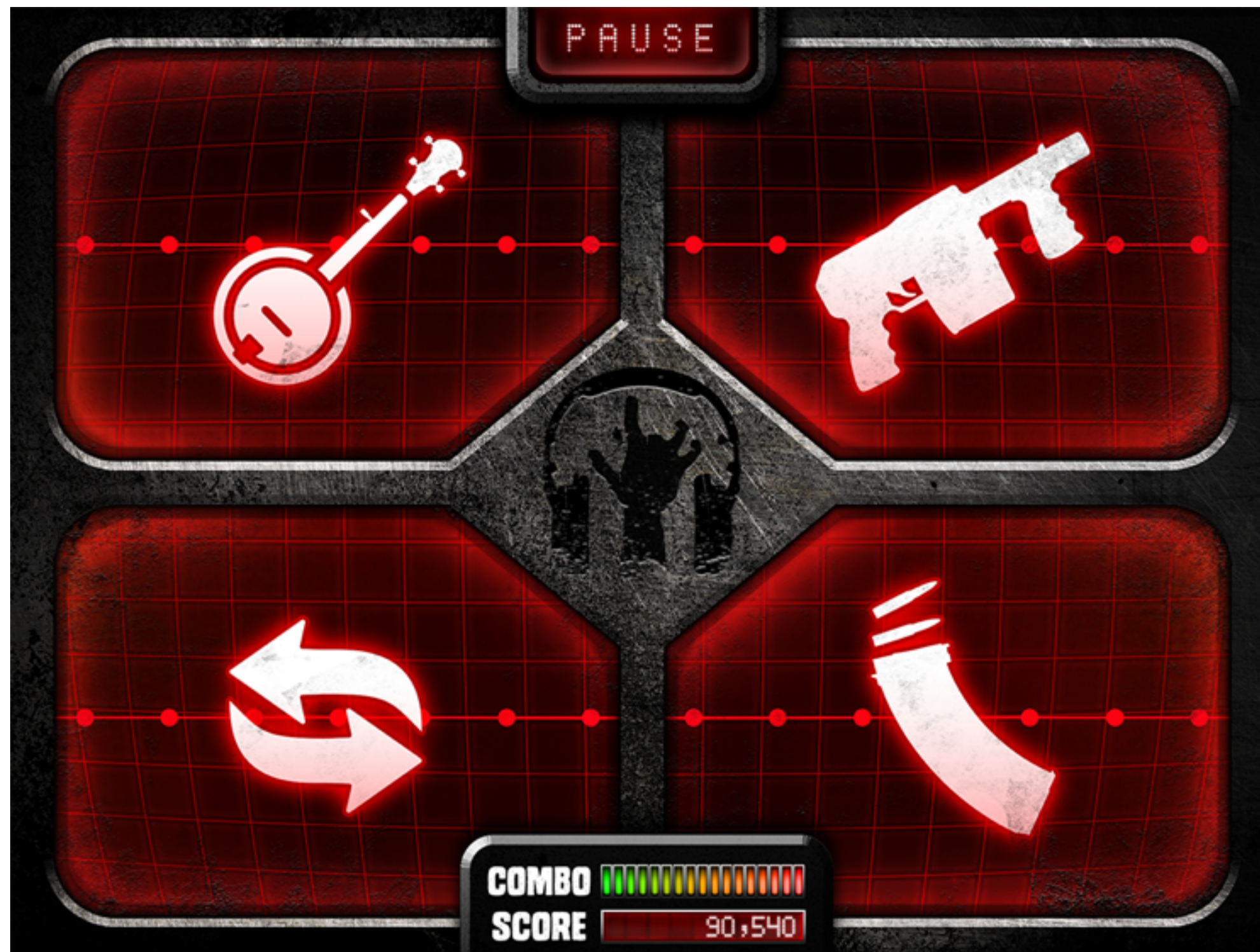


WN9FEXYPMF97





WN9FEXYPMF97

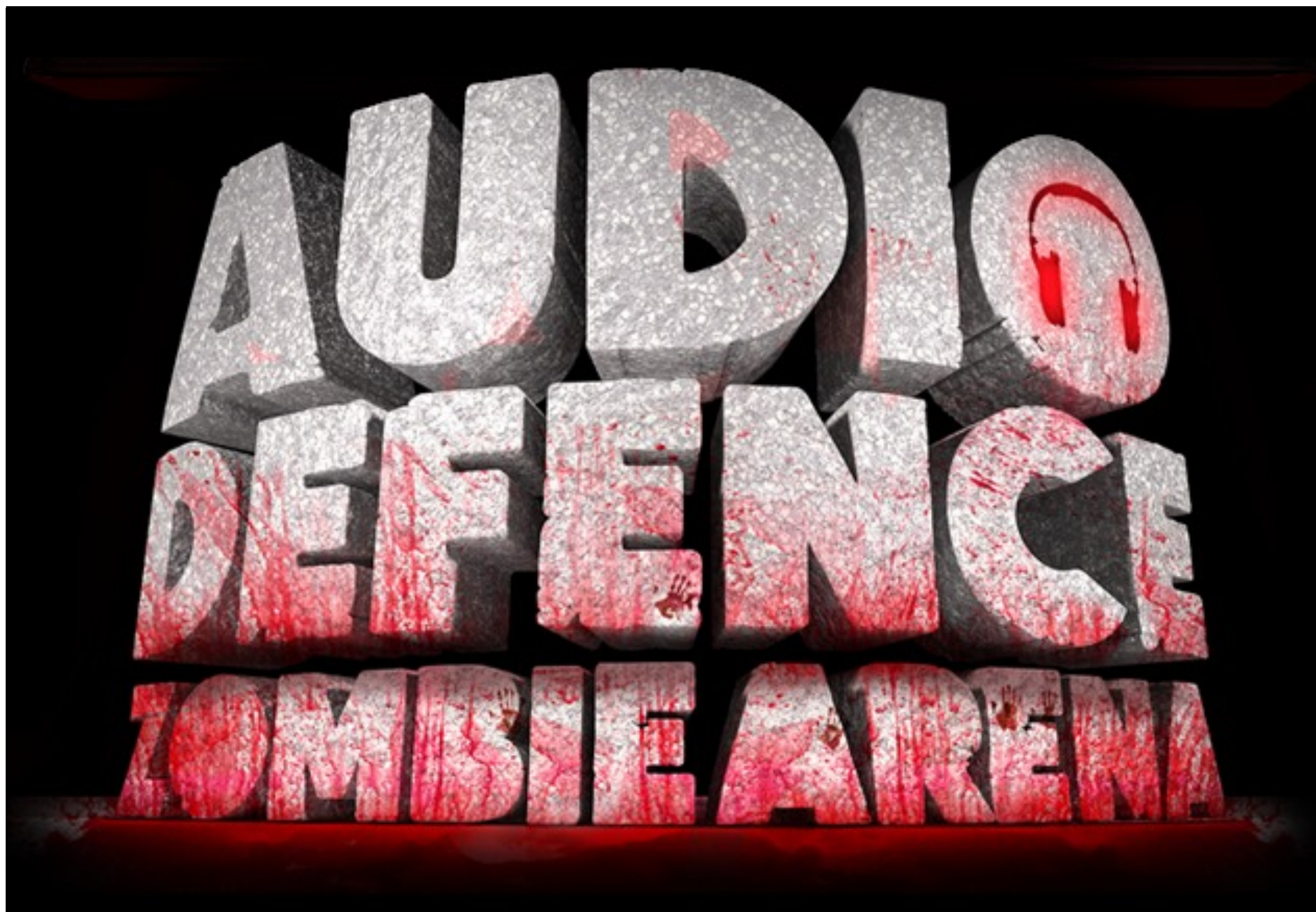


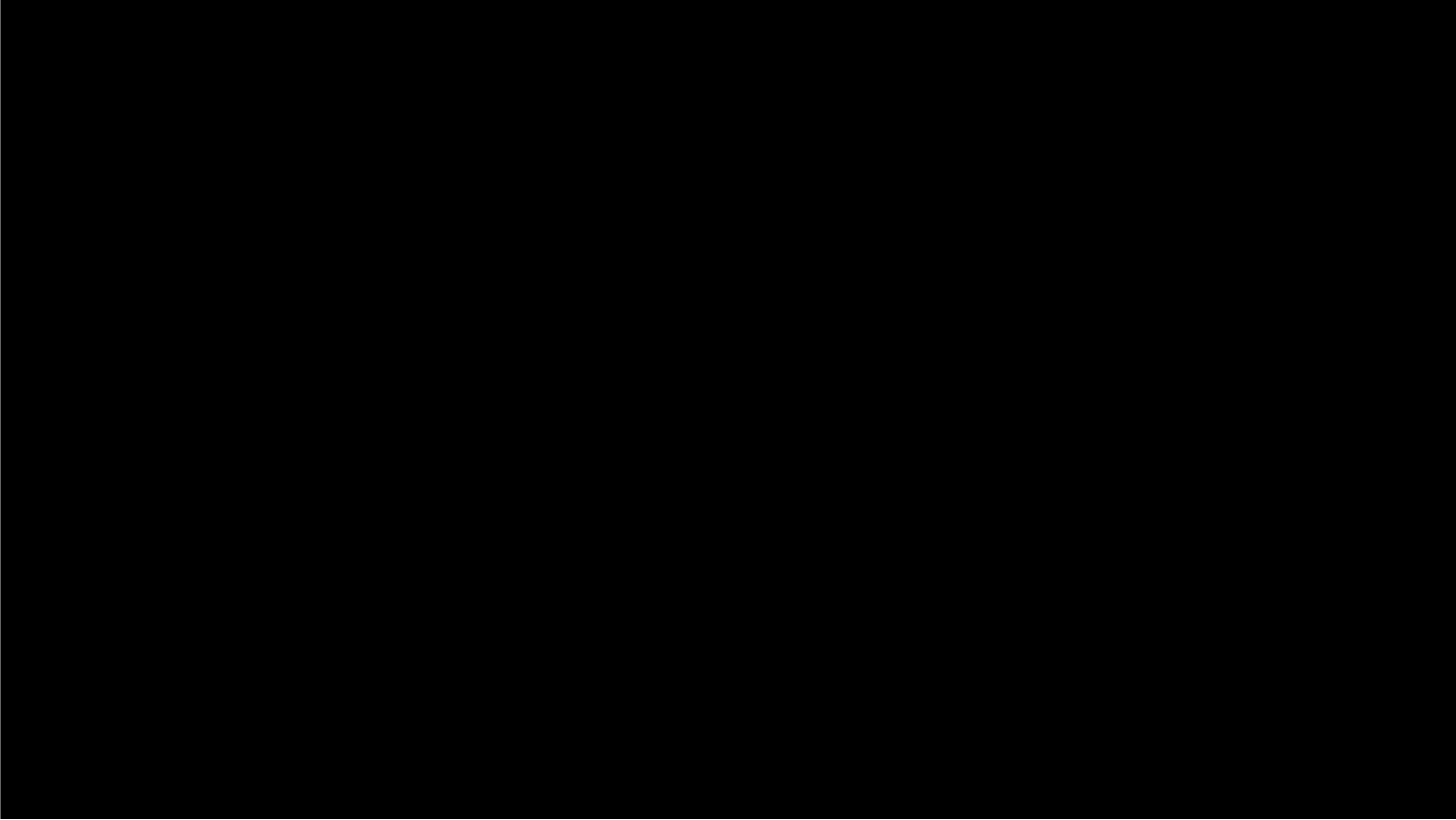
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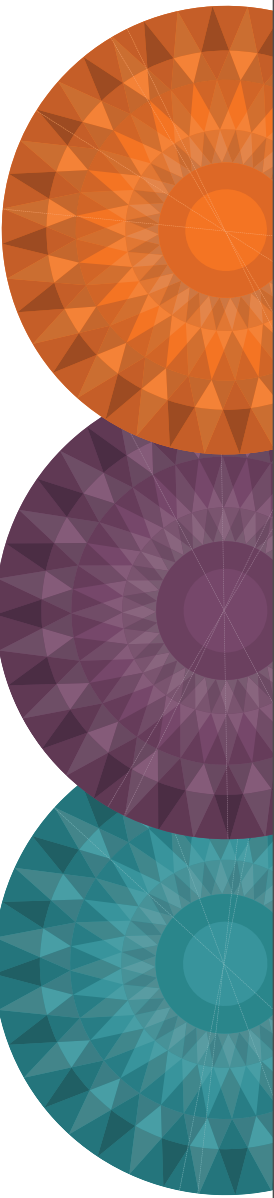






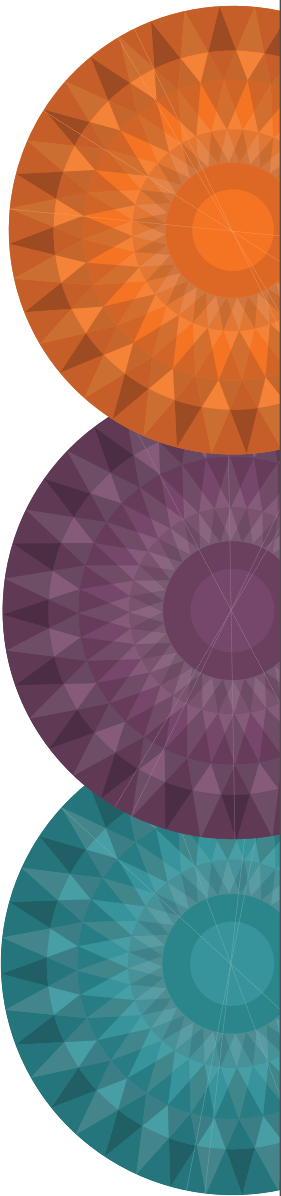


Key takeaways of 'Games For Your Ears'



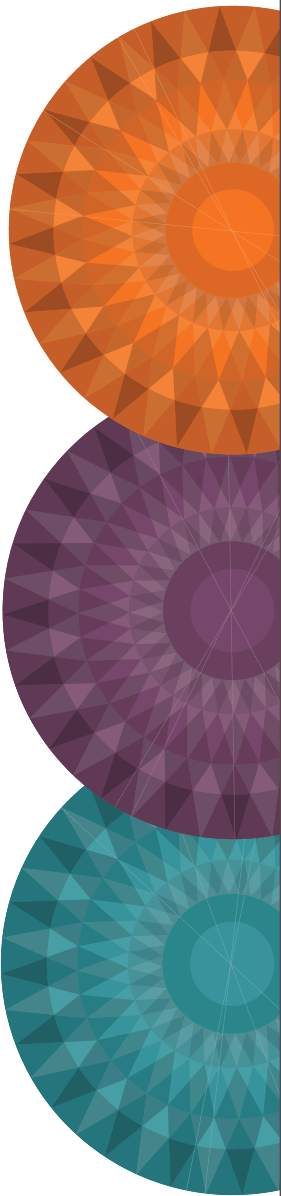
Key takeaways of 'Games For Your Ears'

1. your brain has the best graphics card



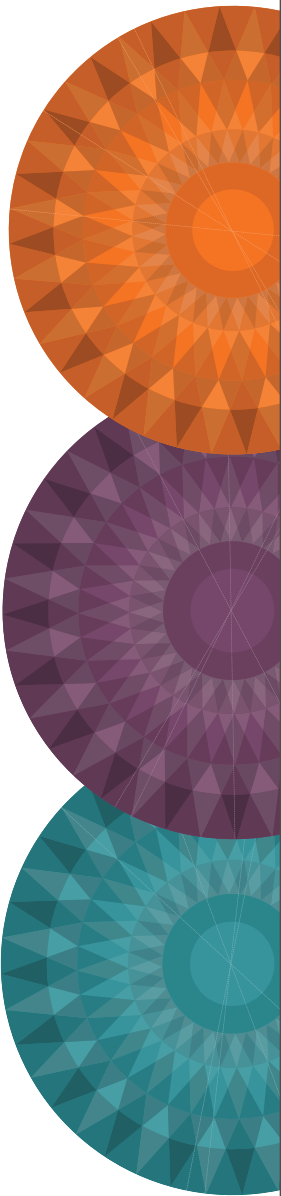
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2. interrogate every sound



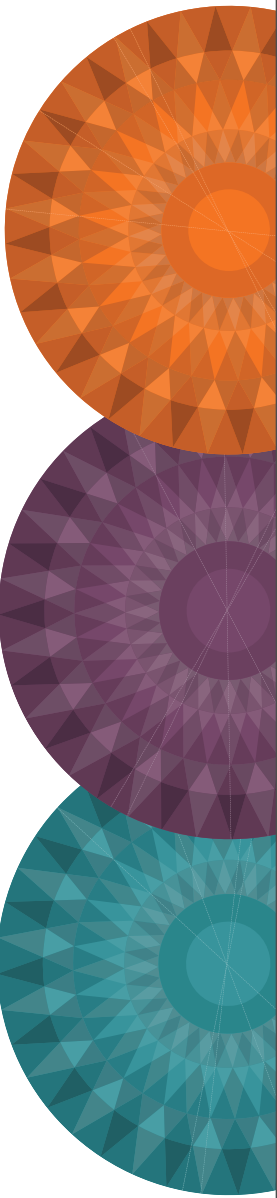
Key takeaways of 'Games For Your Ears'

1. your brain has the best graphics card
2. interrogate every sound
3. sound is an opportunity



Key takeaways of 'Games For Your Ears'

1. your brain has the best graphics card
2. interrogate every sound
3. sound is an opportunity
4. stop people turning the sound off!



Nicky Birch
@birchos

