Breathing Mysteries

A narrative approach to spirituality in games

"To make them move, you should start from lightning And not forecast the rhythm: rely on chance Or so-called chance, for its bright emergence Once lightning interpenetrates the dance."

Robert Graves



LEARN TO BRAVE NEW WORLDS.

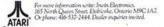
Your kids already know how to use a computer if they've ever sped through hyperspace with Star Raiders" or challenged magnetic force fields with the new Caverns of Mars."

And when you use an ATARI* Home Computer you'll also discover how easily new worlds can open up for you.

ATARI has programs that help solve problems of everyday life, like Mortgage and Loan Analysis." Or educational programs like My First

Alphabet, which is an easy-to-use and beautifully graphic way to teach letters and numbers to children.

In fact, the ATARI Home Computer is your whole family's vehicle to a more imaginative, exciting and manageable world. And the best part is that getting there can be so much fun.





We've brought the computer age home."

#videogames

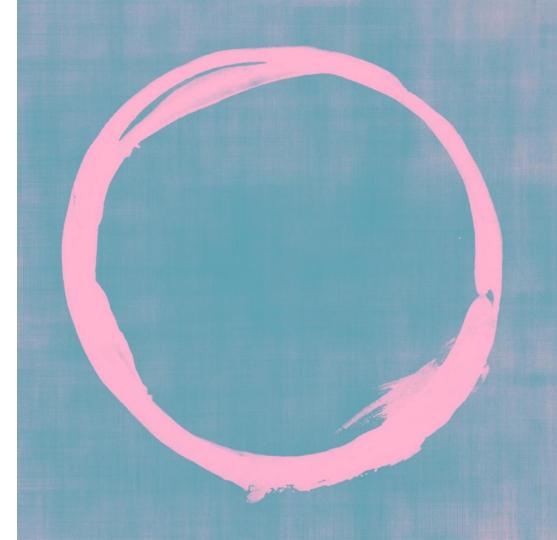
"A game is something that we play. A videogame is a digital playspace."

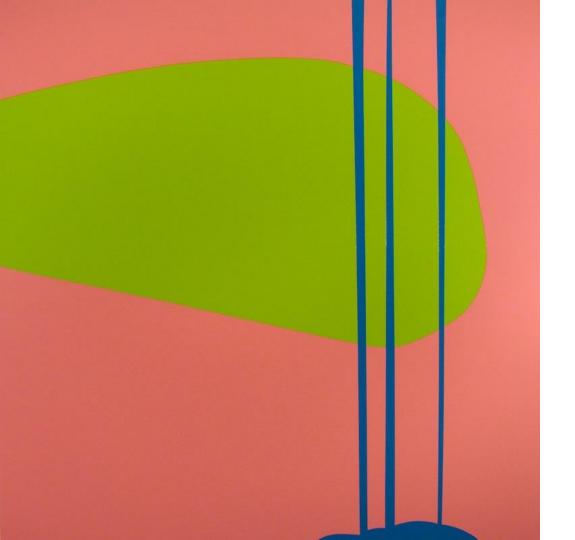
David Kanaga

#spirituality

"The experience through exploration of personal meaning and purpose, not exhausted by practical intelligence."

Max Scheler



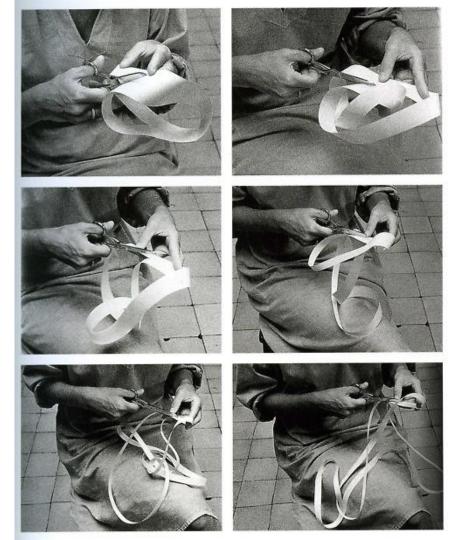


#Ambiguity

"The daughter of quiet minds."

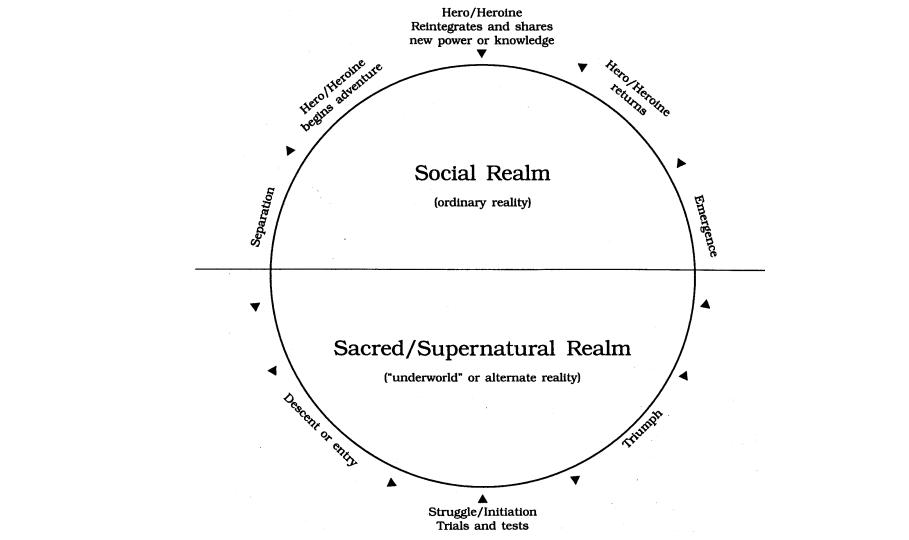
(me)





"To make metaphysics out of articulate language is to force language to express what it does not normally express."

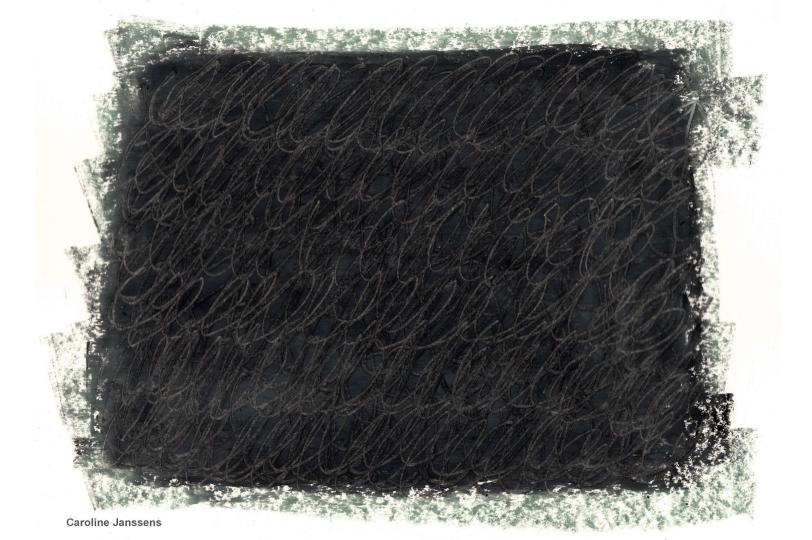
Antonin Artaud



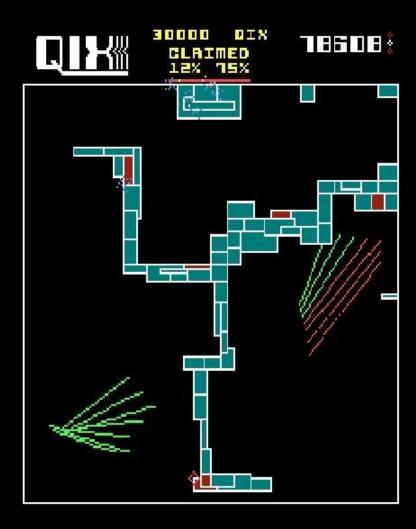




Push Open Walk to Put on Turn on Pull Close Pick up Take off Turn off Give Read What is Use Switch Sushi in fish bowl kazoo CashCard vallpaper













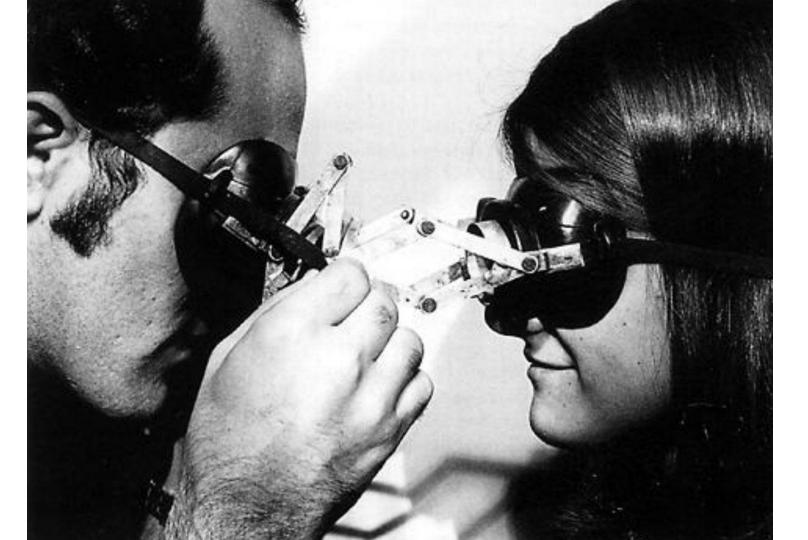
The activity of the nuance, which outlaws contrast, shames tragedy and

and the pulse of life."

"What is vibration?

dismisses drama. It is the vehicle of the frequencies, the life-blood of colour,

Otto Piene









Maxima para bominim secis immersa tenebris Volusiur assidué, co s Tadio letatur mani: Alsvice út object Tis obfuitus in bereat úmbris, Ve VERI simulaera omacs mirentur amenta, Et s Tolidi vanà ludantur imagine rerum. Quam pauci meliore luto, qui in lumine puro Secreti à s tolida trirbà, ludibria cernunt Rerum umbras rectag, expendint omnia lance: Hi posità erroris nebulà dienoscere possint Vera bona, atque alios cesà fub noc te latentes Exerabere in claram lucem conantur, at illis Nullis amor lucis, tanta es I rationis eges tas. C.C. Harlemensis Jm. Sanredam Sculpsit. Henr. Hondius excudit. 1604:

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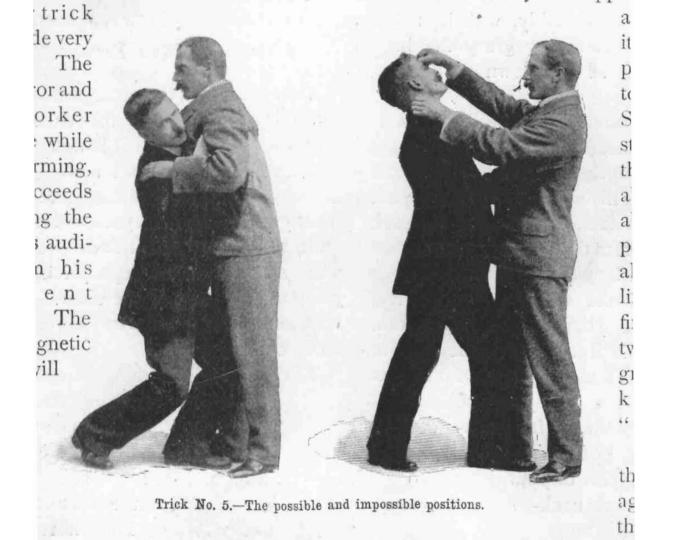
Hey, are you in there? Where have you been? I've been ringing all evening. You get back, and you just get into the shower? Hey, answer me! I know you're in there. You've not be the same for months now, what's the big deal?

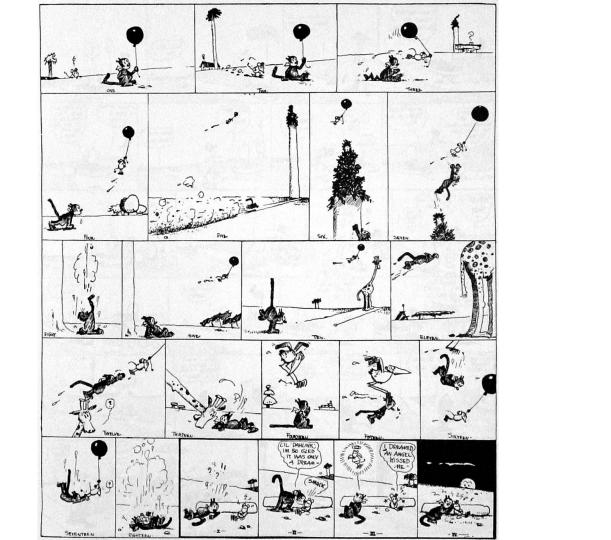




"Myth is a disease of language"

Müller











"We must go forth and oscillate!"

Metamodernist Manifesto











@metagaming