



GAME NARRATIVE
SUMMIT

Small Games, Big Feels: Storytelling with Vignettes

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vignettes are not so good
to tell a story.



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UBM



Annalee Newitz



@Annaleen



Me at the beginning of 2016 vs. me at the end of 2016.



3:51 PM - 9 Dec 2016

112 RETWEETS

311 LIKES



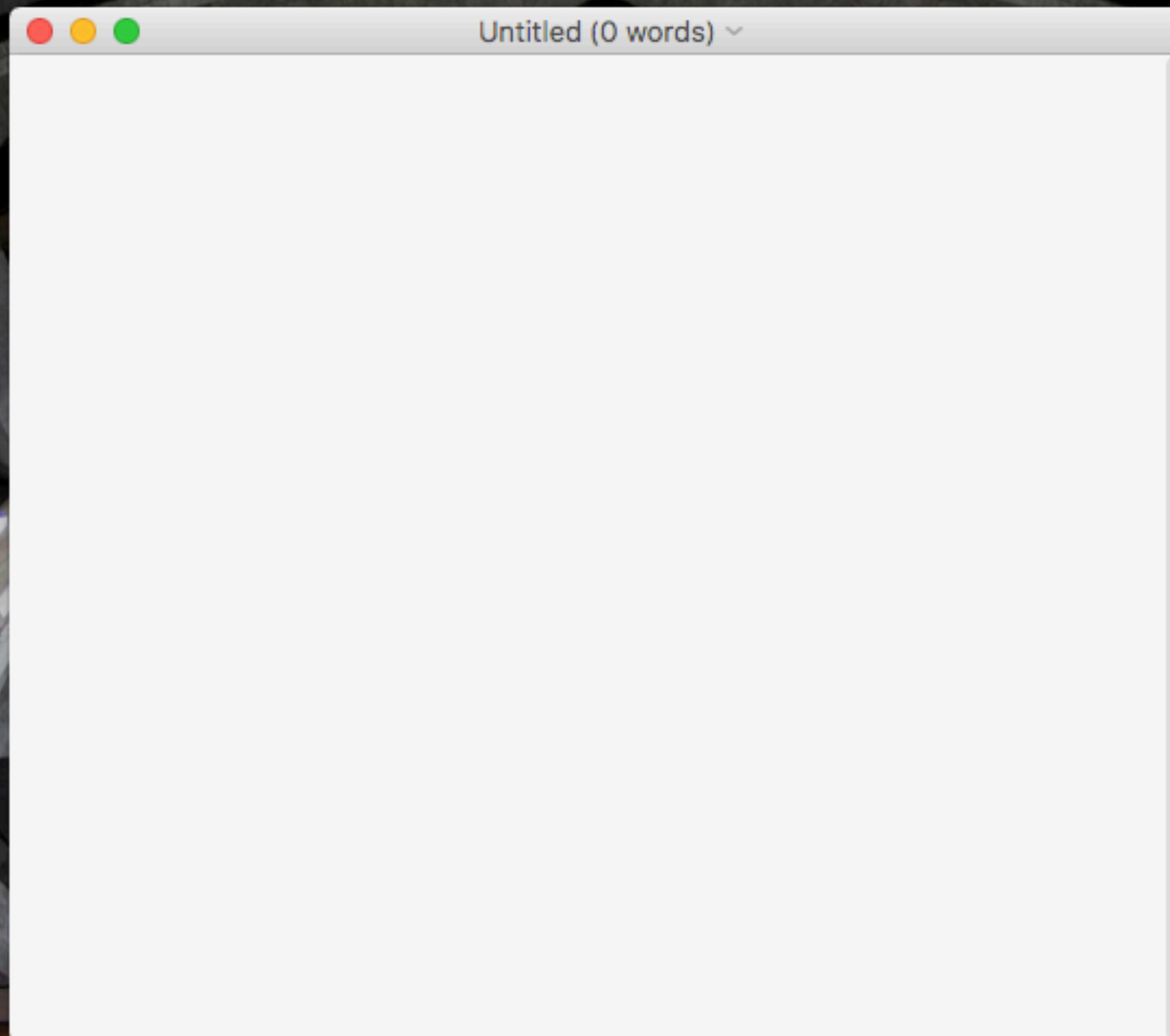
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UML

File Edit Window Help

Modals

Save Current Source Control Content Marketplace Settings Blueprints Cinematics Build Play Launch

Search Classes

Recently Placed

Basic

Lights

Cinematic

Visual Effects

Geometry

Volumes

All Classes

Empty Actor

Empty Character

Empty Pawn

Point Light

Player Start

Cube

Sphere

Cylinder

Cone

Plane

Box Trigger

Sphere Trigger

Perspective Lit Show

Level: UML (Persistent)

World Outliner

Search

Label	Type
SM BL Catwalk 113	StaticMeshActor
SM BL Catwalk 114	StaticMeshActor
SM BL Catwalk 115	StaticMeshActor
SM BL Catwalk 116	StaticMeshActor
SM BL Catwalk 117	StaticMeshActor
SM BL Catwalk 118	StaticMeshActor
SM BL Catwalk 119	StaticMeshActor
SM BL Catwalk 120	StaticMeshActor
SM BL Catwalk 121	StaticMeshActor
SM BL Catwalk 122	StaticMeshActor
SM BL Catwalk 123	StaticMeshActor
SM BL Catwalk 124	StaticMeshActor

3,123 actors (752 selected)

View Options

Details World Settings

Search

World

Enable World Curves

Use Client Side Level

Kill Z

Game Mode

GameMode Override

Selected GameMode

Lightmass

Lightmass Settings

Physics

Override World Gravity

Global Gravity Z

Rendering

Default Max Distance

Global DistanceField

Content Browser

Add New Import Save All

Content Blueprints Game

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UBM



vignette games



lesson #1



lesson #1

vignettes are not so good
to tell a story,



lesson #1

vignettes are not so good
to tell a story, but they
can *evoke* one.



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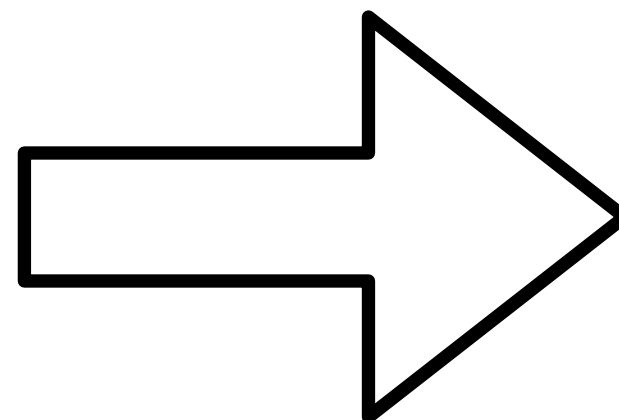






I KNOW THAT FEEL BRO







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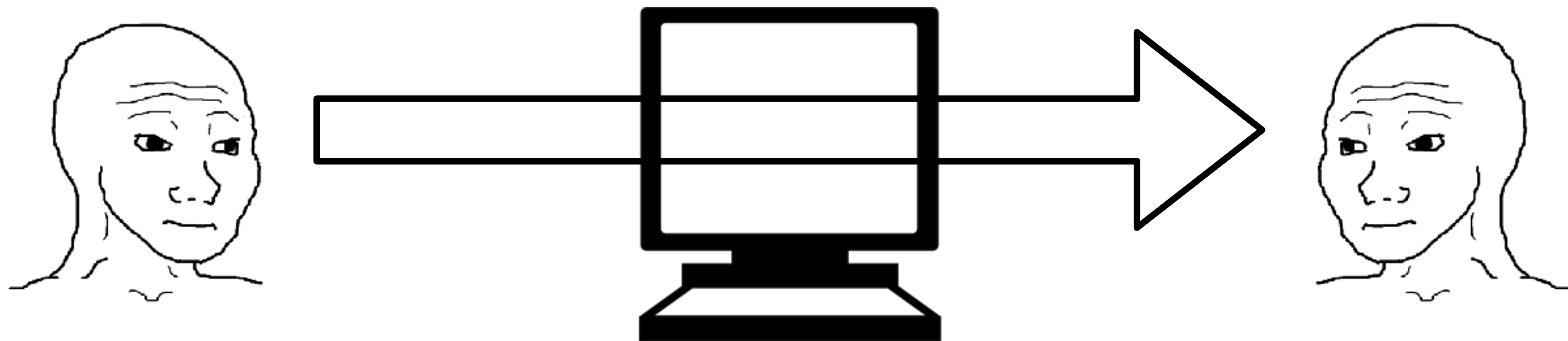
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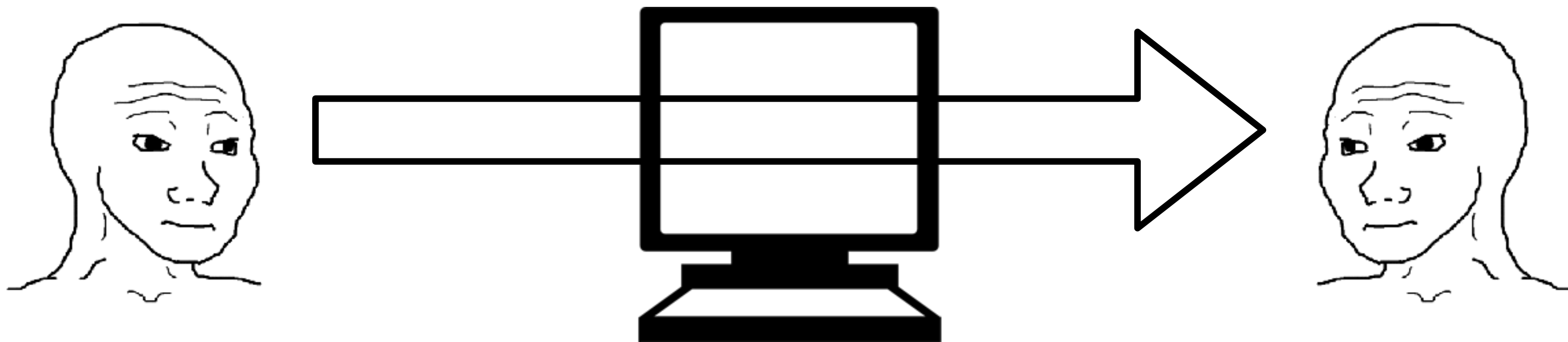
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the system is the message.





lesson #2



lesson #2

vignette games are accessible.



exotic gameplay



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Call of Duty 4 : Modern Warfare (2007) — Infinity Ward

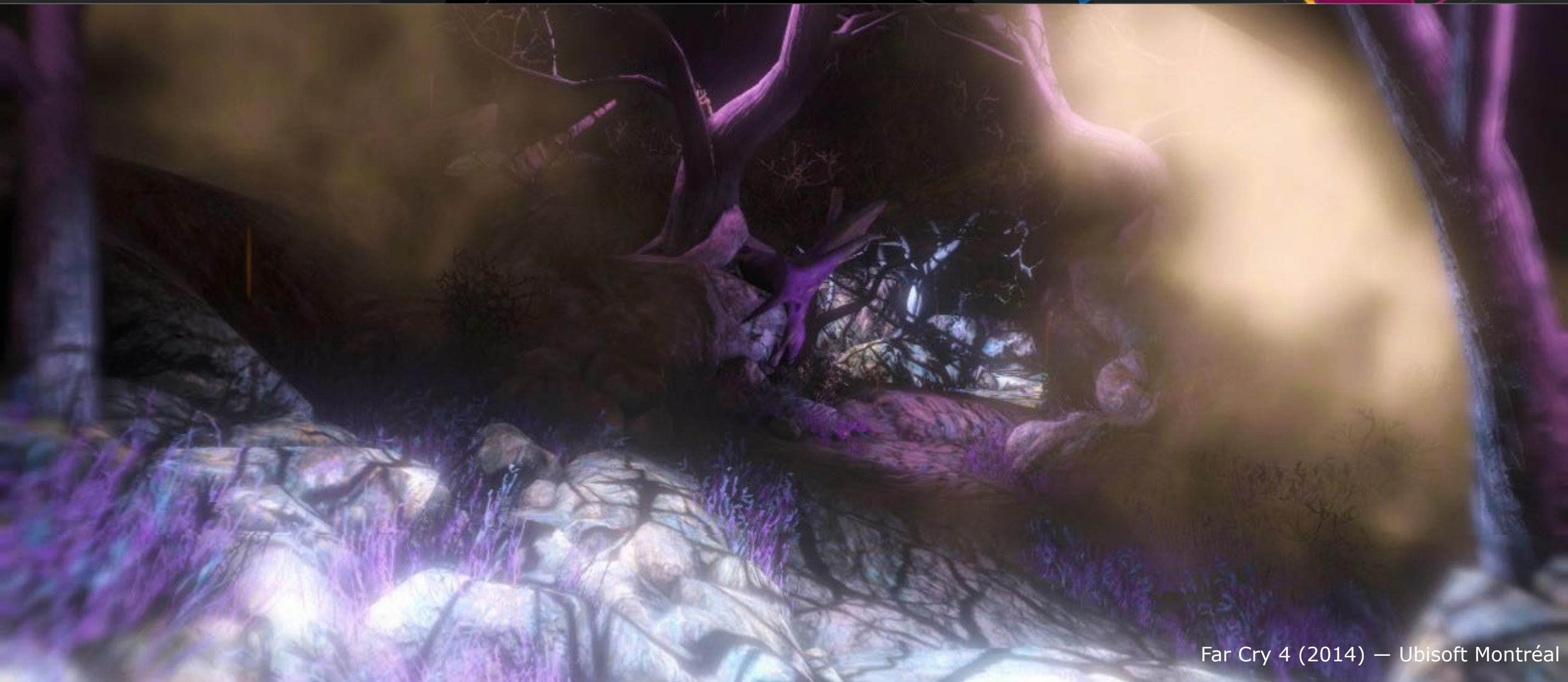
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Far Cry 4 (2014) — Ubisoft Montréal

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The Top 8 psychedelic drug scenes in video games

Jesse Aaron@JesseAaron August 21, 2014 7:00 PM

Tags: Batman: Arkham Asylum, Far Cry 3, Grand Theft Auto V, Lollipop Chainsaw, Mother 3, Surgeon Simulator 2013, Witcher 2: Assassins of Kings, Uncharted 3: Drake's Deception



8 insanely memorable gaming drug trips

By Ashley Reed March 10, 2015



PREV



Top 5 - Drug trips in gaming



lesson #2

vignette games are accessible,



lesson #2

vignette games are accessible,
for creators *and* players.



Not Recommended

0.8 hrs on record



POSTED: 2 MARCH, 2015

You're joking right?

It's a collection of 5 minigames that don't teach you anything, don't give you direction, and are boring. 4 of them at least, there's at least one game dropping through floors that is semi interesting at first, but loses interest rather quickly. This is doing it's hardest to be an "art" piece, but it's a game that at 4-5 bucks you shouldn't even take an interest in.



Recommended

0.2 hrs on record



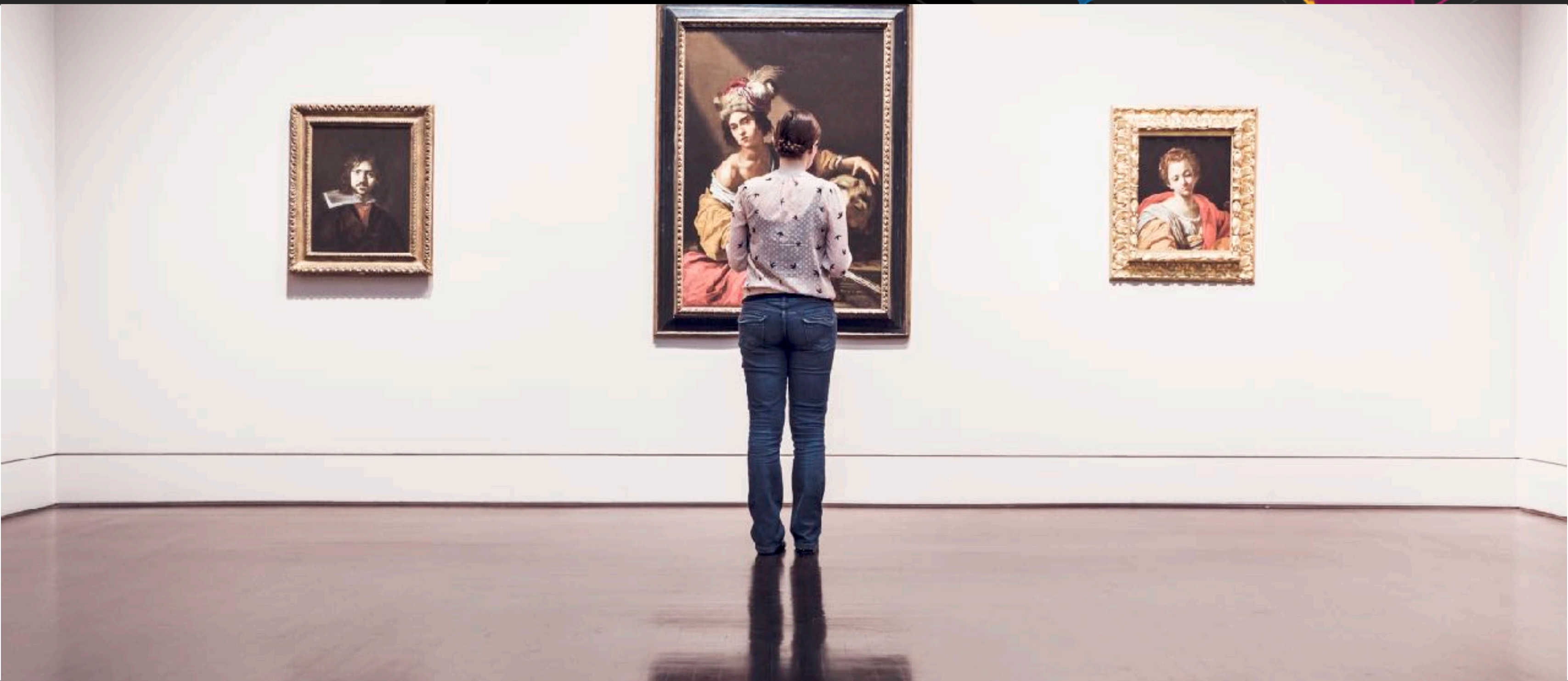
POSTED: 6 OCTOBER, 2016

This is a collection of games, pieces, which are honestly hard to describe. It defies the usual expectations of a game, but with intense care and honesty. Expect it to be somewhat goalless, driven by personal interpretation. Enjoy it like a ride.

GOD BLESS EVERYONE is my absolutely favorite part. I really like the ambience, the slow pace, and the few interactions you available. Building is, of course, futile, but it feels necessary to do something -- anything -- just to not give up. Keeping



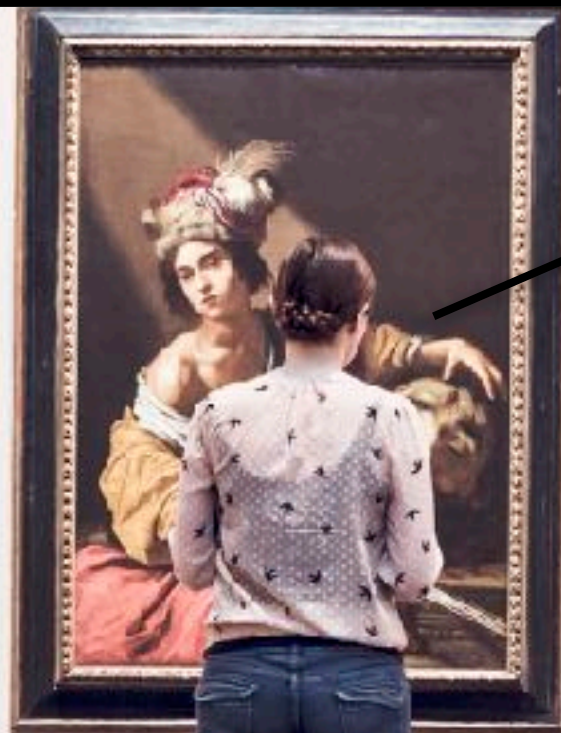
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but I'm not a gamer.



vignette games leave no one
indifferent.



lesson #3

vignette games are different.



a brief, evocative description.



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Louie (2010) — Louis C.K.

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Final Fantasy VI (1994) — Yoshinori Kitase & Hiroyuki Ito



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Dys4ia (2010) — Anna Anthropy

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Freshman Year (2015) — Nina Freeman

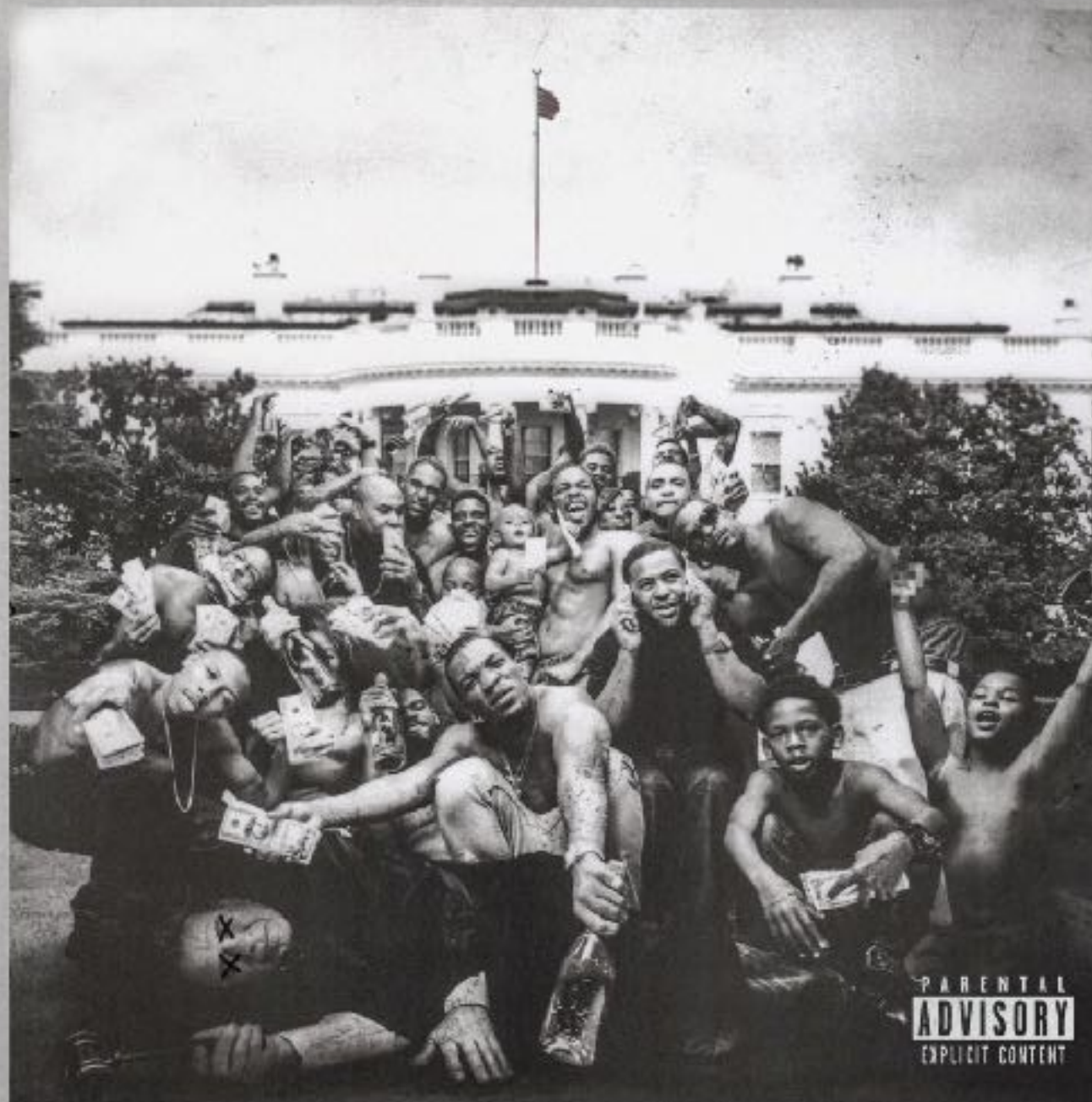
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That Dragon, Cancer (2016) — Ryan & Amy Green



To Pimp A Butterfly (2015) — Kendrick Lamar



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minigame



minigame

vs

vignette



minigame

vs

vignette



objective



minigame

vs

vignette



objective



challenge



minigame

vs

vignette



objective



challenge



reward





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Patient Rituals (2016) — André Blyth

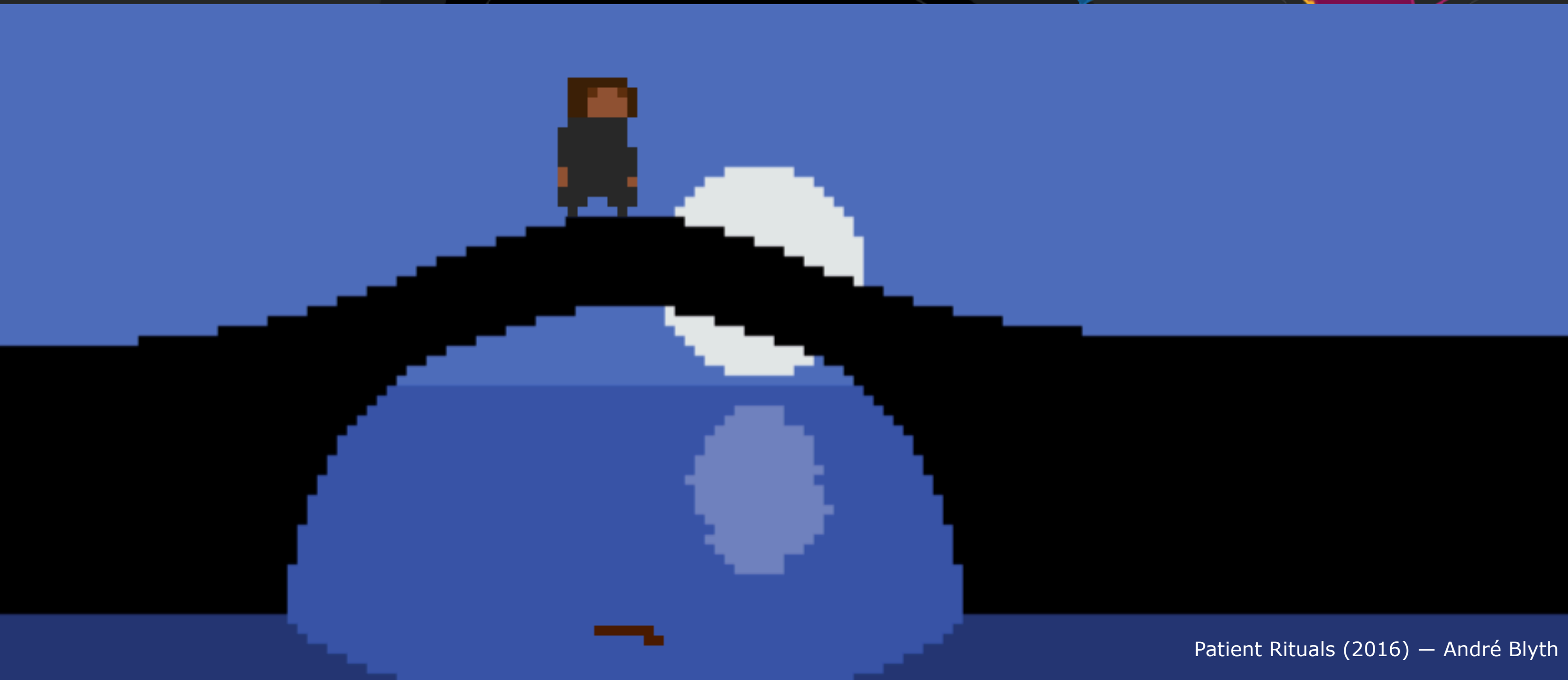
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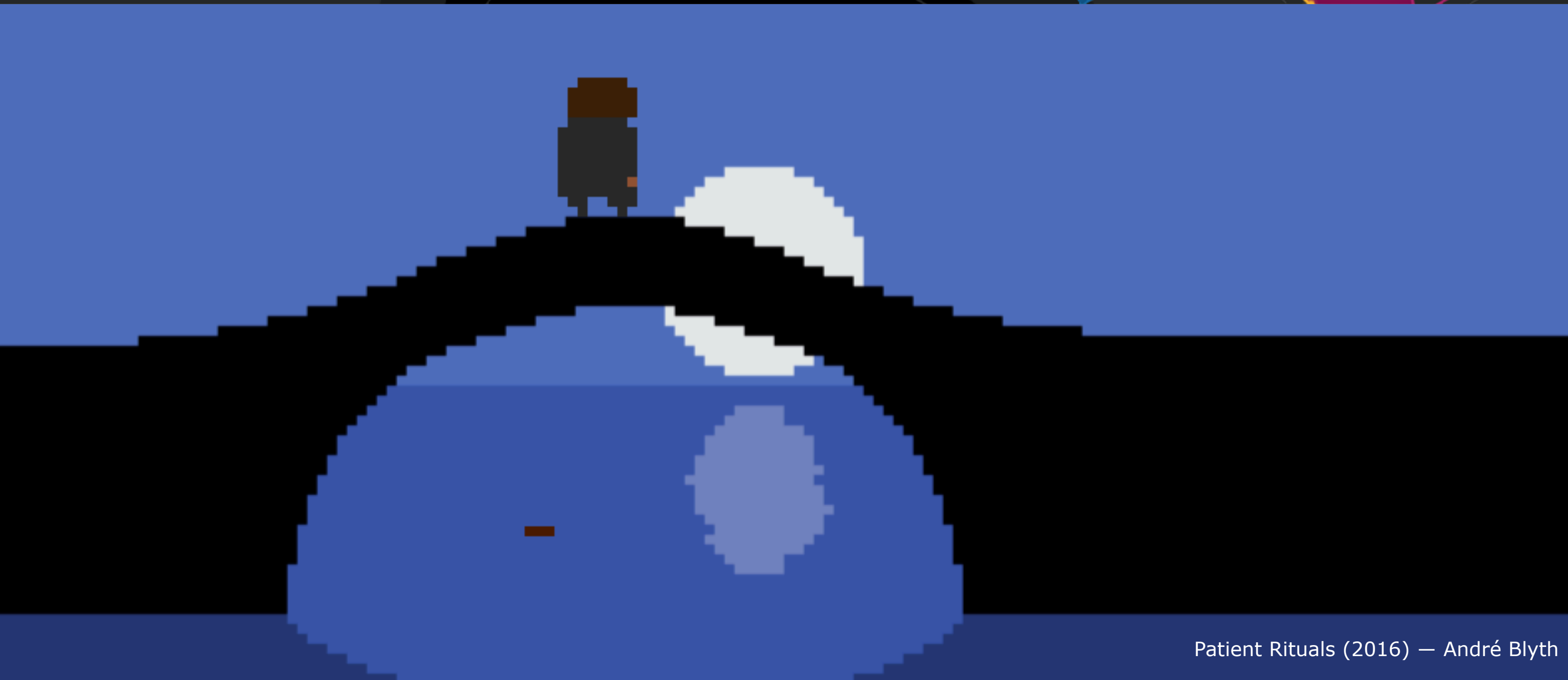
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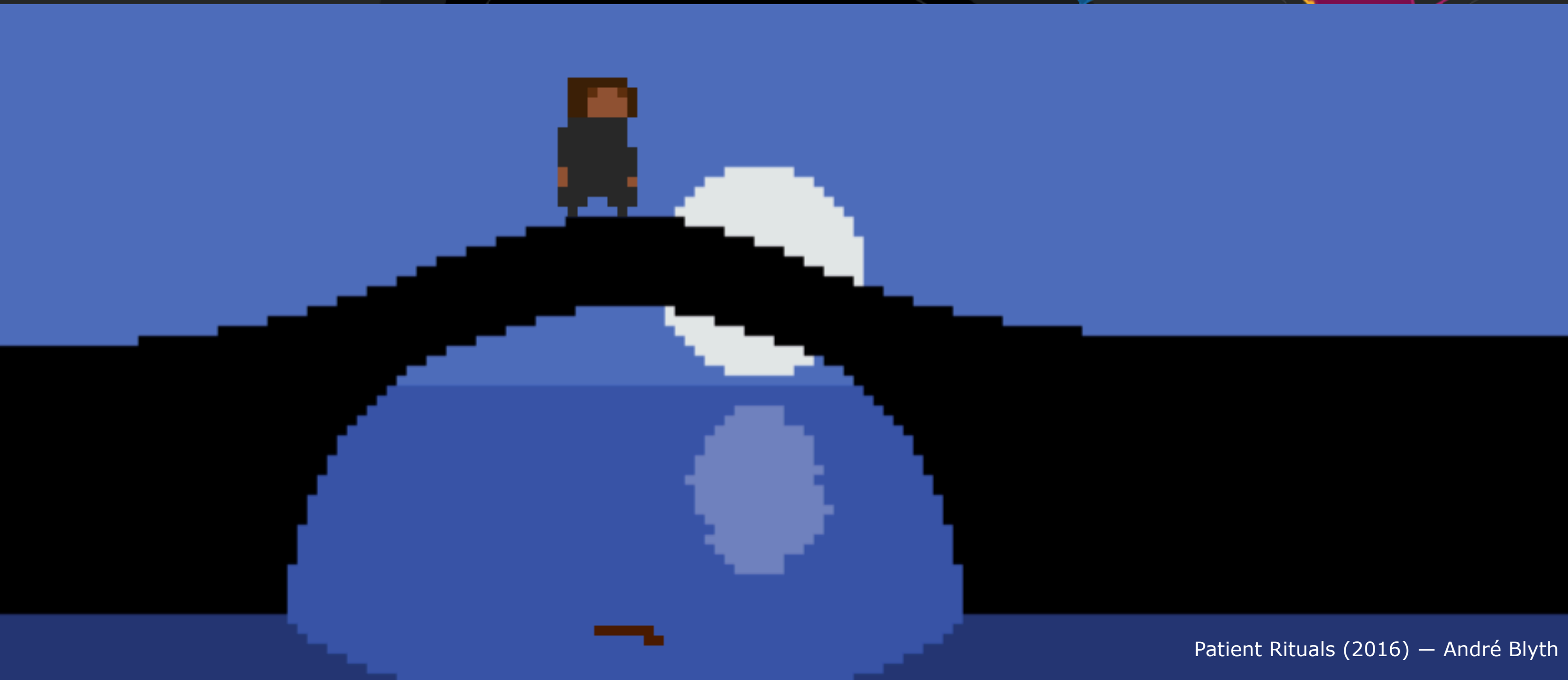
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minigame

vs

vignette



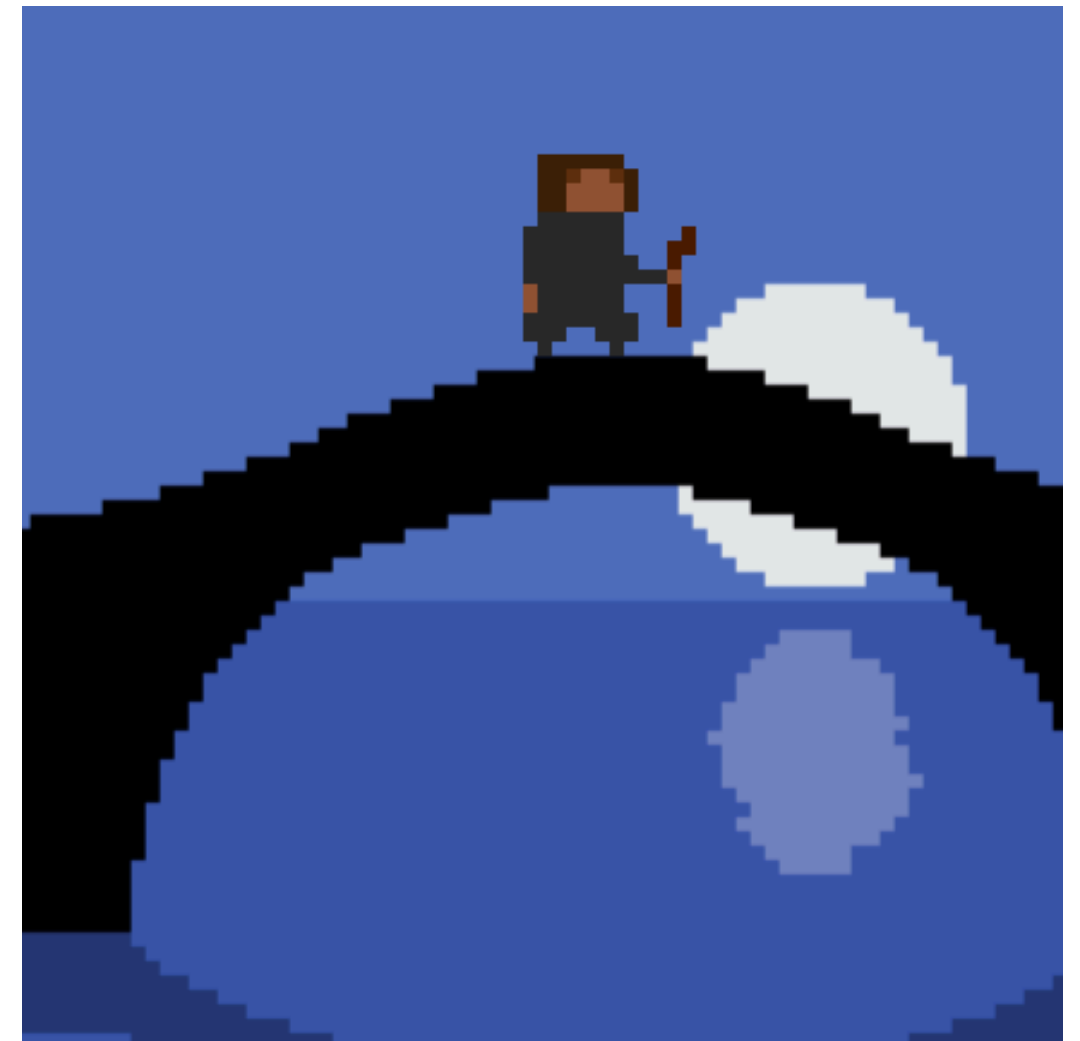
objective



challenge



reward



minigame

vs

vignette



objective



challenge



reward



minigame

vs

vignette



objective



challenge



reward



minigame



objective



challenge

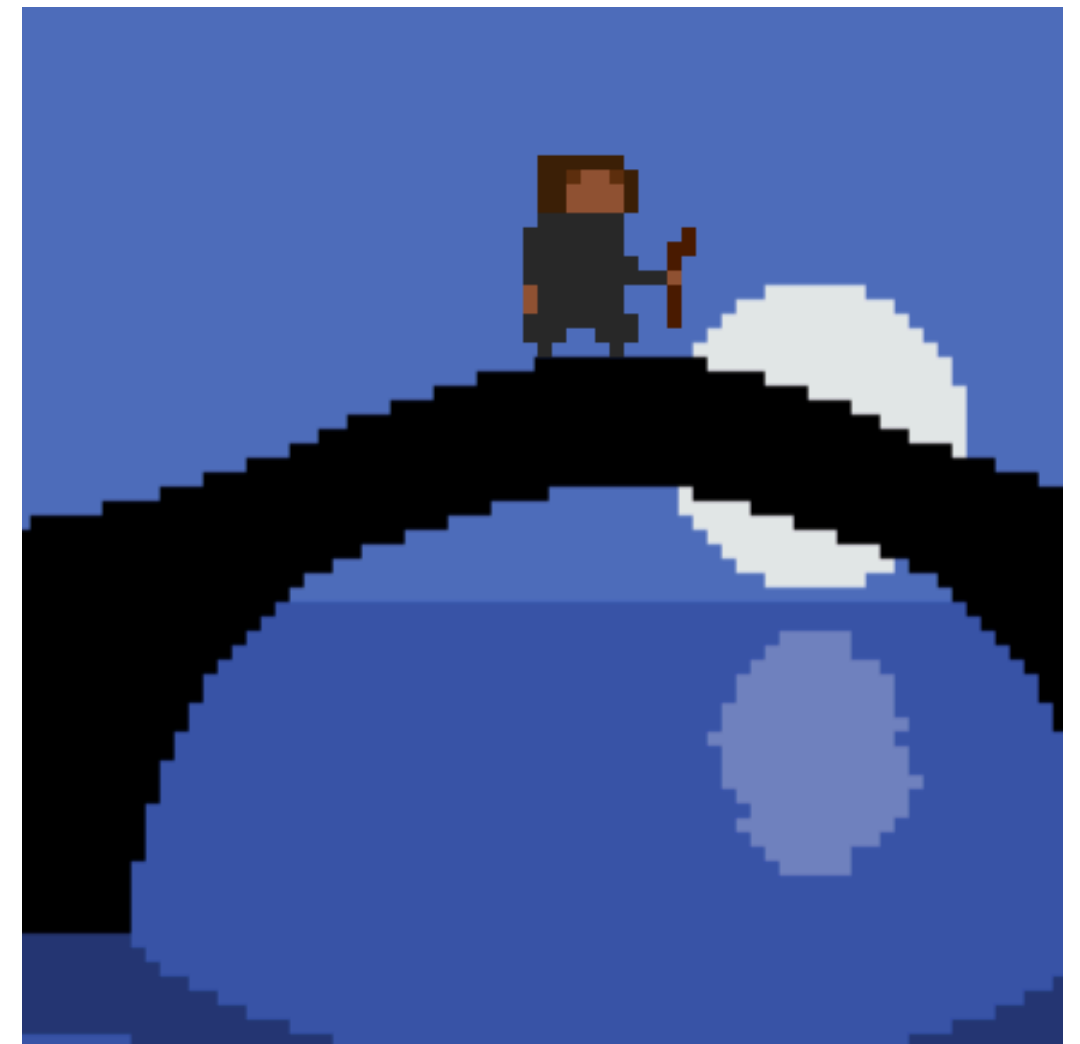


reward



vs

vignette





minigame

vs

vignette



minigame

vs

vignette



puzzle



minigame

vs

vignette



puzzle

mystery





minigame

vs

vignette



puzzle
(solved)

mystery



minigame

vs

vignette



puzzle
(solved)

mystery
(interpreted)





minigame

vs

vignette



minigame

vs

vignette



convey
challenge



minigame

vs

vignette



convey
challenge

convey
meaning



minigame

vs

vignette



convey
challenge

convey
meaning





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Rooftop Cop (2015) — Stephen Lawrence Clark

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Rooftop Cop (2015) — Stephen Lawrence Clark

minigame

vs

vignette



minigame

vs

vignette



finite



minigame

vs

vignette



finite

infinite



minigame

vs

vignette



minigame

vs

vignette



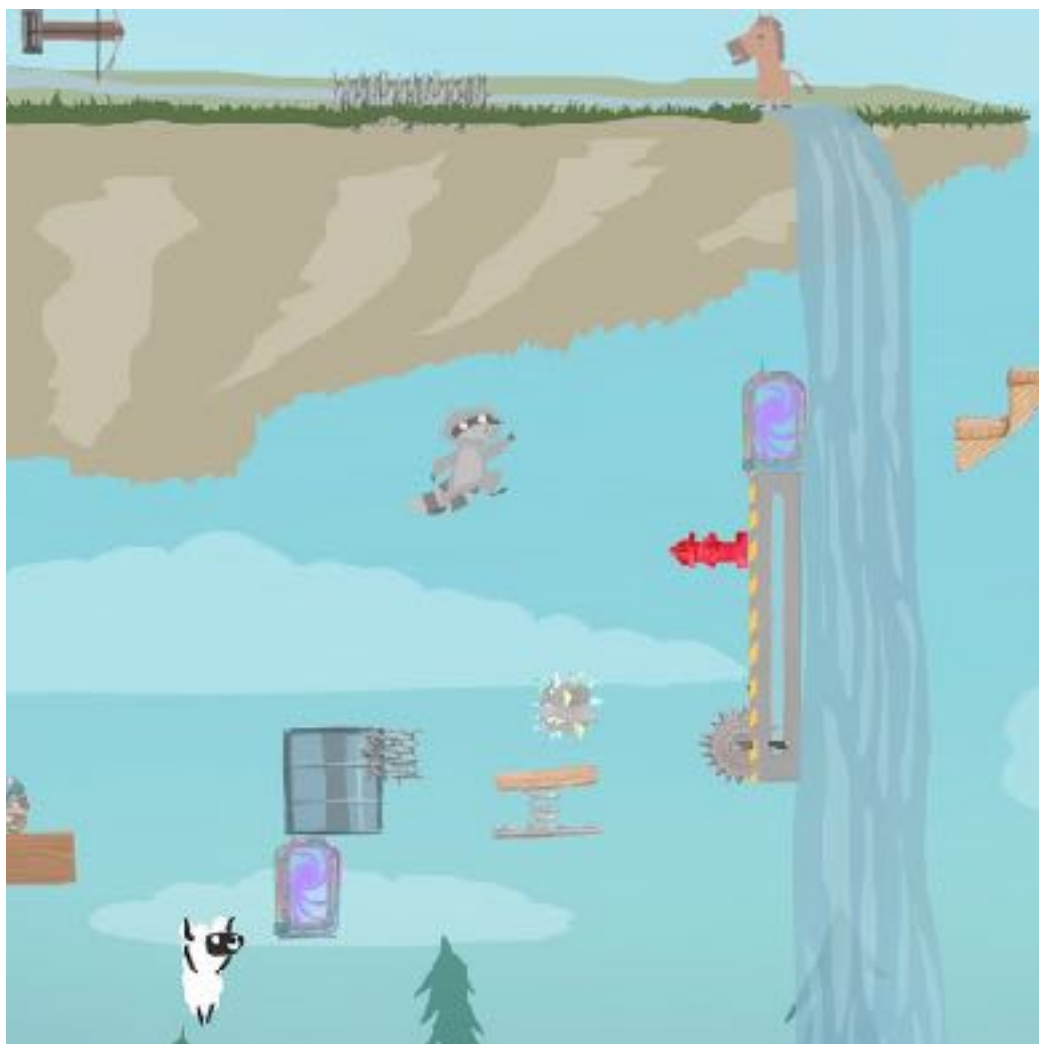
fun



minigame

vs

vignette



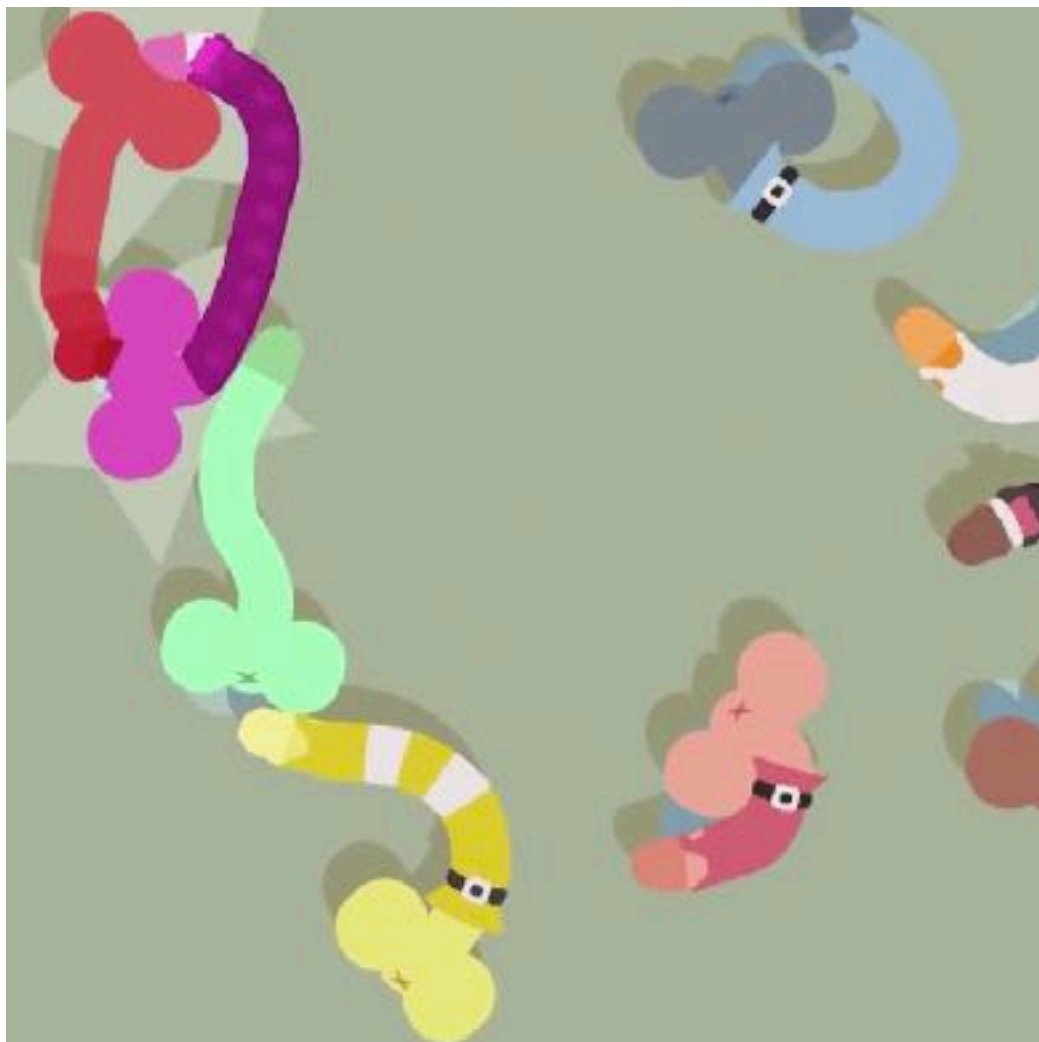
fun



minigame

vs

vignette



fun

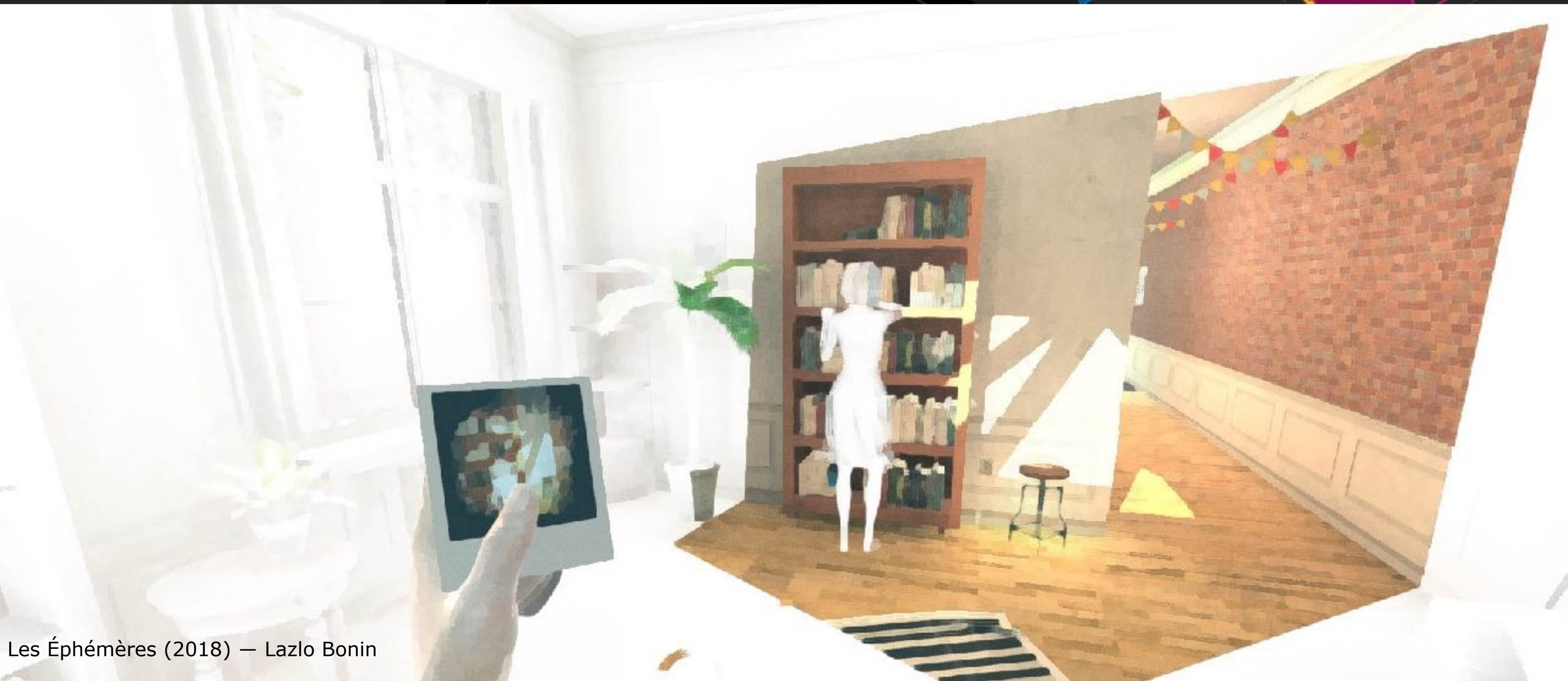




Les Éphémères (2018) — Lazlo Bonin



Les Éphémères (2018) — Lazlo Bonin

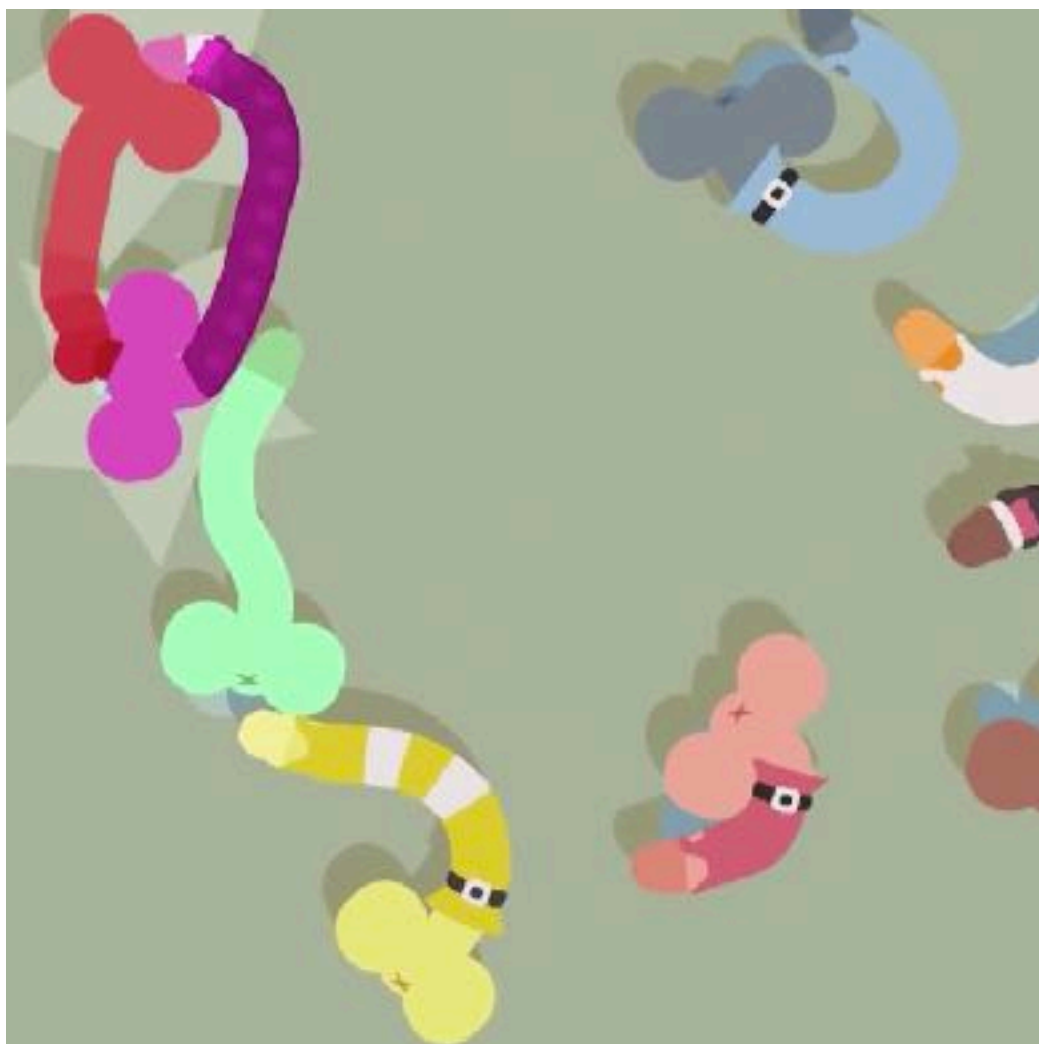


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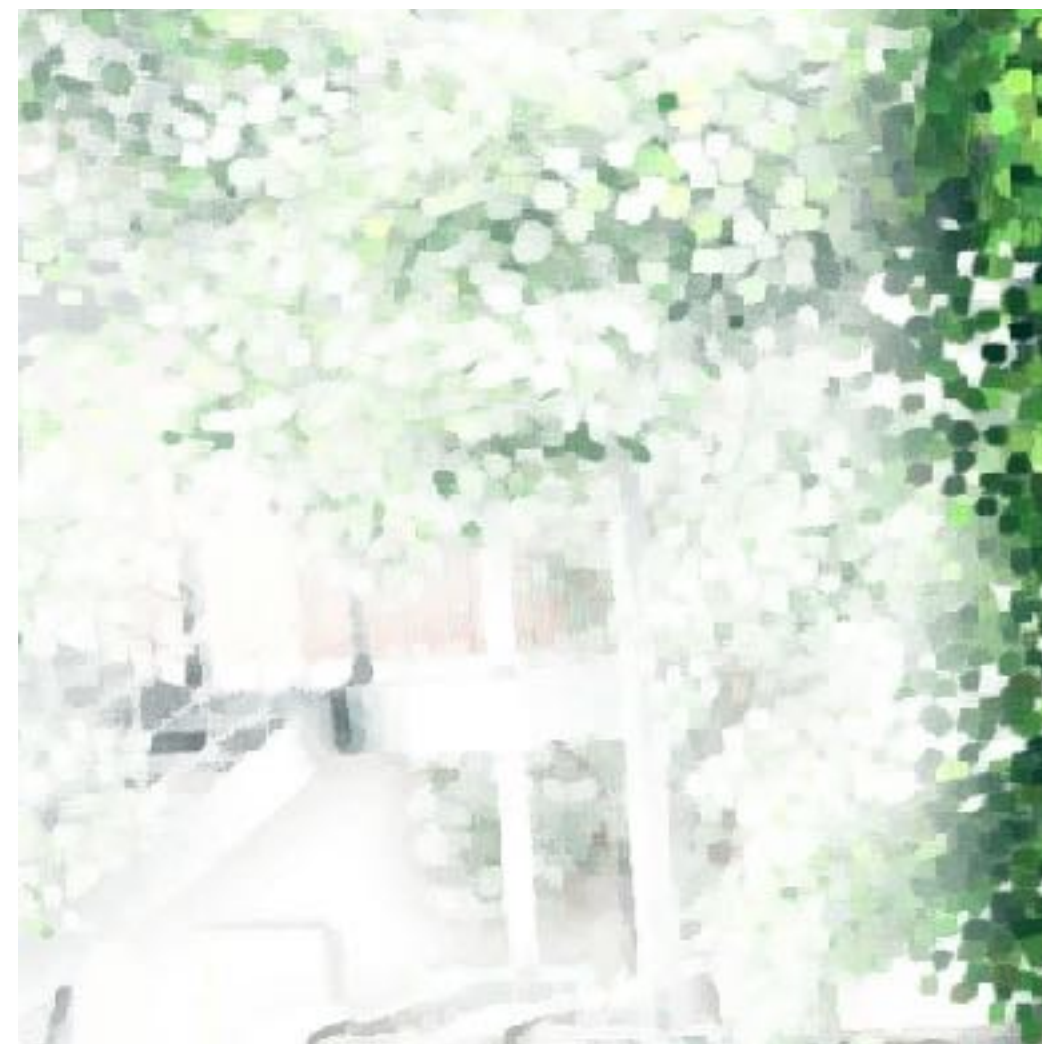
minigame

vs

vignette



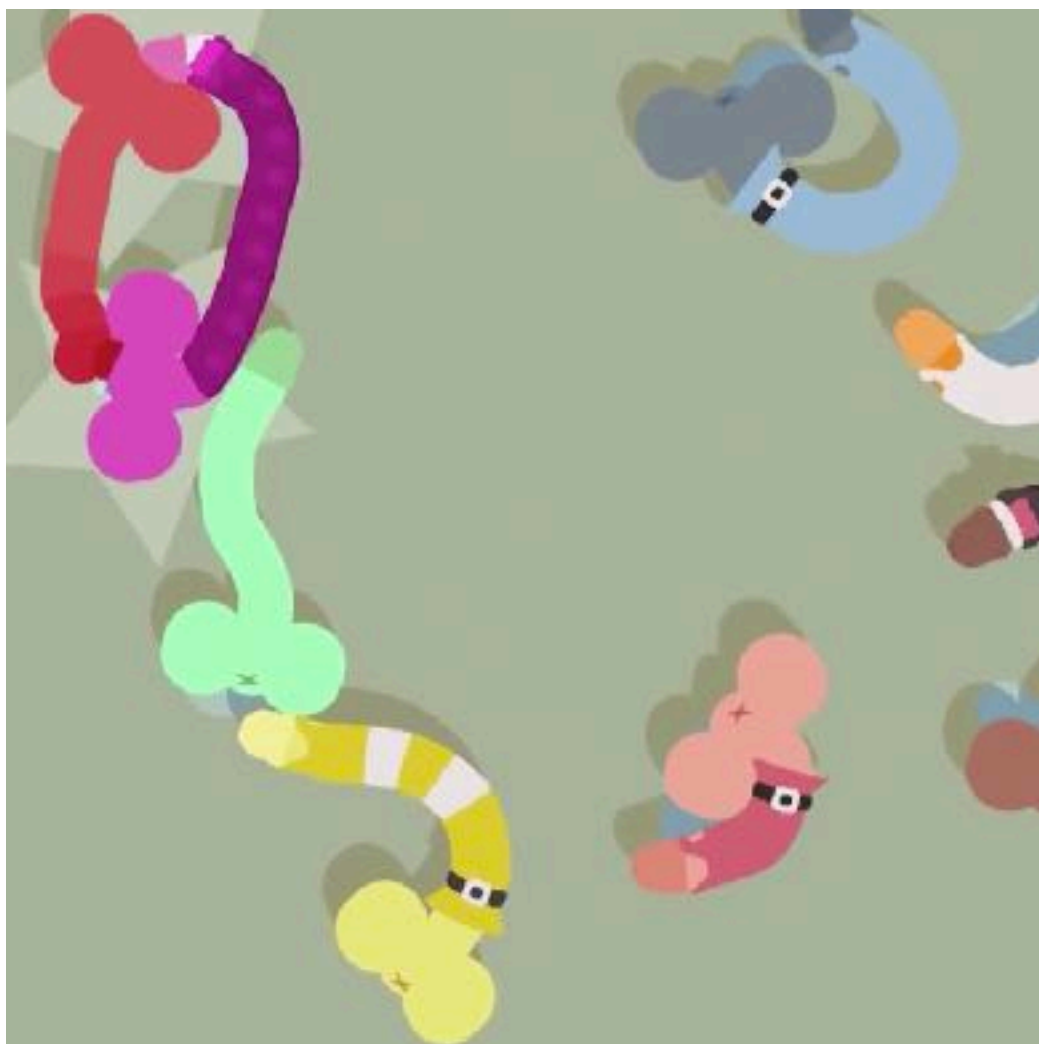
fun



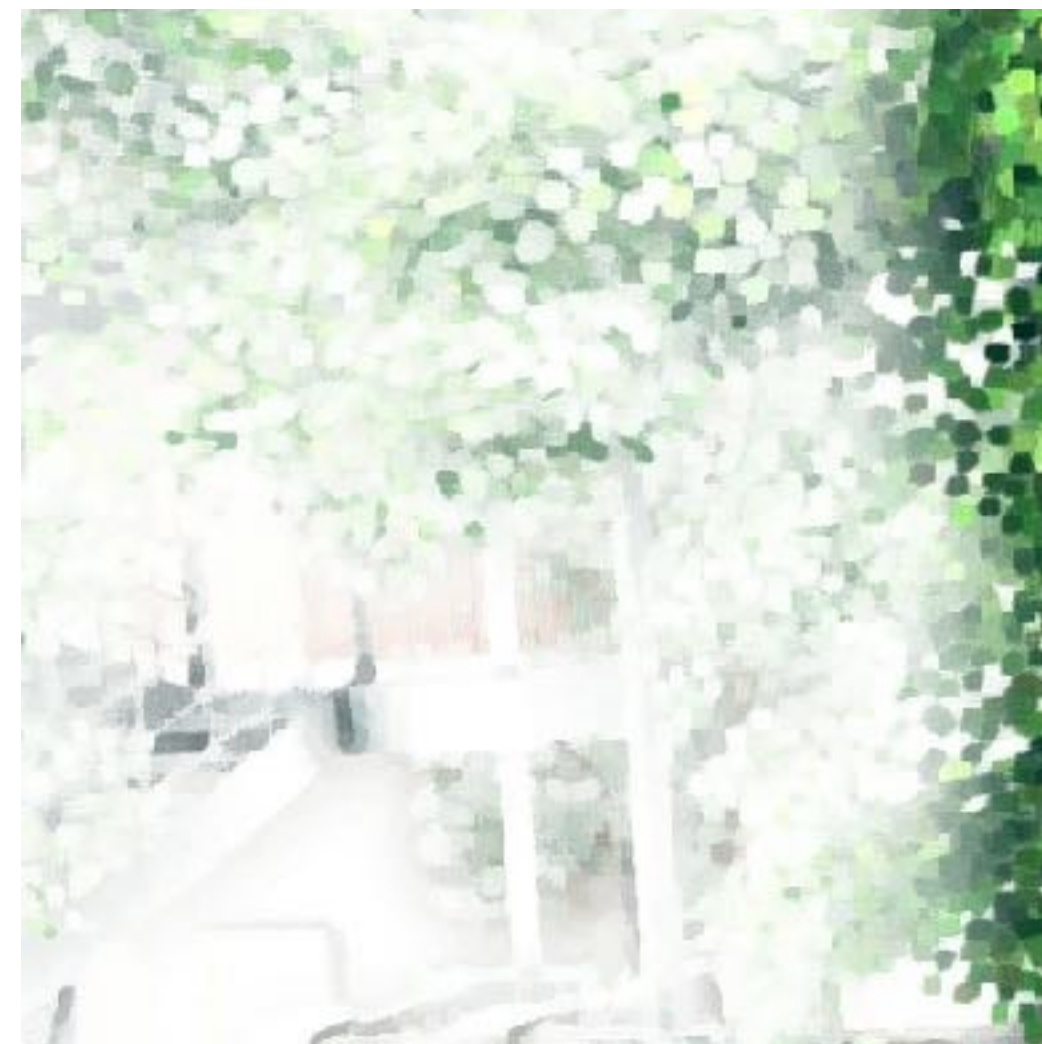
minigame

vs

vignette



fun



evocative



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a brief, evocative description.



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thank you.

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