

## From the Trenches: Moving the Diversity Needle in Community Management

Regina Walton

Community Manager and Executive Director, SFTech4Good



GAME DEVELOPERS CONFERENCE MARCH 18–22, 2019 | #GDC19





## Your Community Manager Cast











Regina Walton @reginawalton

Linda Carlson @brasse

**Kyle Gaddo**@kylegaddo

Winter Mullenix @winnifresh

Dee Oyeyinka @adoree





### Why Is This Topic Important?

- Gaming and Gamers ARE diverse
  - a. International Game Developers Association (IGDA)
    - i. 74% of workers are cis males, 61% are white/caucasian/European, and 81% are heterosexual
  - **b.** Entertainment Software Association (ESA)
    - i. Adult women represent a greater portion of the video game-playing population (33%) than boys under 18 (17%).
  - c. Quantic Foundry
    - i. Casual and Core Gamers
- There are (still) A LOT of problems regarding how people are treated across the board





## Our Discussion - A Roadmap

#### Two themes:

. How we do our jobs as diverse CMs. Our POVs on recruiting and retention





### Your CM Cast - Let's Go!











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## That's a Wrap!

- Q&A
- If we run out of time, you can meet us outside of this room, and we'll head to Moscone West, Overlook 3024.
  - Please fill out the panel review

Thank you!





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