# peoplefun

Wordscapes Search Highlighters Event: A Successful Vanity Collectible Feature to Drive Engagement

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## Jonathan's Background

Education Cornell University, BS Industrial and Labor Relations, 2018 Loyola University Chicago, MBA, 2022

Work Game Data Analyst, 8 months Product Manager, 5 months



## Carol's Background

Education MIT, SB Economics, 2001 UMD, MS Marketing, 2007 UT Dallas, ABD Management Sciences, 2012



#### Work

Litigation Consulting Economics Expert Witness, 10 years University Lecturer, 5 years Gaming Industry, 9 years

## Mentorship Philosophy and EDGE Method

"My job is not to be easy on people. My job is to take these great people we have and to push them and make them even better." — Steve Jobs

"A mentor is someone who sees more talent and ability within you, than you see in yourself, and helps bring it out of you." — Bob Proctor

- 1. <u>E</u>xplain
- 2. <u>D</u>emonstrate
- 3. <u>G</u>uide
- 4. <u>E</u>nable

Highlighters Event

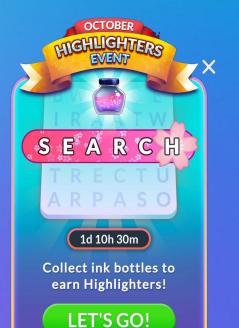
Highlighters are a special vanity collectible prize that change the appearance of the letter selection in the puzzle.



Play the new Highlighters Event and earn colorful highlighters to decorate the game board!



## Highlighters Event Schedule





		E	vents Calend	ar		
			(Example Month)			
Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
30	31	1	2	3	4	
Tournament	Rotational Sticker Event #1		Rotational Highlighter Event #1		Tournament	
Friday 4PM CT - Sunday 9PM CT			Wed 8AM CT - Fri 12AM CT		Friday 4PM CT - Sunday 9PM CT	
6	7	8	9	10	11	1
Tournament	Rotational Stick	er Event #1	Rotational High	lighter Event #1	Tournament	
Friday 4PM CT - Sunday 9PM CT	Mon 8AM CT - Tue 10PM CT		Wed 8AM CT - Fri 12AM CT		Friday 4PM CT - Sunday 9PM CT	
13	14	15	16	17	18	1
Tournament	Rotational Sticker Event #2		Rotational Highlighter Event #1		Tournament	
riday 4PM CT - Mon 8AM CT - Tue 10PM CT Bunday 9PM CT		Wed 8AM CT - Fri 12AM CT		Friday 4PM CT - Sunday 9PM CT		
20	21	22	23	24	25	2
Tournament	Rotational Stick	er Event #2	Rotational High	lighter Event #1	Tournament	
Friday 4PM CT - Sunday 9P <mark>M</mark> CT	Mon 8AM CT - Tue 10	PM CT	Wed 8AM CT - Fri 12A	мст	Friday 4PM CT - Sunda	ay 9PM CT
27	28	29	30	1	2	5
Tournament	Rotational Stick	er Event #1	Rotational High	lighter Event #1	Tournament	
riday 4PM CT - Mon 8AM CT - Tue 10PM CT Sunday 9PM CT		Wed 8AM CT - Fri 12AM CT		Friday 4PM CT - Sunday 9PM CT		
Δ	5	6	7	8	9	1
Tournament	Rotational Stick	er Event #1	Rotational High		Tournament	
Friday 4PM CT - Sunday 9PM CT	Mon 8AM CT - Tue 10		Wed 8AM CT - Fri 12A	and the second se	Friday 4PM CT - Sunda	ay 9PM CT

Evente Colondor

Sticker events and Tournaments are other liveops events that do not reward Highlighters



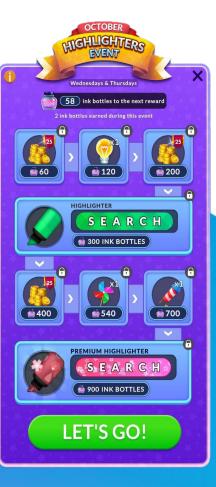
### **Milestone Rewards**

Players earn rewards as they collect ink bottles during the event

- Ink bottles continue counting even if rewards are not claimed
- Players acquire Highlighters in addition to smaller milestone rewards
- A/B tested generous and stingy variants

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Aissions Completed	Reward	Coin Value	
0	Basic Highlighter Trial	0	
30	25 coins	25	
60	Lightbulb	100	
100	25 coins	25	
150	<b>Basic Highlighter</b>	0	
200	25 coins	25	
270	Fan	150	
350	Rocket	200	
450	Premium Highlighter	0	
	Coin value	525	

Variant D-highlighters_g	enerous_tune		
Missions Completed	Reward	Coin Value	
0	Basic Highlighter Trial		
20	25 coins	2	
50	Lightbulb	10	
70	25 coins	2	
100	<b>Basic Highlighter</b>		
130	25 coins	2	
160	Fan	15	
190	Rocket	20	
220	Premium Highlighter		
	Coin value	52	



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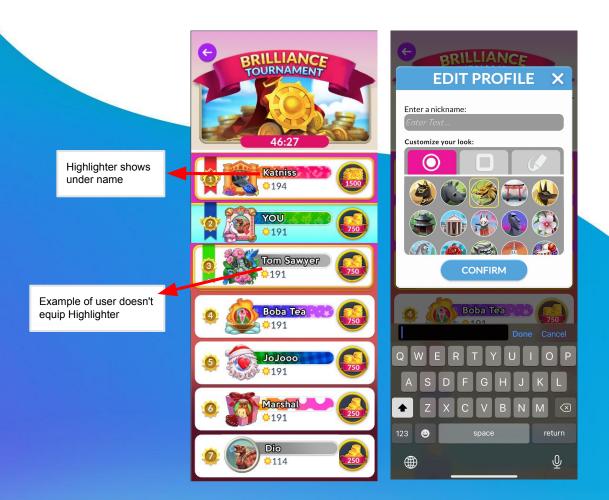
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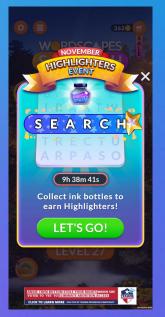
## Leaderboard Vanity

#### Stickers & Highlighters

- The Stickers and Highlighters selected from the Tournament leaderboard profile editor are now surfaced to all players on the Tournament leaderboard on the server
- Selections made here will also be shown on the player Collections page and Collections button



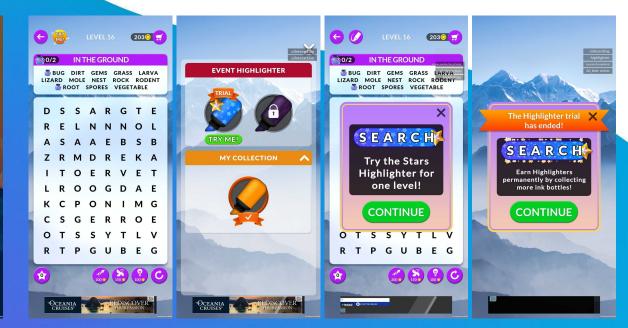
## First-Time User Experience



**Event Announcement** 



**Collections FTUE** 



Trial Highlighter Flow, only if the user interacts with the in-level "TRY ME" button



# Executive Summary

- Engagement up to 12.2% over non-event baseline
  - Measured in missions played
- Total ARPDAU up to 7.8% over non-event baseline
- Highlighters Event funnel shows limited interaction with trial Highlighter
  - Less than 6% of all active event users used the trial Highlighter
- Based on the results of the A/B Test, variant D stingy tune is the winner



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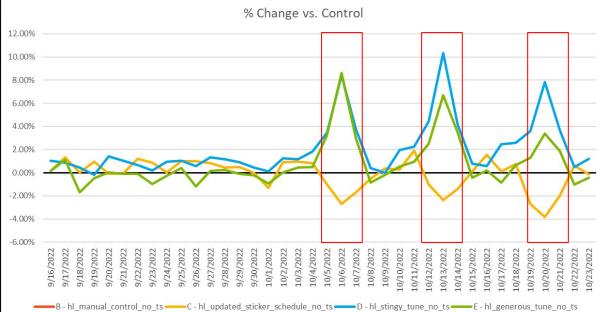
## A/B Test Enrollment

- Fill Dates: 9/30/22 10/28/22
- Install Dates: Up to and including 9/29/2022
- Data from: 9/30/22 10/23/22
- Event dates UTC:
  - o 10/05/22 10/07/22
  - o 10/12/22 10/14/22
  - o 10/19/22 10/21/22
- Wednesday 8:00 AM -Thursday 11:59 PM Central Time

Response Variant Name	Users	•	Percentage of Users in Variant over Level 15
B - hl_manual_control_no_ts	363,773	24.97%	87.57%
C - hl_updated_sticker_schedule_no_ts	364,599	25.03%	87.57%
D - hl_stingy_tune_no_ts	364,271	25.01%	87.63%
E - hl_generous_tune_no_ts	364,025	24.99%	87.65%
Total	1,456,668	100.00%	



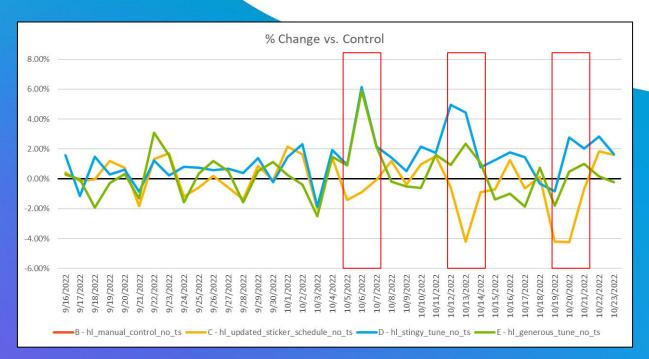
## Engagement-Missions Started



Variant D has a 12.2% lead over Variant C's non-event baseline\*



## **Total ARPDAU**



Variant D has a 7.8% lead over Variant C's non-event baseline\*



## **Next Steps**

- Run Highlighters Event on Wednesdays and Thursdays each week, with monthly content updates of 2 new Highlighters, 1 Basic and 1 Premium
- Seasonal Highlighters, such as hearts for Valentine's Day in February and shamrocks for St. Patrick's Day in March









